COSC76/276 Artificial Intelligence Fall 2022 Logical Inference

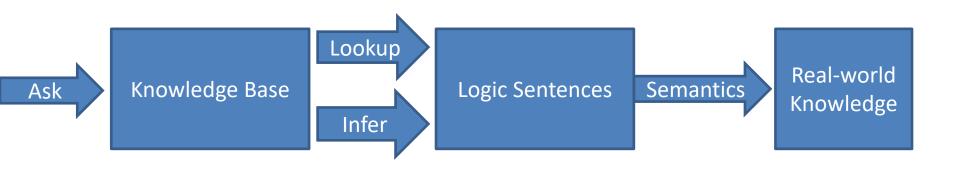
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Reminders

- PA4 due tonight!
- X-hours today!

Logic Flow





Logical inference

- $KB \mid -i \alpha$ means KB derives a sentence α using inference procedure i
- <u>Sound</u> (or truth preserving):

The algorithm **only** derives entailed sentences.

i is sound iff whenever KB |-i| α it is also true that KB $|=\alpha|$

• *Complete*:

The algorithm can derive **every** entailed sentence.

i is complete iff whenever KB $|= \alpha$ it is also true that KB $|-_i \alpha$

Validity and satisfiability

A sentence is valid if it is true in all models, e.g., True, $A \lor \neg A$, $A \Rightarrow A$, $(A \land (A \Rightarrow B)) \Rightarrow B$

A sentence is satisfiable if it is true in some model e.g., A > B, C

A sentence is unsatisfiable if it is false in all models e.g., $A \land \neg A$

Example: College life

- ¬ Dinner ⇔ FridgeEmpty ∨ (AssignmentDue ∧ Procrastinated)
- Winter ∧ NiceWeatherSunday ⇒ Procrastinated
- FridgeEmpty ⇒ HousemateMad

- ask: if it is not winter, and I did not eat dinner, does that imply that my housemate is mad?
- KnowledgeBase ∧¬W ∧ ¬D⊨H?

Naïve Logical Inference

Model checking

Method #1 for inference

- Seven symbols: D, F, P, A, W, H, N.
- Each symbol can take the value true or false.
- Consider all assignments of true/false values.
- If H is true for all models in which all sentences in (KB and ¬W¬D) are true, then H is entailed.

Sophisticated Logical Inference

First convert logic sentences into conjunctive normal form (CNF)

Logical equivalence

- To manipulate logical sentences we need some rewrite rules.
- Two sentences are logically equivalent iff they are true in same models: $\alpha \equiv \beta$ iff $\alpha \models \beta$ and $\beta \models \alpha$

```
These are
          (\alpha \wedge \beta) \equiv (\beta \wedge \alpha) commutativity of \wedge
                                                                                                       important to know
          (\alpha \vee \beta) \equiv (\beta \vee \alpha) commutativity of \vee
((\alpha \land \beta) \land \gamma) \equiv (\alpha \land (\beta \land \gamma)) associativity of \land
((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma)) associativity of \vee
            \neg(\neg\alpha) \equiv \alpha double-negation elimination
      (\alpha \Rightarrow \beta) \equiv (\neg \beta \Rightarrow \neg \alpha) contraposition
      (\alpha \Rightarrow \beta) \equiv (\neg \alpha \lor \beta) implication elimination
      (\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \land (\beta \Rightarrow \alpha)) biconditional elimination
       \neg(\alpha \land \beta) \equiv (\neg \alpha \lor \neg \beta) de Morgan
       \neg(\alpha \lor \beta) \equiv (\neg \alpha \land \neg \beta) de Morgan
(\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma)) distributivity of \wedge over \vee
(\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma)) distributivity of \vee over \wedge
```

CNF rules

- 1. Eliminate \Leftrightarrow , replace with $(\alpha \Rightarrow \beta) \land (\beta \Rightarrow \alpha)$.
- 2. Eliminate \Rightarrow , replace with $\neg \alpha \lor \beta$
- 3. Move inwards:
 - $-\neg(\neg\alpha):\alpha$
 - $\neg (\alpha \land \beta) : \neg \alpha \lor \neg \beta$ (DeMorgan)
 - $\neg (\alpha \lor \beta) : \neg \alpha \land \neg \beta$ (DeMorgan)
- 4. Distribute V over Λ:
 - $-\alpha \vee (\beta \wedge \gamma) \rightarrow (\alpha \vee \beta) \wedge (\alpha \vee \gamma)$

Now we have a conjunction of disjunctions of literals:

- (AV¬BVC)∧
- (CV¬D)∧...

