Bigpoint

Assessment

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| **Date:** | 19.07.2013 |  |
| **Position:** | Game Developer Java (Backend) |  |

## General

1. Why do you want to work at Bigpoint?
2. What salary expectations do you have?

## Games

1. How do you define Free2Play?
2. What is your favorite game?
3. What online games do you play at the moment?

## Development

1. What is a race condition?
2. What are typical multi-threading issues?

## Database

1. What kind of data is suitable for a database and what not?

## Java

1. What happens if a static method is synchronized?
2. What does “atomic” mean in a multi-threaded environment?

## Team

1. In what kind of hierarchy would you prefer to work?