

# Wildcards

---

A wildcard is a character or a string that is used to match file and directory names.

If a command accepts a file or directory as an argument, you can use a wildcard in the argument to specify a file or set of files.

- **asterisk:** '\*'
- **Question Mark:** '?'

Asterisk matches zero or more characters. It matches anything. For example, you could use '\*' .txt' to find all the files that end in .txt. Or to list all the files that start with the letter 'a' using 'a \*'.

Question mark matches exactly one character. ?.txt matches all the file that have only one character preceding a txt.

## Character Classes

A character classes is used to create specific search patterns

- Starts with a left bracket
- List one or more characters
- End with right bracket

```
c[au]t # matches for cat or cut file  
[!aeiou]* # ecludes first letter vowel files  
[a-g] or [1-8] # Ranges
```

## Named Character Classes

Predefined Character Classes. Represent the most commonly used ranges.

```
[ :alpha: ] # Matches alphabetic, lower and uppercase  
[ :alnum: ] # Matches alphanumeric characters.  
[ :digit: ] # numbers, 0 to 9  
[ :lower: ]  
[ :upper: ]  
[ :space: ] # Matches whitespace, spaces, tabs and newline characters
```

## Matching Wildcard Patterns

To match one of the wildcard characters then you would escape that character with a backslash.

It is a good practice not naming files with question marks and asterisks.

## Wildcard in Shell Scripts

```
#!/bin/bash
cd /var/www
cp *.html /var/www-just-html
```

```
#!/bin/bash
cd /var/www
for FILE in *.html
do
    echo "Copying $FILE"
    cp $FILE /var/www-just-html
done
```