

## 2η εργαστηριακή άσκηση

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### Ζήτημα 2.1

```
.include "m328PBdef.inc"

.equ FOSC_MHZ=16      ; MHz
.equ DEL_ms=500        ; ms
.equ DEL_NU=FOSC_MHZ*DEL_ms

.org 0x0
rjmp init
.org 0x4
rjmp ISR1

init:
    ; init Stack Pointer
    ldi r24, LOW(RAMEND)
    out SPL, r24
    ldi r24, HIGH(RAMEND)
    out SPL, r24

    ; enable interrupt INT1 on falling edge
    ldi r24, (1 << ISC11) | (0 << ISC10)
    sts EICRA, r24
    ldi r24, (1 << INT1)
    out EIMSK, r24

    ser r26
    out DDRB, r26          ; PORTB as output
    out DDRC, r26          ; PORTC as output
    clr r16                ; interruption counter to 0
    out PORTC, r16

    sei                     ; enable global interrupts

; main program
main:
    clr r26
loop:
    out PORTB, r26

    ldi r24, LOW(DEL_NU)
    ldi r25, HIGH(DEL_NU)   ; set delay
    rcall delay_ms

    inc r26
```

## 2η εργαστηριακή άσκηση

```
cpi r26, 16
breq main
rjmp loop

; delay routine
delay_ms:
    ldi r23, 249
loop_inn:
    dec r23
    nop
    brne loop_inn

    sbiw r24, 1
    brne delay_ms

ret

; interrupt routine
ISR1:
    ldi r24, (1 << INTF1)
    out EIFR, r24          ; clear INTF1
    ldi r24, LOW(100*FOSC_MHZ)
    ldi r25, HIGH(100*FOSC_MHZ)
    rcall delay_ms         ; delay 100ms
    in r24, EIFR
    cpi r24, 0              ; INTF1 = 1 -> there's been a debounce
    brne ISR1              ; wait until there's no debounce

    in r17, PIND
    sbrs r17, 6              ; if PD6 is pressed
    rjmp isr1_exit          ; then exit the interrupt routine

    inc r16                  ; increment counter
    cpi r16, 32               ; check if the counter reached 32
    brne update_leds          ; if not, update the LEDs
    clr r16                  ; reset the counter to zero

update_leds:
    out PORTC, r16

isr1_exit:
    reti
```

## 2η εργαστηριακή άσκηση

### Ζήτημα 2.2

```
.include "m328PBdef.inc"

.equ FOSC_MHZ=16      ; MHz
.equ DEL_ms=1000       ; ms
.equ DEL_NU=FOSC_MHZ*DEL_ms

.def result = r16
.def mask = r18
.def bits = r19

.org 0x0
rjmp init
.org 0x2
rjmp ISR0

init:
    ; init Stack Pointer
    ldi r24, LOW(RAMEND)
    out SPL, r24
    ldi r24, HIGH(RAMEND)
    out SPL, r24

    ; enable INT0 on falling edge
    ldi r24, (1 << ISC01) | (0 << ISC00)
    sts EICRA, r24
    ldi r24, (1 << INT0)
    out EIMSK, r24

    ser r26
    out DDRC, r26          ; PORTC as output

    sei                      ; enable global interrupts

; main program
main:
    clr r26
loop:
    out PORTC, r26

    ldi r24, LOW(DEL_NU)
    ldi r25, HIGH(DEL_NU)
    rcall delay_ms

    inc r26
```

