

An Experimental Comparison of Concurrent Data Structures

Mark Gibson

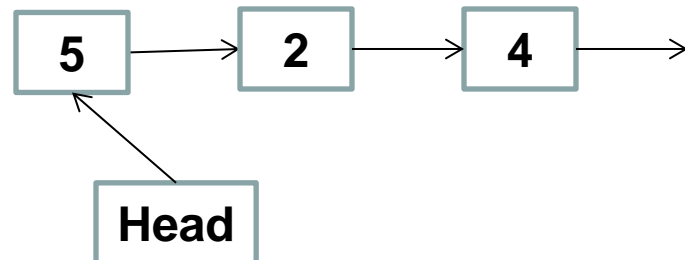
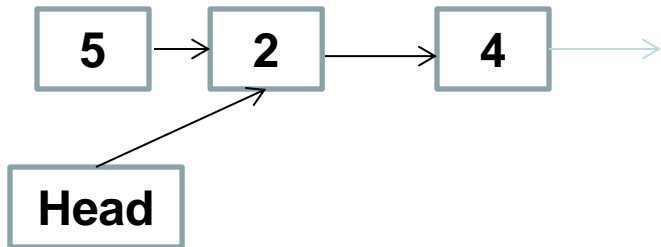
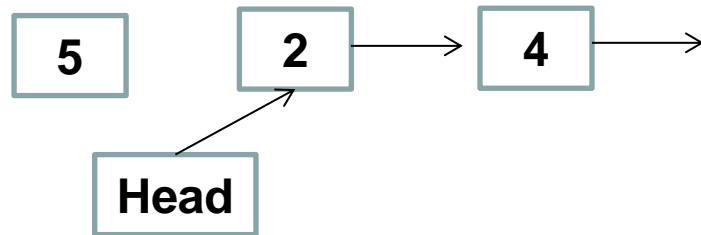
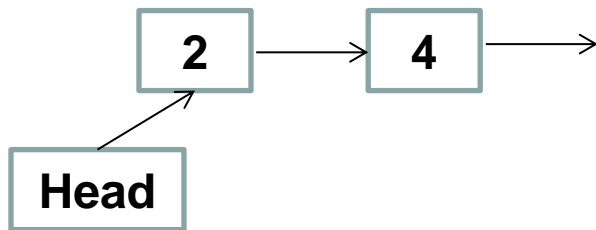
Dr. David Gregg

The Problem

- Concurrent Data Structure
 - Designed for access by multiple threads
 - Not much data comparing the different variations
- Implemented 3 concurrent data structures
 - Ring Buffer
 - Linked List
 - Hash Table

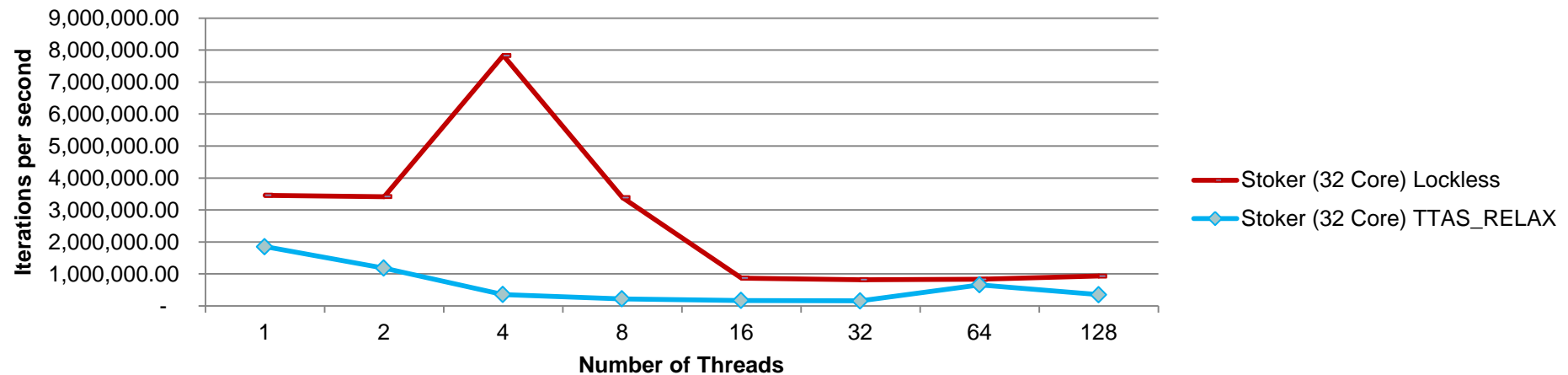
The Method

- Can use compare-and-swap to atomically add a node to the head of a linked list:



Interesting Findings

Singly Linked List; Stoker; Test-And-Test-and-Set Lock vs Lockless; 128 Key Range



Cache References

Stoker Lockless 9.21×10^8 **Stoker TTAS_RELAX** 4.82×10^8

Cache Misses

 3.76×10^8 (41%) 2.49×10^8 (52%)

CPU Cycles

 2.32×10^{12} 2.68×10^{12}

Stalled Backend Cycles

 1.37×10^{12} (60%) 2.28×10^{12} (85%)