

# Efficient Stop & Warning Sign and Pedestrian Detection

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# Overview

- We implemented the following:
  - Stop-sign detector
  - Warning sign detector
  - Pedestrian detector

# Stop Sign Detection, SURF

- We created a wrapper to the built-in EmguCV SURF detector to use as a basis of comparison for our own method.
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# Stop Sign Detection, Integral Images

- We developed a method for detecting stop signs based upon the use of integral images which we encountered in the SURF algorithm.
- To summarize the method, we use integral images from both the left-hand side (top left) and the right-hand side (bottom right). Then we consider only the LHS and RHS integral images along the diagonal of the image. We difference these, then fit a Gaussian curve to the resulting vector. We threshold the curve at one standard deviation to form a bounding box for the stop sign.

# Stop Sign Detection, Integral Images

- To begin our method, we scale the  $N \times M$  image to  $N \times N$  for  $N < M$ ,  $M \times M$  for  $M < N$ . We require a square matrix to extract a particular vector.
- Recall that the formula for computing the integral image  $\mathcal{I}_-$  at a pixel  $(x, y)$  with intensity value  $I(x, y)$  is:

$$\mathcal{I}_-(x, y) = \sum_{i=0}^{n_x} \sum_{j=0}^{n_y} I(x, y) \quad (1)$$

- We compute the integral image using the following formula:

$$\mathcal{I}_{x,y} = \mathcal{I}_{x-1,y} + \mathcal{I}_{x,y-1} - \mathcal{I}_{x-1,y-1} \quad (2)$$

# Stop Sign Detection, Integral Images

- Likewise, we compute an RHS integral image  $\mathcal{I}_+$  at a pixel  $(x, y)$  with intensity value  $I(x, y)$  as:

$$\mathcal{I}_+(x, y) = \sum_{i=N}^{n_x} \sum_{j=N}^{n_y} I(x, y) \quad (3)$$

# Stop Sign Detection, Integral Images

- After obtaining the integral image, we copy its diagonal into a vector  $u$ .
- We then apply a finite-difference method to the elements in  $u$  and store it in  $v$ , as follows:

$$v_n = u_n - u_{n-1} \quad (4)$$

The vector  $v$  gives the LHS crosshair of the R-channel. For images which have stop signs,  $v$  has a Gauss distribution.

# Stop Sign Detection, Integral Images

- We apply this finite-difference method for both vectors  $u_-$  and  $u_+$  to obtain  $v_-$  and  $v_+$ .
- Then, we add  $v_-$  and  $v_+$  to obtain a vector  $m$ .
- Finally, we compute the standard deviation  $\sigma$  of the vector  $m$  and its centroid  $c$ , then apply a Gaussian fit to the data in  $m$ .
- Using the threshold value  $\sigma_\epsilon$ , we bound the coordinates of the box surrounding the stop sign.



# Warning Signs

- For our warning sign detection, we experimented with SURF in combination with perspective transformations on out-of-plane-rotated signs.
- In particular, we assume that we know the perspective information of an out-of-plane-rotated sign. We apply a perspective transform to a model sign, then apply SURF to the two images, then match.

# Warning Signs

- We first hand-annotated  $N$  images using a MATLAB code.
- From this, we extracted a set of  $4N$  points which give the vertices of the warning sign. We then applied `getPerspectiveTransform()` on the points, which returns a perspective transform matrix  $M$ .
- We apply this perspective transform matrix to the model with the function `warpPerspective()`.
- We then run SURF on the two images, then compare their feature descriptors to obtain a match within a threshold of  $t_{\epsilon}$ .

# Results

- The following table summarizes our results:

A   B   C   D

- As is evident in the above, our accuracy for ... was an abysmal  $N\%$ .