

Syllabus for Computer Vision

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1 Classical Methods in Computer Vision

- 1.1 Linear and Non-Linear Filters: Convolution, Blurring, Gradient, Erosion and Dilation.
- 1.2 Interpolation, Affine Transformations. Cumulative Sum and Guided Filtering, Guided Upsampling.
- 1.3 Local Features: Edge Detectors, Neighborhood Description.
- 1.4 Segmentation by Clustering and Graphs: Watershed Algorithm, Graph-Based Agglomerative Clustering, Graph Cuts, Spectral Methods.
- 1.5 Textures: Texture synthesis, hole filling.

2 Deep Learning for Computer Vision

- 2.1 Introduction: Problems. Image Classification and Semantic Segmentation.
- 2.2 Texture Synthesis, Style Transfer, Image Analogies.
- 2.3 Object Localization, Detection.
- 2.4 Segmentation Revisited: Instance Segmentation.
- 2.5 Generative Models.