

# LINFO1361 : Artificial Intelligence

## Assignment 1 : Solving Problems with Uninformed Search

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# 1 Questions

- In order to perform a search, what are the classes that you must define or extend?
  - The classes that need to be extended are the Node class because the search functions use the expand function in order to check the next possible nodes. After that one we have to also implement the Problem class in order to use the goal test function. The search functions use this so they can check if a state is the desired one.
- Both breadth first graph search and depth first graph search have almost the same behaviour. How is their fundamental difference implemented?
  - The biggest difference between those two are that depth first graph search is implemented using a FILO (first in last out) queue and the breadth first graph search is implemented using a FIFO (first in first out) queue
- What is the difference between the implementation of the . . . graph search and the . . . tree search methods and how does it impact the search methods?
  - A graph search avoids repetition of states by keeping all visited states in a closed list whereas a tree search doesn't avoid them. That can be rather expensive and it has a toll on the
- What kind of structure is used to implement the closed list? What properties must thus have the elements that you can put inside the closed list?
  - Closed lists are used in order to find if a node has already been visited. In order to do that we can use a sorted list. Using a sorted list will be good because whenever we try to check if a node has been already visited we will be using an efficient way of traversing the list(binary search)
- How technically can you use the implementation of the closed list to deal with symmetrical states?
  - Don't know