The deduction theorem

For any sentences α , β ,

$$\alpha \models \beta$$
 iff $(\alpha \Rightarrow \beta)$ is valid.

- Entailment is a concept, and involves two sentences.
- $\alpha \Rightarrow \beta$ is a single sentence in PL.

How do we prove that $\alpha \Rightarrow \beta$ is valid?

Model checking? What would happen if we added hundreds of symbols, none of which appear in the KB or in α or β ? Model checking would look silly

Proof by contradiction

Goal: prove that $\alpha \Rightarrow \beta$ is valid.

Maybe easy to prove a sentence unsatisfiable:

 $A \land \neg A$ is unsatisfiable, even if we add new sentences.

So prove $\neg(\alpha \Rightarrow \beta)$ is unsatisfiable. In CNF:

- $\neg(\neg\alpha\vee\beta)$ unsatisfiable
- $\alpha \land \neg \beta$ unsatisfiable

So, add $\neg \beta$ to KB and show there are no models for which this is true. (Proof by contradiction.)

Inference rules: AND elimination

• If in the KB there are $\alpha \wedge \beta$, then any of the conjuncts can be inferred

$$\frac{\alpha \wedge \beta}{\alpha}$$

Inference rules

- All logical equivalences can be applied as inference rules
 - Example:

$$\frac{\alpha \Leftrightarrow \beta}{(\alpha \Rightarrow \beta) \land (\beta \Rightarrow \alpha)} \quad \text{and} \quad \frac{(\alpha \Rightarrow \beta) \land (\beta \Rightarrow \alpha)}{\alpha \Leftrightarrow \beta}$$

Resolution rule

 One specific resolution rule will be the base of our procedure for inference

$$rac{l_1ee l_2...ee l_k, \quad m_1ee \ldots m_n}{l_1...l_{i-1}ee l_{i+1}ee \ldots l_kee m_1...m_{j-1}ee m_{j+1}ee \ldots m_n}$$
 ,

where l_i and m_j are complementary literals

$$(A \vee B \vee C)$$

 $(\neg A)$

"If A or B or C is true, but not A, then B or C must be true."

$$(A \vee B \vee C)$$

$$(\neg A \lor D \lor E)$$

"If A is false then B or C must be true, or if A is true then D or E must be true, hence since A is either true or false, B or C or D or E must be true."

$$(A \vee B)$$

$$(A \lor B)$$

 $(\neg A \lor B)$

"If A or B is true, and not A or B is true, then B must be true."

Factoring

$$(A \vee B \vee C)$$

 $(\neg A)$

"If A or B or C is true, but not A, then B or C must be true."

$$\therefore (B \vee C)$$

$$(A \vee B \vee C)$$

$$(\neg A \lor D \lor E)$$

$$\therefore (B \vee C \vee D \vee E)$$

 $(A \vee B)$

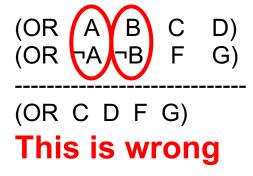
$$(\neg A \lor B)$$

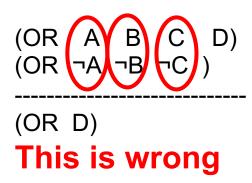
"If A or B is true, and not A or B is true, then B must be true."

$$\therefore (B \vee B) \equiv B \leftarrow \text{Factoring}$$

Resolution rule typical error

The resolution rule resolves only <u>ONE</u> Literal Pair. If more than one pair, result always = TRUE.





Resolution Algorithm

- The resolution algorithm tries to prove: $KB \models \alpha \ equivalent \ to$ $KB \land \neg \alpha \ unsatisfiable$
- Generate all new sentences from KB and the (negated) query.
- One of two things can happen:
- 1. We find $\rho \land \neg \rho$ which is unsatisfiable. i.e.* we <u>can</u> entail the query.
- 2. We find no contradiction: there is a model that satisfies the sentence $KB \land \neg \alpha$ and hence we **cannot** entail the query.

