

[PIGMA-47] [Møte 20.12 18:00 - 21:20](#) Created: 20/Dec/21 Updated: 21/Dec/21 Resolved: 21/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Ole Markus Kvisgaard Roland	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	2 days, 20 minutes		
Time Spent:	3 hours, 20 minutes		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 50
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[PIGMA-44] [Making Betting Controller, betting on pigs](#) Created: 19/Dec/21 Updated: 21/Dec/21 Resolved: 21/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Lars-Erik Bakkland Moi	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	2 hours, 40 minutes		
Time Spent:	1 day, 4 hours, 55 minutes		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 50
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[PIGMA-43] [Daily meeting 18/12](#) Created: 18/Dec/21 Updated: 18/Dec/21 Resolved: 18/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Giar Rehani	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	2 hours, 55 minutes		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 50
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Description
Talked about progress from last night, and what we are going to work on today, we will have another meeting at 17:00 talking about progress. We set a deadline for the projects code to be 20/12 at 00:00, so we can use all our work force towards the rapport.

[PIGMA-42] [Making Clicker controller](#) Created: 18/Dec/21 Updated: 19/Dec/21 Resolved: 19/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Lars-Erik Bakkland Moi	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	6 hours		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 50
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Description

A controller that controlls coins going in and out.

[PIGMA-41] Meeting with Auby 17/12 Created: 17/Dec/21 Updated: 17/Dec/21 Resolved: 17/Dec/21			
Status:	Done		
Project:	IKT201G21H - Pigmania		
Component/s:	None		
Affects Version/s:	None		
Fix Version/s:	None		
Type:	Task	Priority:	Medium
Reporter:	Giar Rehani	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	2 hours, 30 minutes		
Original Estimate:	Not Specified		
Sprint:	PIGMA Sprint week 50		

[PIGMA-40] [Adding a Pig config page and controller](#) Created: 17/Dec/21 Updated: 22/Dec/21 Resolved: 18/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Lars-Erik Bakkland Moi	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	5 hours		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 50
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Description
Page: Index Add, Edit, Delete, Details Controller: Get,Push for every page

[PIGMA-39] Summary of 15/12/2021 Created: 17/Dec/21 Updated: 17/Dec/21 Resolved: 17/Dec/21			
Status:	Done		
Project:	IKT201G21H - Pigmania		
Component/s:	None		
Affects Version/s:	None		
Fix Version/s:	None		
Type:	Task	Priority:	Low
Reporter:	Giar Rehani	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	Not Specified		
Time Spent:	7 hours, 30 minutes		
Original Estimate:	Not Specified		
Sprint:	PIGMA Sprint week 50		

[PIGMA-37] Meeting 16.12.21 <small>Created: 16/Dec/21 Updated: 16/Dec/21 Resolved: 16/Dec/21</small>			
Status:	Done		
Project:	IKT201G21H - Pigmania		
Component/s:	None		
Affects Version/s:	None		
Fix Version/s:	None		
Type:	Task	Priority:	Medium
Reporter:	Ole Markus Kvisgaard Roland	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	1 day, 2 hours, 40 minutes		
Original Estimate:	Not Specified		
Sprint:	PIGMA Sprint week 50		

[PIGMA-36] [Leaderboard page](#) Created: 15/Dec/21 Updated: 21/Dec/21 Resolved: 21/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Giar Rehani	Assignee:	Anders Farstad Myrmel
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	3 hours, 7 minutes		
Time Spent:	1 day, 3 hours, 53 minutes		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 48, PIGMA Sprint week 50
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Description

Design and implement a leaderboard that ranks the user based on the user's total coins

[PIGMA-35] [Play page](#) Created: 15/Dec/21 Updated: 22/Dec/21 Resolved: 21/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Giar Rehani	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	1 week, 1 day, 35 minutes		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 48, PIGMA Sprint week 50
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Description
Design and implement the play page for our website

[PIGMA-34] [Index \(Home Page\)](#) Created: 15/Dec/21 Updated: 19/Dec/21 Resolved: 17/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Giar Rehani	Assignee:	Giar Rehani
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	2 days		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 48, PIGMA Sprint week 50
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Description
Design and implement the index page for our website.

