MY APP  
Introduction  
The purpose of this app is to support students during exam sessions by providing concise and actionable tips for effective preparation. The app is designed to be simple, visually appealing, and easy to use, serving as a quick reminder of essential strategies. Figma was chosen for development due to its user-friendly interface and powerful prototyping features, which allowed for seamless design creation without requiring extensive coding knowledge.

Development Process  
The app was built using Figma's prototyping tools, starting with creating a clean and minimalist design that centers on usability. I brainstormed the layout and selected a visually calming color scheme to reduce stress for users during study sessions. Using Figma, I created a single screen featuring an image at the center and a list of seven concise study tips below it. The layout ensures readability and clear visual hierarchy. Understanding Figma's structure and tools initially felt overwhelming. I watched tutorial videos and practiced using basic Figma features, which helped me quickly grasp the workflow. Ensuring the app's design was intuitive and visually appealing while adhering to the simplicity requirement. I iterated on the layout and sought feedback from peers to refine the design. By leveraging Figma, I was able to create an effective prototype that delivers value to users while also being aesthetically pleasing and easy to navigate.