Inference by Resolution

- KB is represented in CNF
 - KB = AND of all the sentences in KB
 - KB sentence = clause = OR of literals
 - Literal = propositional symbol or its negation
- Find two clauses in KB, one of which contains a literal and the other its negation
 - Cancel the literal and its negation
 - Bundle everything else into a new clause
 - Add the new clause to KB
 - Repeat

Pseudo-code for resolution

```
function PL-RESOLUTION(KB, \alpha) returns true or false
  inputs: KB, the knowledge base, a sentence in propositional logic
            \alpha, the query, a sentence in propositional logic
   clauses \leftarrow the set of clauses in the CNF representation of KB \wedge \neg \alpha
   new \leftarrow \{ \}
  loop do
      for each pair of clauses C_i, C_i in clauses do
           resolvents \leftarrow PL-RESOLVE(C_i, C_j)
           if resolvents contains the empty clause then return true
           new \leftarrow new \cup resolvents
       if new \subseteq clauses then return false
       clauses \leftarrow clauses \cup new
```

Proof by contradiction, i.e., show KB $^{\alpha}$: unsatisfiable

Stated in Propositional Logic

- "Laws of Physics" in the Wumpus World:
 - "A breeze in B11 is equivalent to a pit in P12 or a pit in P21."

$$(B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1}))$$

- Particular facts about a specific instance:
 - "There is no breeze in B11."

$$(\neg B_{1,1})$$

- Goal or query sentence:
 - "Is it true that P12 does not have a pit?"

$$(\neg P_{1,2})$$

Example: Conversion to CNF

Example:

$$\mathsf{B}_{1,1} \Leftrightarrow (\mathsf{P}_{1,2} \vee \mathsf{P}_{2,1})$$

- $B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$ 1. Eliminate \Leftrightarrow , replace with $(\alpha \Rightarrow \beta) \land (\beta \Rightarrow \alpha)$.
 - 2. Eliminate \Rightarrow , replace with $\neg \alpha \lor \beta$
 - 3. Move inwards:
 - $\neg (\neg \alpha) : \alpha$
 - $\neg (\alpha \land \beta) : \neg \alpha \lor \neg \beta$ (DeMorgan)
 - $\neg (\alpha \lor \beta) : \neg \alpha \land \neg \beta$ (DeMorgan)
 - 4. Distribute V over Λ:
 - $-\alpha \vee (\beta \wedge \gamma) \rightarrow (\alpha \vee \beta) \wedge (\alpha \vee \gamma)$



Example: Conversion to CNF

Example: $B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$

- 1. Eliminate \Leftrightarrow by replacing $\alpha \Leftrightarrow \beta$ with $(\alpha \Rightarrow \beta) \land (\beta \Rightarrow \alpha)$. = $(B_{1,1} \Rightarrow (P_{1,2} \lor P_{2,1})) \land ((P_{1,2} \lor P_{2,1}) \Rightarrow B_{1,1})$
- 2. Eliminate \Rightarrow by replacing $\alpha \Rightarrow \beta$ with $\neg \alpha \lor \beta$ and simplify. = $(\neg B_{1,1} \lor P_{1,2} \lor P_{2,1}) \land (\neg (P_{1,2} \lor P_{2,1}) \lor B_{1,1})$
- 3. Move \neg inwards using de Morgan's rules and simplify. $\neg(\alpha \lor \beta) \equiv (\neg\alpha \land \neg\beta), \neg(\alpha \land \beta) \equiv (\neg\alpha \lor \neg\beta)$ = $(\neg B_{1,1} \lor P_{1,2} \lor P_{2,1}) \land ((\neg P_{1,2} \land \neg P_{2,1}) \lor B_{1,1})$
- 4. Apply distributive law (\land over \lor) and simplify. = ($\neg B_{1,1} \lor P_{1,2} \lor P_{2,1}$) \land ($\neg P_{1,2} \lor B_{1,1}$) \land ($\neg P_{2,1} \lor B_{1,1}$)

Example: Conversion to CNF

Example:
$$B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})$$

From the previous slide we had:

$$= (\neg B_{1,1} \lor P_{1,2} \lor P_{2,1}) \land (\neg P_{1,2} \lor B_{1,1}) \land (\neg P_{2,1} \lor B_{1,1})$$

5. KB is the conjunction of all of its sentences (all are true), so write each clause (disjunct) as a sentence in KB:

$$KB = \underbrace{ \begin{array}{c} Often, \ Won't \ Write \ "\lor" \ or \ "\land" \\ \hline \\ (we know they are there) \\ \hline \\ (\neg P_{1,2} \lor P_{1,1}) \\ (\neg P_{2,1} \lor P_{1,1}) \\ \hline \\ (we know they are there) \\ \hline \\ (\neg P_{1,2} \lor P_{1,2} \lor P_{2,1}) \\ (\neg P_{1,2} \lor P_{1,1}) \\ (\neg P_{2,1} \lor P_{1,1}) \\ \hline \\ (same) \\ \hline \end{array}}$$

