

Gian T. Carlos

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[LinkedIn](#) | [Github](#) | [Blog](#)

FRONT-END WEB DEVELOPER

Software engineer with an eye for aesthetics and UI/UX design, combining a background in fashion merchandising and gaming management with an expertise in front-end web development.

EDUCATION

Flatiron School

Software Engineering - Full-Stack Development

New York, NY

01/2022 - 04/2023

University of North Texas

Bachelor of Science - Fashion Merchandising
Minor in Business Management

Denton, TX

08/2005 - 08/2008

TECHNICAL SKILLS

JavaScript, React, Redux, Ruby, Rails, Sinatra, Postgres, SQL, HTML, CSS, Git

TECHNICAL PROJECTS

Scotcher - [Github](#) | [Demo](#)

Journal application for Scotch enthusiasts to track their taste experiences.

- Developed a Javascript/React/Redux front-end and Ruby/Rails back-end application.
- Utilized Redux Toolkit for asynchronous data retrieval and front-end state management.
- Integrated server-side validations using Rails and Active Record.
- Implemented user authentication, authorization, and password encryption with BCrypt.

Miniature Tracker - [Github](#) | [Demo](#)

Collection application to assist Dungeons and Dragons/tabletop game managers in managing miniature collections.

- Developed a Javascript/React front-end and Ruby/Sinatra back-end application.
- Managed front-end state using the useContext hook.
- Implemented client-side validations using React JS.
- Modeled custom database schema and REST API with Active Record and Ruby.

Post-Records - [Github](#) | [Demo](#)

Online retail storefront for a fictional record store specializing in rare and out of print post-punk records.

- Developed a Javascript/React front-end application with a mock JSON API back-end.
- Designed visually appealing layouts, cards, and buttons with custom CSS styling.
- Implemented UI/UX design principles for a seamless customer online retail experience.

EXPERIENCE

Winstar World Casino

Table Games Supervisor / Pit Boss

Thackerville, OK

03/2009 - 11/2021

- Managed pit areas with a staff of 20-40 dealers and an average buy-in volume of \$125,000 per 8-hour shift.
- Consistently maintained or exceeded the industry standard of 15% hold.
- Built customer loyalty through personalized interactions and relationship-building.
- Ensured game integrity by eliminating potential threats, such as card-counting on blackjack tables.
- Enforced Title 31 of the Bank Secrecy Act and recognized potential money laundering situations.

American Apparel

Store Manager / Visual Merchandiser

Dallas, TX

05/2008 - 03/2009

- Designed the store layouts and displays to optimize flow, maximize sales, and promote seasonal trends.
- Promoted to store manager from visual merchandiser after graduating with my Bachelor of Science.
- Managed and delegated assignments to a staff of 15 associates.
- Conducted Inventory management based on regional sales trends and fashion forecasts.
- Consistently exceeded weekly sales goals by over 20% during tenure as store manager.