## | 2η εργαστηριακή άσκηση

```
cpi r26, 32
breq main
rjmp loop

; interrupt routine
ISR0:
    cli                                ; disable interrupts

    ldi result, 0                      ; initialize the result register
    in r17, PINB                      ; read PORTB
    com r17                            ; inverse logic input
    ldi mask, 0b011111                ; initialize mask register
    ldi bits, 5                        ; bits to check

    and r17, mask                    ; isolate PB4-PB0 bits
int_loop:
    lsr r17                            ; if LSB is 1
    brcc check                         ; increment the result register
    inc result                          ; and shift left to check next bit
check:
    dec bits                           ; else if there are more bits
    brne int_loop                     ; repeat
isr0_exit:
    lsr result                         ; else shift the last "1" to LSB
    out PORTC, result                 ; output the result
    sei                               ; enable interrupts
    reti

; delay routine
delay_ms:
    ldi r23, 249
loop_inn:
    dec r23
    nop
    brne loop_inn

    sbiw r24, 1
    brne delay_ms

ret
```

## 2η εργαστηριακή άσκηση

### Ζήτημα 2.3

Ο κώδικας assembly της άσκησης είναι ο ακόλουθος:

```
.include "m328pbdef.inc"

.org 0x0
rjmp reset
.org 0x4
rjmp ISR1

reset:
    ; init Stack Pointer
    ldi r24, LOW(RAMEND)
    out SPL, r24
    ldi r24, HIGH(RAMEND)
    out SPL, r24

    ; enable INT1 on falling edge
    ldi r24, (1 << ISC01) | (0 << ISC00)
    sts EICRA, r24
    ldi r24, (1 << INT1)
    out EIMSK, r24

    ser r21
    out DDRB, r21           ; PORTB as output
    sei                     ; enable interrupts

main:
    rjmp main

; interrupt routine
ISR1:
    ser r26
    out PORTB, r26          ; turn on all LEDs
    call delay_half          ; delay 0.5 seconds
    ldi r26, 1
    out PORTB, r26          ; turn off the LEDs except PB0
    call delay_three         ; delay 3 seconds
    clr r26
    out PORTB, r26          ; turn off PB0 too
    reti

delay_half:
    ldi r24, LOW(16*500)
    ldi r25, HIGH(16*500)
    call delay_ms
    ret
```

## 2η εργαστηριακή άσκηση

```
delay_three:  
    ldi r24, LOW(16*3000)  
    ldi r25, HIGH(16*3000)  
    call delay_ms  
    ret  
  
; delay routine  
delay_ms:  
    ldi r23, 249  
loop_inn:  
    sei           ; allow delay routine to be interrupted  
                  ; start the interrupt routine all over again  
    dec r23  
    nop  
    brne loop_inn  
  
    sbiw r24, 1  
    brne delay_ms  
  
ret
```

Ο κώδικας C της άσκησης είναι ο ακόλουθος:

```
#include <avr/io.h>  
#include <avr/interrupt.h>  
#include <util/delay.h>  
  
// flag to check when INT1 is activated  
volatile uint8_t buttonPressed = 0;  
  
int main() {  
    // PD3 as input  
    DDRD &= ~(1 << 3);  
    PORTD |= (1 << 3);  
  
    // INT1 on rising edge  
    EICRA = (1 << ISC10) | (1 << ISC11);  
  
    // enable INT1  
    EIMSK |= (1 << INT1);  
  
    // enable global interrupts  
    sei();  
  
    // PORTB as output  
    DDRB = 0xFF;  
  
    while (1) {  
        // check if PD3 is pressed  
        if (buttonPressed) {  
            buttonPressed = 0;
```

## 2η εργαστηριακή άσκηση

```
// Turn on LEDs for 0.5 sec
PORTB = 0xFF;
for (int i=0; i<500; i++) {
    _delay_ms(16);
    // if PD3 is pressed
    if(buttonPressed) break;
}
// start all over again
if(buttonPressed) continue;

// turn off the LEDs except PB0 for 3 sec
PORTB = 0x01;
for (int i=0; i<3000; i++) {
    _delay_ms(16);
    if(buttonPressed) break;
}
// turn off PB0 too
PORTB = 0x00;
}

}

// INT1 interrupt routine
ISR(INT1_vect) {
    // set flag
    buttonPressed = 1;
}
```