Collisions—All Years

Data Set Summary

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| |
| Collisions—All Years |
| All collisions provided by SPD and recorded by Traffic Records. |
| This includes all types of collisions. Collisions will display at the intersection or mid-block of a segment. Timeframe: 2004 to Present. |
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| |
| Weekly |
| SDOT, Seattle, Transportation, Accidents, Bicycle, Car, Collisions, Pedestrian, |
| Traffic, Vehicle |
| on |
| |
| SDOT Traffic Management Division, Traffic Records Group |
| SDOT GIS Analyst |
| DOT_IT_GIS@seattle.gov |
| |

Attribute Information

| Attribute | Data type, length | Description | | | |
|-----------|----------------------|--|--|--|--|
| OBJECTID | ObjectID | ESRI unique identifier | | | |
| SHAPE | Geometry | ESRI geometry field | | | |
| INCKEY | Long | A unique key for the incident | | | |
| COLDETKEY | Long | Secondary key for the incident | | | |
| ADDRTYPE | Text, 12 | Collision address type: | | | |
| | | • Alley | | | |
| | | Block | | | |
| | | • Intersection | | | |
| INTKEY | Double | Key that corresponds to the intersection associated with a collision | | | |



| Attribute | Data type, length | Description | | | |
|-----------------|----------------------|--|--|--|--|
| LOCATION | Text, 255 | Description of the general location of the collision | | | |
| EXCEPTRSNCODE | Text, 10 | Compon | | | |
| EXCEPTRSNDESC | Text, 300 | | | | |
| SEVERITYCODE | Text, 100 | A code that corresponds to the severity of the collision: • 3—fatality • 2b—serious injury • 2—injury • 1—prop damage • 0—unknown | | | |
| SEVERITYDESC | Text | A detailed description of the severity of the collision | | | |
| COLLISIONTYPE | Text, 300 | Collision type | | | |
| PERSONCOUNT | Double | The total number of people involved in the collision | | | |
| PEDCOUNT | Double | The number of pedestrians involved in the collision. This is entered by the state. | | | |
| PEDCYLCOUNT | Double | The number of bicycles involved in the collision. This is entered by the state. | | | |
| VEHCOUNT | Double | The number of vehicles involved in the collision. This is entered by the state. | | | |
| INJURIES | Double | The number of total injuries in the collision. This is entered by the state. | | | |
| SERIOUSINJURIES | Double | The number of serious injuries in the collision. This is entered by the state. | | | |
| FATALITIES | Double | The number of fatalities in the collision. This is entered by the state. | | | |
| INCDATE | Date | The date of the incident. | | | |
| INCDTTM | Text, 30 | The date and time of the incident. | | | |
| JUNCTIONTYPE | Text, 300 | Category of junction at which collision took place | | | |
| SDOT_COLCODE | Text, 10 | A code given to the collision by SDOT. | | | |
| SDOT_COLDESC | Text, 300 | A description of the collision corresponding to the collision code. | | | |
| INATTENTIONIND | Text, 1 | Whether or not collision was due to inattention. (Y/N) | | | |
| UNDERINFL | Text, 10 | Whether or not a driver involved was under the influence of drugs or alcohol. | | | |



| Attribute | Data type, | Description |
|---------------|------------|--|
| | length | |
| WEATHER | Text, 300 | A description of the weather conditions during the time of the collision. |
| ROADCOND | Text, 300 | The condition of the road during the collision. |
| LIGHTCOND | Text, 300 | The light conditions during the collision. |
| PEDROWNOTGRNT | Text, 1 | Whether or not the pedestrian right of way was not granted. (Y/N) |
| SDOTCOLNUM | Text, 10 | A number given to the collision by SDOT. |
| SPEEDING | Text, 1 | Whether or not speeding was a factor in the collision. (Y/N) |
| ST_COLCODE | Text, 10 | A code provided by the state that describes the collision. For more information about these codes, please see the State Collision Code Dictionary. |
| ST_COLDESC | Text, 300 | A description that corresponds to the state's coding designation. |
| SEGLANEKEY | Long | A key for the lane segment in which the collision occurred. |
| CROSSWALKKEY | Long | A key for the crosswalk at which the collision occurred. |
| HITPARKEDCAR | Text, 1 | Whether or not the collision involved hitting a parked car. (Y/N) |

