Computer concepts CSCM53

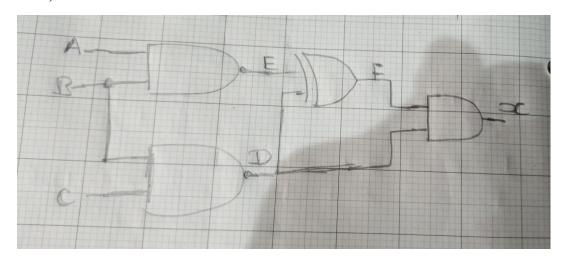
Question 1

- a) The problem faced in networking is corrision and delay in transferring packets from one node to another node because packets are carried to both directions. Before each node sends a message, it has to listen first to the channel if there is no other message being carried in the line.
- b) Carrier-sense multiple access with collision detection (CSMA/CD) is used to detect if the line is free and detect any errors if there was a collision so that the node should be informed to resend the packet again if another node is not using the line
- c) The data rate transfer or bandwidth will decrease as more devices are scrambling for the same throughput, which later slows down the network and lead to delay in data transfer. Sometimes other users may not even be able to access some network resources to low network speed.
- d) Yes the latency could be there if there are nodes that are connected. The more the nodes the wider the ring and the delay or the longer it takes in transferring packets from node to another

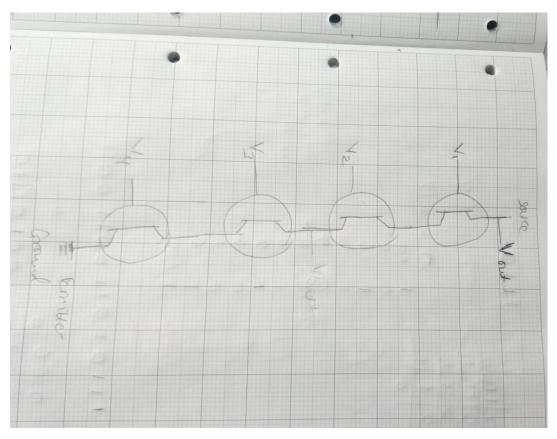
Question 2

a)





c)



Question 3

- a) 1110101100110011
- b) -46 to 8bit 2's complement 00101110 then invert the bits

Therefore -46 = 11010010

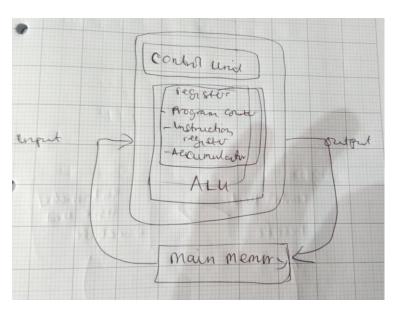
Question 4

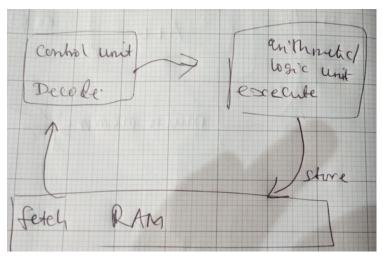
a) 24, 7,8,3,2,2,2,0,0,1, *55,0 Compression Ration = 64:12 CR =**5.333**

b) The original file size is 131,072 Therefore after compressing the file size is **24,576**

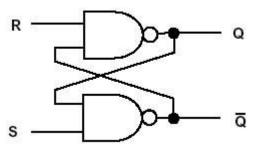
Question 5

a) The CPU fetches the instruction from the main memory into the registers where it is decoded and processed and executed. The program counter register store information the information the address of the next instruction to be executed. Next, we have the instruction register that stores the current instruction to be executed. Another register is the Accumulator which store data are taken from memory

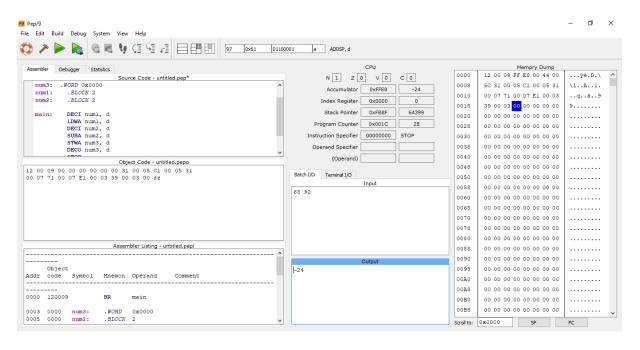




b) The Arithmetic/Logic Unit is the one that corresponds to the diagram below



c)



Source code

BR main

num3: .WORD 0x0000

num1: .BLOCK 2

num2: .BLOCK 2

main: DECI num1, d

LDWA num1, d

DECI num2, d

SUBA num2, d

STWA num3, d

DECO num3, d

STOP

.END

Object code

12 00 09 00 00 00 00 00 00 31 00 05 C1 00 05 31 00 07 71 00 07 E1 00 03 39 00 03 00 zz

Assembler listing

Object

Addr code Symbol Mnemon Operand Comment

0000 120009 BR main

0003 0000 num3: .WORD 0x0000

0005 0000 num1: .BLOCK 2

0007 0000 num2: .BLOCK 2

0009 310005 main: DECI num1,d

000C C10005 LDWA num1,d

000F 310007 DECI num2,d

0012 710007 SUBA num2,d

0015 E10003 STWA num3,d

0018 390003 DECO num3,d

001B 00 STOP

001C		.END			
Symbo	l table				
Symbo	ol Value	Symb	ol Value		
main	0009	num1	0005		
num2	0007	num3	0003		

d) 0x0007, 0x0003