Mark	1/11

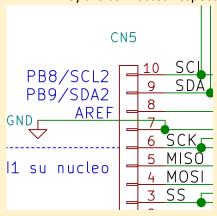
Team name:	B5					
Homework number:	HOMEWORK 09					
Due date:	<mark>26/11/24</mark>					
Contribution	NO	Partial	Full			
Marenghi Manuela			х			
Fellegara Tommaso			х			
Giammusso Samuele			х			
Cattani Luca			х			
Csata Dániel			х			
Notes: none						

Project name	Test				
Not done	Partially done (major problems)	Partially done (minor problems)	Completed		
			Х		

LED Matrix (SPI) project:

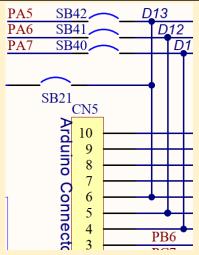
- Setup the pins:
 - -First of all we search for SCK, MISO, MOSI, SS in the Hands-on lab schematic

 They are connected respectively to the pins 6, 5, 4, 3 of the arduino connector CN5

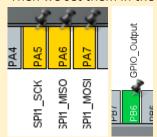


-Then we look for them in the Nucleo Schematic:

They are connected respectively to pin PA5, PA6, PA7, PB6



-Then we set them in the IDE:



- Enable the SPI1:
 - -Enable it in half-duplex Master mode (because it only needs to send and not receive).
 - -Set the prescaler to 4
 - -Enable the DMA, by adding the SPI1_TX
- Setup the Timers:
 - -Enable Timer 2: (used for changing the column of led of the matrix every 4ms)

Set the clock source as 'Internal'.

Then, we want to obtain a delay of 4ms, this means a frequency of 1/4ms = 250hz.

So we set the Prescaler at 8400-1, and the counter at **40-1** to obtain that frequency.

Then, enable the TIM2 global interrupt

-Enable Timer 3: (used for changing the letter every 1s)

Set the clock source as 'Internal'.

Then, we want to obtain an interrupt every 1s,

so we set the Prescaler at 8400-1, and the counter at 10000-1 to obtain that frequency. Then, enable the TIM3 global interrupt

How we implemented the code:

-In the main, enable the Timers in interrupt mode and initialize the PIN 6 to SET state.

```
/* USER CODE BEGIN 2 */

160 HAL_TIM_Base_Start_IT(&htim2);

161 HAL_TIM_Base_Start_IT(&htim3);

162 HAL_GPIO_WritePin(GPIOB, GPIO_PIN_6, GPIO_PIN_SET);
```

- -Then declare this private variables:
- coord: we choosed a three-dimensional matrix to store the values of each letter, because with this solution it's easier to iterate and it's more extensible in the future.
- i and j are used later respectively to cycle over the columns and the letter.
- numElements: is useful to know how many characters are in coord.
- -num_col: is useful to know the number of columns, which is the same of the led matrix.

- -Then we defined the timer callback:
- -if it's a timer 2 interrupt: we firstly stop (and then restart) the timer in order to obtain a precise 4ms delay. Then, if the DMA is Ready, we put the SS signal to the RESET state of the peripheral and then the DMA sends the led values of a column. When the DMA has finished the callback is executed and the cpu puts the SS signal to SET state.
- In the end we use the module operation to iterate over the columns.
- -if it's a timer 3 interrupt: we use the module operation to iterate over the letters of coord.

Professor comments	:							
You don't ne routine.		stop a	nd resta	art the	TIM ir	n the	TIM	interrupt