

OBJECTIVE

A multifaceted professional with a strong foundation in game development, coupled with extensive experience in graphic design and front-end web development. Seeking an opportunity to leverage a unique blend of technical and creative skills to develop immersive gaming experiences, visually captivating designs, and engaging web interfaces. Committed to delivering innovative solutions that seamlessly integrate cutting-edge technologies with exceptional user experiences.

CONTACT

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- 03359567521
- Islamabad, Pakistan

EDUCATION

BAHRIA UNIVERSITY
Bachelors in Computer Science
2021 – 2025

SKILLS

- Game Design
- Programming
- UI/UX Design
- Web Development

Hannan Ahmed Jadran

GAME DEVELOPER | DESIGNER | FRONT-END DEVELOPER

Versatile and creative professional with a strong passion for game development, art/design, and web technologies. Seeking an opportunity to leverage extensive skills in gameplay programming, level design, user experience, and front-end development to create engaging and visually stunning games and digital experiences.

EXPERIENCE

LEAD GAME DESIGNER

JAN 2022 - Current

Developed gameplay systems, mechanics, and tools using C# and Unity.

Designed levels, puzzles, and challenges for a platformer game. Implemented game mechanics using C# and Unity.

Optimized Game Performance

GRAPHIC DESIGNER MEGAPLUS

Oct 20XX - Jul 20XX

Designed user interfaces and experiences for web and mobile applications.

Create visual designs, branding assets, and marketing materials for clients.

Utilize Adobe Creative Suite (Photoshop, Illustrator, InDesign) for design projects.

UI/UX DESIGNER RELECLOUD

Feb 20XX - Oct 20XX

Implemented website designs and ensured cross-browser compatibility.

Developed responsive websites using HTML, CSS, and Flutter.