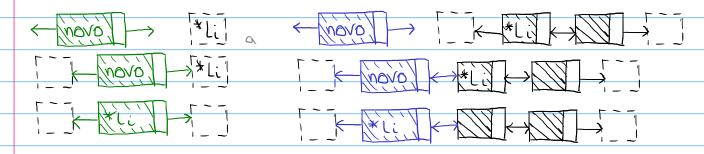
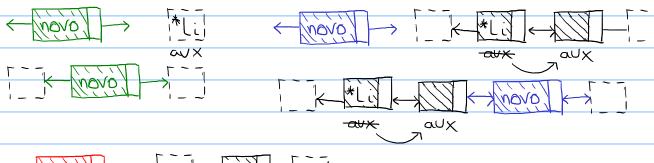


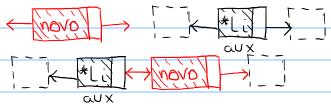
## RASTREIO LDE

insere Ini

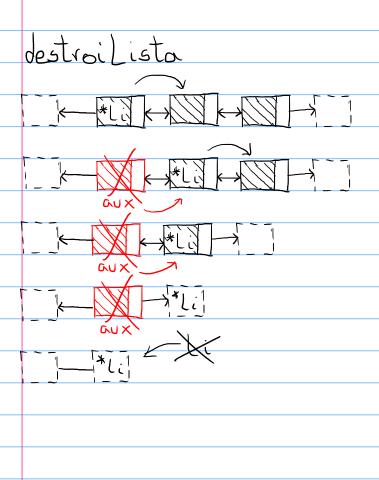


inserefim



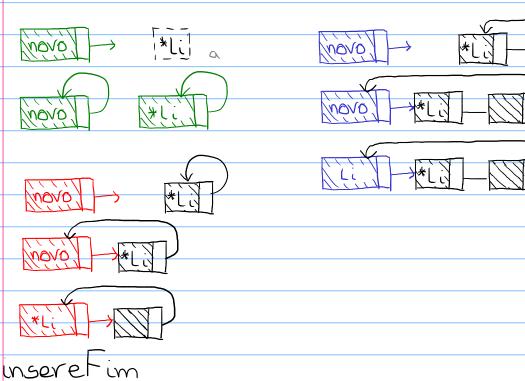


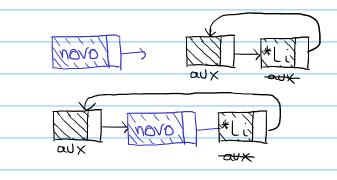
imprime

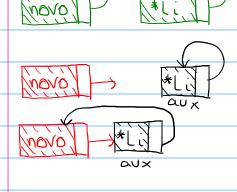


## RASTREIO LCSE

insere Ini







novo)