Resulting Knowledge Base stated in CNF

"Laws of Physics" in the Wumpus World:

$$(\neg B_{1,1} \quad P_{1,2} \quad P_{2,1})$$

 $(\neg P_{1,2} \quad B_{1,1})$
 $(\neg P_{2,1} \quad B_{1,1})$

Particular facts about a specific instance:

$$(\neg B_{1,1})$$

Negated goal or query sentence:

$$(P_{1,2})$$

A Resolution proof ending in ()

Knowledge Base at start of proof:

```
(\neg B_{1,1} \quad P_{1,2} \quad P_{2,1})

(\neg P_{1,2} \quad B_{1,1})

(\neg P_{2,1} \quad B_{1,1})

(\neg B_{1,1})

(P_{1,2})
```

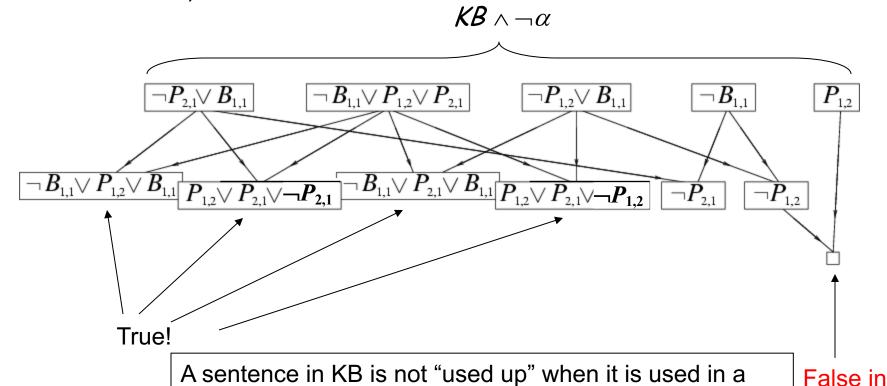
A resolution proof ending in ():

- Resolve $(\neg P_{1,2} \ B_{1,1})$ and $(\neg B_{1,1})$ to give $(\neg P_{1,2})$
- Resolve (¬P_{1,2}) and (P_{1,2}) to give ()
- Consequently, the goal or query sentence is entailed by KB.

Graphical view of the proof

•
$$KB = (B_{1,1} \Leftrightarrow (P_{1,2} \vee P_{2,1})) \land \neg B_{1,1}$$

•
$$\alpha = \neg P_{1,2}$$



resolution step. It is true, remains true, and is still in KB.

all worlds

Search

- States: current CNF KB + new clauses
- Operators: resolution
- Initial state: KB + negated goal
- Goal State: a database containing the empty clause
- Search using any search method

Exercise on applying resolution inference procedure

Consider the following formulas in propositional logic:

$$\Phi_1 = A \wedge (B \vee Q)$$

$$\Phi_2 = (A \wedge B) \vee (A \wedge Q)$$

Prove:

1. $\Phi_1 \models \Phi_2$, by using the resolution inference procedure

 $\Phi_1 \models \Phi_2$, by using the resolution inference procedure.



Exercise on applying resolution inference procedure

Consider the following formulas in propositional logic:

$$\Phi_1 = A \wedge (B \vee Q)$$

$$\Phi_2 = (A \wedge B) \vee (A \wedge Q)$$

1. $\Phi_1 \models \Phi_2$, by using the resolution inference procedure

 $\Phi_1 \models \Phi_2$, by using the resolution inference procedure.

First of all we have to write Φ_1 and $\neg \Phi_2$ in CNF.

$$CNF(\Phi_1) = A \wedge (B \vee Q)$$

$$\mathrm{CNF}(\neg \Phi_2) = \neg((A \wedge B) \vee (A \wedge Q)) = \neg(A \wedge B) \wedge \neg(A \wedge Q) = (\neg A \vee \neg B) \wedge (\neg A \vee \neg Q)$$

Then we apply resolution inference:

2.
$$B \lor Q$$

3.
$$\neg A \lor \neg B$$

4.
$$\neg A \lor \neg Q$$

(1,3)

(1,4)

7.
$$\neg A \lor Q$$

(2,3)

8.
$$\neg A \lor B$$

(2,4)

(1,7)

(1,8)

11.
$$\neg A$$

(3,8)

(1,11)

Algorithms to check satisfiability

What could work here from what we have learned so far?

