Eli Neuman-Hammond he/him

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Work Experience

Massachusetts College of Art and Design, Visiting Lecturer, Boston, MA

2022-current

Teaching "Form Study" and "Studio for Drawing" in the Studio Foundation department. Responsible for syllabus, assignments, presentations, facilitating group critique, and one-on-one student instruction and support. Train students on safe and effective use of woodshop tools and 3D printers.

Bard College, Teaching Fellow, Annandale-on-Hudson, NY

2022

Co-taught a college level computer music class from the ground up to advanced concepts like granular synthesis. Held independent office hours to work with students one-on-one.

Taylor Davis Studio, Studio Assistant, Boston, MA

2022

Stretching canvases, taping and painting according to precise drawings, mixing paint, and organizing materials.

Symposium Books, Events Manager and Associate Bookseller, Providence, RI

2022

Organized author and publisher events in-store, wrote bi-weekly newsletter. Increased readership by 10%. Managed project to synchronize inventory tracking across multiple services.

Jupiter Sound, Audio Engineer, New York, NY

2021-2022

Fully realized the sonic capabilities of specialized sound reinforcement systems in environments such as the Museum of Modern Art, the Guggenheim, MoMA PS1, Blank Forms, and the Empire State Building.

Saint Ann's School, Associate Teacher, New York, NY

2020-2022

Responsible for all aspects of an in-person classroom of 17 students while Lead Teachers worked remotely due to COVID-19. Planned and delivered an equity-minded curriculum in response to my students' kaleidoscopic interests and backgrounds. Continued working as a substitute teacher during the 21-22 year.

ISSUE Project Room, A/V Technical Intern, Brooklyn, NY

2019

Prepared audio and video capabilities for performances, arranged lighting and staging, assisted Technical Director with front-of-house sound. Conducted artist research, drafted and scheduled social media content, updated mailing lists.

Brown University, Teaching Assistant in Modern Culture & Media and Music Departments, Providence, RI Helped to teach "Introduction to Filmmaking." Gave workshops on hand-processing film, lighting, and editing. Administered audio and video equipment loan system, and ensured the equipment's proper use and timely return. Assessed student work in music class "Real-Time Systems."

2019

<u>Skills</u>

Fabrication: Skilled using and teaching with woodshop tools, including power tools and hand tools. Experience building fine furniture, panels, plinths, and shelving. Basic experience with metalworking tools including MIG welder, plasma cutter, angle grinder, bandsaw, bead roller.

Sound: Seven years of experience in professional audio. Skilled at location sound recording, live sound reinforcement, analog and digital synthesis, multichannel audio, Max/MSP, mixing and mastering audio, and using various DAWs and audio software.

Video: Adept at shooting video and film on digital and 16mm cameras. Skilled at editing media using Adobe Premiere.

Computers: Skilled with the Adobe Creative suite, Google Docs and Sheets, and competent with HTML.