[PIGMA-33] [Combine algorithm and vue to get a live action view](#) Created:

15/Dec/21 Updated: 16/Dec/21

Status:	To Do
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Oskar Eftedal Markussen	Assignee:	Unassigned
Resolution:	Unresolved	Votes:	0
Labels:	None		
Remaining Estimate:	Not Specified		
Time Spent:	Not Specified		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 48
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[PIGMA-32] [Simple clicker minigame for getting coins without betting on pig races.](#) Created: 15/Dec/21 Updated: 21/Dec/21 Resolved: 21/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Giar Rehani	Assignee:	Giar Rehani
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	3 days, 50 minutes		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 50
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Description

Creating a very simple clicker game to get coins for the user to use in a race.

Goals:

- Button that gives a coin for each click
- Saving progress to user's database
- Implementing upgrades to get more coins for each click.
- (Hard, might not include) Passive coin income upgarde, getting coins without clicking button.

[PIGMA-30] Adding money to user and to algorithm Created: 14/Dec/21 Updated: 22/Dec/21 Resolved: 21/Dec/21			
Status:	Done		
Project:	IKT201G21H - Pigmania		
Component/s:	None		
Affects Version/s:	None		
Fix Version/s:	None		
Type:	Task	Priority:	Medium
Reporter:	Oskar Eftedal Markussen	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	Not Specified		
Time Spent:	Not Specified		
Original Estimate:	Not Specified		
Sprint:	PIGMA Sprint week 48, PIGMA Sprint week 50		

[PIGMA-25] [combine grapich and algorithm](#) Created: 22/Nov/21 Updated: 22/Dec/21 Resolved: 20/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Oskar Eftedal Markussen	Assignee:	Ole Markus Kvisgaard Roland
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	2 days, 4 hours, 10 minutes		
Original Estimate:	Not Specified		

Sprint: PIGMA Sprint week 47, PIGMA Sprint week 48, PIGMA Sprint week 50

[PIGMA-22] [grafisk layout, how the website looks](#) Created: 15/Nov/21 Updated: 22/Dec/21 Resolved: 21/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Oskar Eftedal Markussen	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	4 hours		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 46, PIGMA Sprint week 47, PIGMA Sprint week 48, PIGMA Sprint week 50
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[PIGMA-21] [Creating user & admin roles](#) Created: 12/Nov/21 Updated: 22/Dec/21 Resolved: 17/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Giar Rehani	Assignee:	Shaheen Thayalan
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	0 minutes		
Time Spent:	3 days, 2 hours, 5 minutes		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 46, PIGMA Sprint week 47, PIGMA Sprint week 48, PIGMA Sprint week 50
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Description

- Add user to database. Examples of what attributes users could have these attributes:
 - coins_owned int
 - pigs_owned int
 - races_won int
 - races_lost int
 - races_winrate double/float
 - case_owned int
 - case_opened int
 - case_common_opened int
 - case_uncommon_opened int
 - case_rare_opened int
 - case_epic_opened int
 - caseLegendary_opened int
 - leaderboard_position int
- Add admin to database. Admins should have same attributes as User, but with added attributes:

- isAdmin bool
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 - Can change these attributes:
- Coins
- Pig stats
- Cases owned
- They can also:
- Suspend/Manage user
- Edit a user's coins
- Edit a user's cases
- Restart races (maybe?)

[PIGMA-17] [Plan and write down the archetecture start, with how the database is going to look.](#) Created: 01/Nov/21 Updated: 22/Dec/21 Resolved: 22/Dec/21

Status:	Done
Project:	IKT201G21H - Pigmania
Component/s:	None
Affects Version/s:	None
Fix Version/s:	None

Type:	Task	Priority:	Medium
Reporter:	Oskar Eftedal Markussen	Assignee:	Unassigned
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	Not Specified		
Time Spent:	Not Specified		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 44, PIGMA Sprint week 45, PIGMA Sprint week 46, PIGMA Sprint week 47, PIGMA Sprint week 48, PIGMA Sprint week 50
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[PIGMA-15] Continue on rapport. <small>Created: 01/Nov/21 Updated: 22/Dec/21 Resolved: 22/Dec/21</small>			
Status:	Done		
Project:	IKT201G21H - Pigmania		
Component/s:	None		
Affects Version/s:	None		
Fix Version/s:	None		

Type:	Task	Priority:	High
Reporter:	Oskar Eftedal Markussen	Assignee:	Anders Farstad Myrmel
Resolution:	Done	Votes:	0
Labels:	None		
Remaining Estimate:	2 hours		
Time Spent:	3 weeks, 4 days, 36 minutes		
Original Estimate:	Not Specified		

Sprint:	PIGMA Sprint week 44, PIGMA Sprint week 45, PIGMA Sprint week 46, PIGMA Sprint week 47, PIGMA Sprint week 48, PIGMA Sprint week 50
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