

Universität
Basel

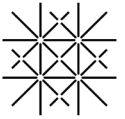
Software Architecture

Exercise – Modelling

BSc



Ingo Arnold



Exercise Opening

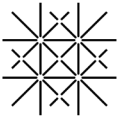
Overview

Design or evaluation of software architecture means **reflecting** on the structure of software-based systems **without describing this structure in great detail** (e.g., in program code).

Thus **abstracting from details** (i.e., **modelling**) and concentrating on the coarse structures is an essential element in software architecture elaboration.

The notion of model is almost as important as the notion of system. The study of a system basically amounts to building the corresponding model and studying or analyzing its behavior. This gives rise to the problem of **validating a model against the modelled system**. In other words, the problem of verifying whether a model adequately depicts the system it represents?

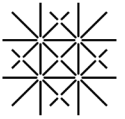
How abstractly you must approach a design , depends on the questions to be answered in each individual case.



Exercise Agenda



■ Modelling



Modelling Abstraction

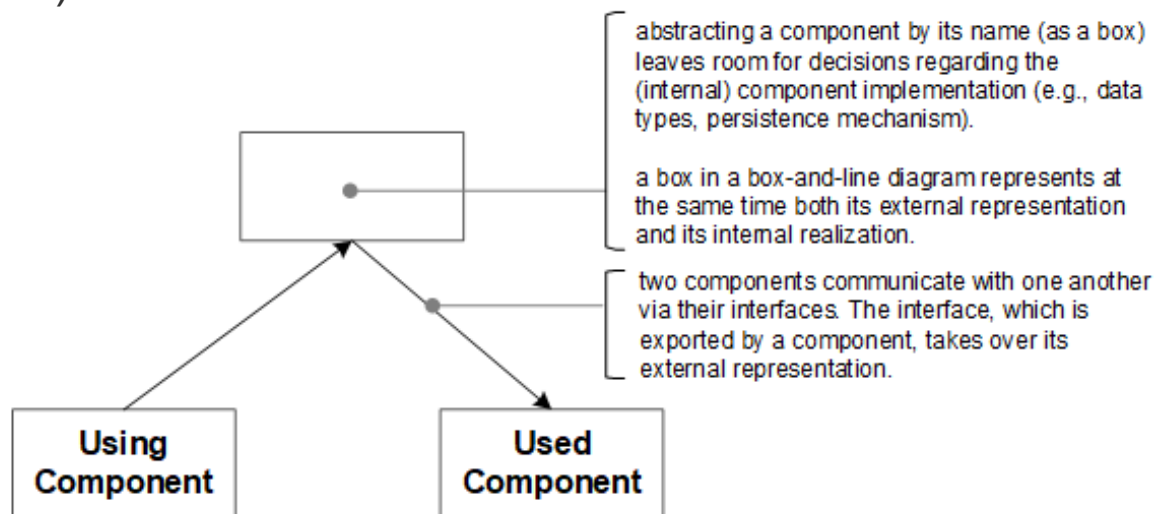


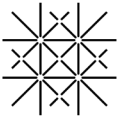
What is the benefit of abstraction in the field of software development?

Modelling Components

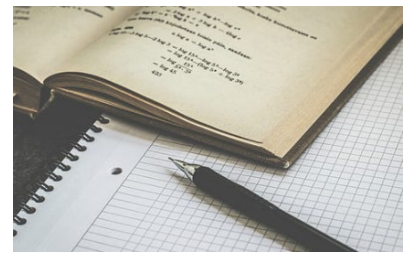
The (software) architecture of a (software) system is often described as the structure of the system (whole), consisting of several parts (**components**) as well as their interdependencies (**relations**).

Diagrams in which components are represented as rectangles and component relations as connecting lines are a simple way to describe software architecture (**box-and-line diagrams**).

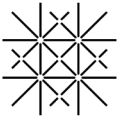




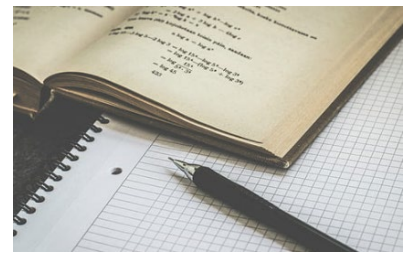
Modelling Components



What types of components can we distinguish?



Modelling Relations



What types of relations can we distinguish?

Questions

