

GIDEON AJI PRAKOSO

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Malang, East Java

I am an undergraduate student of Informatics Engineering at Brawijaya University who is enthusiastic about UI/UX design. Actively pursuing opportunities to gain hands-on experience in UI/UX design and aiming to contribute to real-world projects and advancing my expertise.

Education

Brawijaya University

Aug 2021 - Present

Undergraduate in Informatics Engineering | GPA: 3.74/4.00

In the 5th semester of my program and focusing on UI/UX design.

SMA Negeri 2 Depok

Jul 2018 - May 2021

Science and Mathematics

Completion of studies Science and Mathematics provided the basis for my current college major in Informatics Engineering.

Organization

Camp Decade 2023

Dec 2023

Staff of Publication, Decoration, and Documentation

Camp Decade is a 3-days event organized by the Christian Student Community to strengthen relationships among members and with God.

- Responsible for creating Instagram feed and story contents (@pmkdaniel).
- Collaborate with the event division for making the marketing contents and decorate the venue.
- Documenting the activities.

PKKMB of Computer Science Faculty of Brawijaya University 2023

Aug 2023 - Nov 2023

Staff of Mentor

PKKMB is an event welcoming the new students of the Faculty of Computer Science 2023 and providing them with the necessary orientation to commence their academic journey at the Faculty of Computer Science, Brawijaya University.

- Accompany 40 new students during the PKKMB.
- Responsible for providing guidance and information to new students.
- Coordinate with other divisions to ensure the success of the PKKMB and Startup Academy 2023 events.

FILAFEST 2022

Aug 2022 - Nov 2022

Staff of Visual Design

FILAFEST or FILKOM Anniversary Festival is an annual event to celebrate the anniversary of Computer Science faculty of Brawijaya University.

- Collaborate with the creative division to conceptualize and make a visually compelling Instagram feed and story contents (@filafest).

- Coordinate with the communication marketing division in designing content for the promotion and marketing needs.

Projects

PRAKOSO TV

Prakoso TV is a simple mobile web that I create by myself for e-commerce that specified in TV shopping. With a focus on simplicity and user convenience, this project aims to revolutionize the TV shopping experience by providing a seamless and intuitive interface for users to explore and purchase a wide range of products.

Link: [PrakosoTV](#)

Responsibility:

- Create design system, wireframe, and the mock-ups with all the UI components using Figma by myself.

CORALL

CORALL or Code Rally is an app specialized freelance platform tailored for IT professionals. Unlike general freelance platforms, CORALL's niche focus allows freelancers to find and engage in projects specifically within the IT domain. The platform incorporates gamification elements to recognize and reward freelancer achievements, while dedicated IT forums foster collaboration and knowledge sharing.

Link: [CORALL](#)

Responsibility:

- Coordinate the team as a team leader
- Collaborate with my team to explore the problem and research, also create the design system and design the lo-fi and hi-fi mock-ups using Figma.

Certification

Figma UI UX Design Essentials

Dec 2023

Udemy

Link Certificate: <https://www.udemy.com/certificate/UC-4b4cf223-33ce-49ee-bdfe-8a17c81f9746/>

- Learn how to use Figma professionally to design a good UI. Acquired skills in designing UI with structured wireframes and UI components.

Skills

Programming Language: Java (Intermediate), HTML (Intermediate), CSS (Intermediate)

Design: Figma (Advance), Adobe Photoshop (Advance), Adobe Illustrator (Intermediate)

Language: Bahasa Indonesia, English (Conversational)