

Kendra Gibbons

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EXPERIENCE

Plangrid / Autodesk, San Francisco, CA / New York, NY

Senior Software Engineer – June 2017 – January 2021

- Redesigned and implemented the web tool for rendering & annotating blueprints in a canvas using Typescript, React
- Prototyped web 3d model viewing tool using Autodesk 3d renderer, integrating it into Plangrid's 2d viewing experience
- Implemented the new annotation rendering on web for the new merged Plangrid & Autodesk application.
- Brought a hackathon project to production which standardized and automated tracking calls between platforms

CoinTent, San Francisco, CA — Co-founder, Director of Engineering

February 2013 – March 2017

- Setup customer service process, internal tools, and managed contractors
- Designed and executed outbound sales strategy and SEO marketing
- Architected the front-end of the website and Javascript SDK using React and Require.js, also built and managed our Wordpress plugin integration
- Directly supported integrations with 50+ publishers including Conde Nast, LA Times, The Atlantic, and Wait But Why.

Zynga, San Francisco, CA

Engineering Manager – September 2012 – April 2013

Senior Software Engineer – May 2012 – September 2012

Software Engineer – February 2010 – May 2012

- Managed 5 engineers and oversaw the development of the HTML5 cross-platform apps for Words With Friends and Scramble With Friends.
- Developed standards and metrics for maintaining load time and run-time performance
- Integrated with central services to provide standardized tracking, payments and persistence from beginning to end

EDUCATION

University of Pennsylvania, Philadelphia, PA — Digital Media Design, BSE

September 2005 - May 2009

Senior Thesis – Interactive Computer Animation. Programmed a haptic device to naturally pose a human character using mocap data.

PROFESSIONAL DEVELOPMENT

Zynga Management

Training, Winter 2012

Y Combinator, Spring 2016

PROGRAMMING

Proficient In: Javascript /
Typescript, React, Redux

Experience With: Kotlin,
PHP, Python