State Collision Code Dictionary

| Code | Description |
|------|---|
| 0 | Vehicle Going Straight Hits Pedestrian |
| 1 | Vehicle Turning Right Hits Pedestrian |
| 2 | Vehicle Turning Left Hits Pedestrian |
| 3 | Vehicle Backing Hits Pedestrian |
| 4 | Vehicle Hits Pedestrian - All Other Actions |
| 5 | Vehicle Hits Pedestrian - Actions Not Stated |
| 10 | Entering At Angle |
| 11 | From Same Direction -Both Going Straight-Both Moving- Sideswipe |
| 12 | From Same Direction -Both Going Straight-One Stopped- Sideswipe |
| 13 | From Same Direction - Both Going Straight - Both Moving - Rear End |



| 14 | From Same Direction - Both Going Straight - One | | | |
|----|--|--|--|--|
| | Stopped - Rear End | | | |
| 15 | From Same Direction - One Left Turn - One Straight | | | |
| 16 | From Same Direction - One Right Turn - One Straight | | | |
| 19 | One Car Entering Parked Position | | | |
| 20 | One Car Leaving Parked Position | | | |
| 21 | One Car Entering Driveway Access | | | |
| 22 | One Car Leaving Driveway Access | | | |
| 23 | From Same Direction - All Others | | | |
| 24 | From Opposite Direction - Both Moving - Head On | | | |
| 25 | From Opposite Direction - One Stopped - Head On | | | |
| 26 | From Opposite Direction - Both Going Straight - | | | |
| | sideswipe | | | |
| 27 | From Opposite Direction - Both Going Straight - One | | | |
| | Stopped - sideswipe | | | |
| 28 | From Opposite Direction - One Left Turn - One | | | |
| | Straight | | | |
| 29 | From Opposite Direction - One Left Turn - One Right Turn | | | |
| 30 | From Opposite Direction - All Others | | | |
| 31 | Not Stated | | | |
| 32 | One Parked - One Moving | | | |
| 40 | Train Struck Moving Vehicle | | | |
| 41 | Train Struck Stopped or Stalled Vehicle | | | |
| 42 | Vehicle Struck Moving Train | | | |
| 43 | Vehicle Struck Stopped Train | | | |
| 44 | Unicycle | | | |
| 45 | Bicycle | | | |
| 46 | Tricycle | | | |
| 47 | Domestic Animal (horse, cow, sheep, etc) | | | |
| 48 | Domestic Animal Other (Cat, Dog etc) | | | |
| 49 | Non Domestic Animal (deer, bear, elk, etc) | | | |
| 50 | Struck Fixed Object | | | |
| 51 | Struck Other Object | | | |
| 52 | Vehicle Overturned | | | |
| 53 | Person Fell, Jumped, or was Pushed From Vehicle | | | |
| 54 | Fire Started In Vehicle | | | |
| 55 | Accidently Overcame By Carbon Monoxide Poison | | | |
| 1 | | | | |



| 56 | Breakage Of Any Part Of the Vehicle Resulting In | | | | |
|-----|--|--|--|--|--|
| | Injury or in Further Property Damage | | | | |
| 57 | All Other Non-Collisions | | | | |
| 60 | Vehicle Hits State Road or Construction Machinery | | | | |
| 61 | Vehicle Struck By State Road or Construction | | | | |
| | Machinery | | | | |
| 62 | Vehicle Hits County Road or Construction | | | | |
| | Machinery | | | | |
| 63 | Vehicle Struck By County Road or Construction | | | | |
| | Machinery | | | | |
| 64 | Vehicle Hits City Road or Construction Machinery | | | | |
| 65 | Vehicle Struck By City Road or Construction | | | | |
| | Machinery | | | | |
| 66 | Vehicle Hits Other Road or Construction Machinery | | | | |
| 67 | Vehicle Struck by Other Road or Construction | | | | |
| | Machinery | | | | |
| 71 | Same Direction - Both Turning Right - Both Moving - | | | | |
| | Sideswipe | | | | |
| 72 | Same Direction - Both Turning Right - One Stopped - | | | | |
| | Sideswipe | | | | |
| 73 | Same Direction - Both Turning Right - Both Moving - | | | | |
| | Rear End | | | | |
| 74 | Same Direction - Both Turning Right - One Stopped - | | | | |
| | Rear End | | | | |
| 81 | Same Direction - Both Turning Left - Both Moving - | | | | |
| | Sideswipe | | | | |
| 82 | Same Direction - Both Turning Left - One Stopped - | | | | |
| 02 | Sideswipe Some Direction, Both Truming Left, Both Marriag | | | | |
| 83 | Same Direction - Both Turning Left - Both Moving - | | | | |
| 0.4 | Rear End | | | | |
| 84 | Same Direction - Both Turning Left - One Stopped - | | | | |
| | Rear End | | | | |



