```
fun append (xs,ys) =
    if xs=[]
    then ys
    else (hd xs)::append(tl xs,ys)

fun map (f,xs) =
    case xs of
      [] => []
      | x::xs' => (f x)::(map(f,xs'))

val a = map (increment, [4,8,12,16])
val b = map (hd, [[8,6],[7,5],[3,0,9]])
```

## Programming Languages Dan Grossman

Lexical Scope and Higher-Order Functions

## The rule stays the same

A function body is evaluated in the environment where the function was defined (created)

Extended with the function argument

Nothing changes to this rule when we take and return functions

 But "the environment" may involve nested let-expressions, not just the top-level sequence of bindings

Makes first-class functions much more powerful

Even if may seem counterintuitive at first

## Example: Returning a function

```
(* 1 *) val x = 1
(* 2 *) fun f y =
(* 2a *) let val x = y+1
(* 2b *) in fn z => x+y+z end
(* 3 *) val x = 3
(* 4 *) val g = f 4
(* 5 *) val y = 5
(* 6 *) val z = g 6
```

- Trust the rule: Evaluating line 4 binds to g to a closure:
  - Code: "take z and have body x+y+z"
  - Environment: "y maps to 4, x maps to 5 (shadowing), ..."
  - So this closure will always add 9 to its argument
- So line 6 binds 15 to z

## Example: Passing a function

```
(* 1 *) fun f g = (* call arg with 2 *)
(* 1a *) let val x = 3
(* 1b *) in g 2 end
(* 2 *) val x = 4
(* 3 *) fun h y = x + y
(* 4 *) val z = f h
```

- Trust the rule: Evaluating line 3 binds **h** to a closure:
  - Code: "take y and have body x+y"
  - Environment: "x maps to 4, f maps to a closure, ..."
  - So this closure will always add 4 to its argument
- So line 4 binds 6 to z
  - Line 1a is as stupid and irrelevant as it should be