Algorithms to check satisfiability

Two families of efficient algorithms:

- Complete backtracking search algorithms:
 - E.g., DPLL algorithm
- Incomplete local search algorithms
 - E.g., WalkSAT algorithm

The DPLL algorithm

Determine if an input propositional logic sentence (in CNF) is satisfiable. This is just model checking using CSP with backtracking search.

Improvements:

1. Early termination

A clause is true if any literal is true.

A sentence is false if any clause is false.

2. Pure symbol heuristic

Pure symbol: always appears with the same "sign" in all clauses. e.g., In the three clauses (A $\vee \neg$ B), (\neg B $\vee \neg$ C), (C \vee A), A and B are pure, C is impure.

3. Unit clause heuristic

Unit clause: only one in the clause The only literal in a unit clause must be true. For example, if the model contains B = true, then $(\neg B \lor \neg C)$ simplifies to $\neg C$

DPLL algorithm

```
function DPLL-Satisfiable?(s) returns true or false
  inputs: s, a sentence in propositional logic
  clauses \leftarrow the set of clauses in the CNF representation of s
  symbols \leftarrow a list of the proposition symbols in s
  return DPLL(clauses, symbols, { })
function DPLL(clauses, symbols, model) returns true or false
  if every clause in clauses is true in model then return true
  if some clause in clauses is false in model then return false
  P, value \leftarrow FIND-PURE-SYMBOL(symbols, clauses, model)
  if P is non-null then return DPLL(clauses, symbols – P, model \cup {P=value})
  P, value \leftarrow FIND-UNIT-CLAUSE(clauses, model)
  if P is non-null then return DPLL(clauses, symbols – P, model \cup {P=value})
  P \leftarrow \text{First}(symbols); rest \leftarrow \text{Rest}(symbols)
  return DPLL(clauses, rest, model \cup {P=true}) or
          DPLL(clauses, rest, model \cup \{P=false\}))
```

Same exercise solved with the resolution inference procedure with

DPLL

Consider the following formulas in propositional logic:

$$\Phi_1 = A \wedge (B \vee Q)$$

 $\Phi_2 = (A \wedge B) \vee (A \wedge Q)$

 $\Phi_1 \models \Phi_2$, by using the DPLL algorithm.

First of all we have to write Φ_1 and $\neg \Phi_2$ in CNF.

$$CNF(\Phi_1) = A \wedge (B \vee Q)$$

$$\operatorname{CNF}(\neg \Phi_2) = \neg((A \land B) \lor (A \land Q)) = \neg(A \land B) \land \neg(A \land Q) = (\neg A \lor \neg B) \land (\neg A \lor \neg Q)$$

1. Early termination

A clause is true if any literal is true.

A sentence is false if any clause is false. E.g., $(A \lor B) \land (A \lor C)$ is true if A is true

2. Pure symbol heuristic

Pure symbol: always appears with the same "sign" in all clauses. e.g., In the three clauses (A $\vee \neg$ B), (\neg B $\vee \neg$ C), (C \vee A), A and B are pure, C is impure.

3. Unit clause heuristic

Unit clause: only one literal in the clause The only literal in a unit clause must be true. For example, if the model contains B =true, then (¬B V ¬C) simplifies to ¬C, which is a unit clause

Same exercise solved with the resolution inference procedure with DPLL

Consider the following formulas in propositional logic:

$$\Phi_1 = A \wedge (B \vee Q)$$

$$\Phi_2 = (A \wedge B) \vee (A \wedge Q)$$

 $\Phi_1 \models \Phi_2$, by using the DPLL algorithm.

The WalkSAT algorithm

- Incomplete, local search algorithm
 - In many problems, like the CSP ones, just a consistent assignment is enough
- Evaluation function: The min-conflict heuristic of minimizing the number of unsatisfied clauses
- Balance between greediness and randomness

Walksat Procedure

Start with random initial assignment.

Pick a random unsatisfied clause.

Select and flip a variable from that clause:

With probability p, pick a random variable.

With probability 1-p, pick greedily

a variable that minimizes the number of unsatisfied clauses

Repeat to predefined maximum number flips; if no solution found, restart.

Summary

- Resolution inference procedure starting from CNF sentences and the negated query sentence to prove unsatisfiability
- Model checking
 - DPLL: deterministic algorithm based on backtracking search
 - WalkSAT: local search algorithm, to find one satisfiable assignment

Next

 How to make the logic capable of expressing more than facts as in the propositional logic?
 First order logic