SDOT Collision Code Matrix

| } | DIR. | DIR. | COLLISION | | | | |
|-----------------------------|--|---|---|--|--|---|--|
| MOTOR VEHICLE | Direction of travel prior to collision | Direction of travel at impact | STRIKING Motor Vehicle Driverless Fedalcyclis1 In Operation Motor Vehicle In Troffic | | | | |
| and PEDALCYCLIST IN TRAFFIC | Directional codes — | Directional codes — | 10 11 12 13 14 15 16 | 30 31 32 33 34 35 36 | 50 51 52 53 54 55 56 | STRUCK MOTOR VEHICLI | E HEAD-ON in FRONT END (not head-on) in RIGHT SIDE AT ANGLE in LEFT. SIDE AT ANGLE in REAR END in RIGHT SIDE - SIDESWIPE in LEFT SIDE - SIDESWIPE in LEFT SIDE - SIDESWIPE |
| | $ \begin{vmatrix} 8 & \uparrow & \uparrow^2 \\ 7 \leftarrow W & E \rightarrow 3 \end{vmatrix} $ | $ \begin{vmatrix} 8 & \uparrow & \uparrow^2 \\ 7 & \longleftarrow & E \longrightarrow 3 \end{vmatrix} $ | 17 18 19 20 21 22 23 | 37 38 39 40 41 42 43 | 57 58 59 60 61 62 63 | STRUCK PEDALCYCLIST (in or not in traffic) | HEAD-ON in PRONT END in RIGHT SIDE AT ANGLE in LEFT SIDE AT ANGLE in REAR END in RIGHT SIDE - SIDESWIPE in LEFT SIDE - SIDESWIPE |
| * | 6 S 3 | 6 \$ 34 | 24 25 26 27 | 44 45 46 | 64 65 65 | RAN OFF ROADWAY - N | DWAY (includes curbs, jersey barriers & tunnel walls) |
| | 5 9 = Parked | 9 = Stopped | 28 | 48 | 68 | OYERTURNED IN ROADW. | IIT FIXED OBJECT - (includes guardrails & crash cushions) AY (non-collision) |
| | , a funda | 0 = Backing | STRUCK | | | | |
| | | | Motor Vehicle In Operation | Driverless Motor Vehicle | Pedalcyclist In Traffic | Note: 2n | d Coll. Code Only |
| | | | blank 01 03 04. | 02 na na 05 | blank na na 06 | STRUCK BY OTHER MOTOR VEHICLE # PEDESTRIAN * PEDALCYCLIST NOT IN TRAFFIC # TRAIN | |
| PEDESTRIAN and | Direction of travel use directional codes 1 thru 8 or | Leg of intersection use only 9= non intersection | STRUCK as first | | | as first veh. and use 50-56 for Coll | |
| PEDALCYCLIST | 0 = direction unk. | | STRUCK | or STRII | (ING | T . | |
| NOT IN TRAFFIC | use directional codes 1 thru 8 only | use directional codes 1 thru 8 or 9 = non intersection 0 = middle of int. | 70 CROSSING - AT INTERSECTION NO X-WALK 71 " " IN X-WALK 72 " IN X-WALK 73 CROSSING - NON INTERSECTION IN X-WALK 74 " " WALK 75 " " FROM BETWEEN TWO PARKED VEHICLES 76 " FROM BETWEEN TWO PARKED VEHICLES 76 " FROM BEHIND A PARKED VEHICLE OR OTHER OBSTRUCTION | | | | |
| PEDESTRIAN only | applicable directional codes 1 - 8 | applicable 9 9 9 9 9 9 9 9 9 | 80 IN 81 82 83 84 85 86 | ROADWAY WA | TTING OUT OF | T TRAFFIC YING VEHICLE ON LEFT SIDE (d * RIGHT SIDE | river's side) |