## \$ Supplement Note 8: Numerical Integration: The Trapezoidal Rule and The Simpson Rule

The definite integral  $\int_a^b f(x)dx$  is defined in section 4.1, p.4-1 of **Lecture Note** as the *Riemann sum*:

$$\int_{a}^{b} f(x)dx = \lim_{\max|\Delta x_{i}| \to 0} \sum_{i}^{n} f_{i} \Delta x_{i}; \quad \text{with} \quad \sum_{i} \Delta x_{i} = b - a$$
 (1)

To be specific, the sum is taken over the n sub intervals  $\{[x_i, x_{i+1}]\}_{i=1,\dots,n}$  with  $\Delta x_i \equiv x_{i+1} - x_i$ , constructed from a series of numbers  $\{x_0 = a, x_1, \dots, x_{n+1} = b\}$ . The quantities  $f_i$  are the values of the function f(x) evaluated at *any point* x inside each sub intervals  $[x_i, x_{i+1}]$ . In the limit  $\max |\Delta x_i| \to 0$ , the sum of all different choices of  $f_i$  will converge to the same limit  $I = \int_a^b f(x) dx$ . For f(x) > 0, the Riemann sum (1) is the area surrounded by x = a, x = b, y = f(x) and the x-axis.

The simplest approach (which will be adopt here) to evaluate the integral is to use equal intervals:  $\Delta x_i \equiv x_{i+1} - x_i = h = \frac{b-a}{n}$ . For example, the sum in (1) may be approximated by taking  $f_i$  either all at the left ends of each interval ( $I_1$ ) or all at the right ends of each interval ( $I_2$ ):

$$\int_{a}^{b} f(x)dx \approx I_{1} \equiv \sum_{i} f_{i} (x_{i+1} - x_{i}) = h \sum_{i=1}^{n} f_{i}$$
 (2a)

$$\int_{a}^{b} f(x)dx \approx I_{2} \equiv \sum_{i} f_{i+1} (x_{i+1} - x_{i}) = h \sum_{i=1}^{n} f_{i+1}$$
 (2b)

## Trapezoidal Rule

In the *trapezoidal rule*, linear functions are used to approximate the function f(x) in each sub interval  $[x_i, x_{i+1}]$  so that the integrals in each sub interval are approximated by the areas of the trapezoids consisted of the x-axis, the lines connecting the two end points  $(x_i, f_i)$  and  $(x_{i+1}, f_{i+1})$ , and the two vertical end lines

 $x = x_i, x = x_{i-1}$ :

$$\int_{x_i}^{x_{i+1}} f(x)dx \approx \frac{(f_{i+1} + f_i)}{2} (x_{i+1} - x_i) = \frac{h}{2} (f_{i+1} + f_i)$$
 (3)

This leads to the *trapezoidal rule*, which is equal to the averaged value of  $I_1$  and  $I_2$  of (2):

$$\int_{a}^{b} f(x)dx \approx h\left(\frac{f_0}{2} + f_1 + f_2 + \dots + f_{n-1} + \frac{f_n}{2}\right) = \frac{I_1 + I_2}{2}$$
 (4)

## Simpson Rule

In Simpson rule, the number n of sub intervals has to be an even number. The function f is approximated by a *piece-wise quadratic function* in each consecutive sub intervals,  $[x_i, x_{i+1}], [x_{i+1}, x_{i+2}], i = 1, 3, 5, ...$ , i.e. for  $x \in [x_i, x_{i+2}], f(x) \approx g(t) = a_0 + a_1t + a_2t^2, t \equiv x - x_{i+1}$ .

$$\int_{x_i}^{x_{i+2}} f(x)dx \approx I_{i;\ i+2} \equiv \int_{-h}^{h} (a_0 + a_1 t + a_2 t^2) \ dt = 2ha_0 + \frac{2h^3}{3} a_2 \tag{5}$$

The coefficients  $a_0$ ,  $a_1$ ,  $a_2$ , can be obtained from the quadratic function representations for the approximations:

$$f_0 \equiv f(x_i) = g(-h) = a_0 - a_1 h + a_2 \frac{h^2}{2}$$
 (6a)

$$f_1 \equiv f(x_{i+1}) = g(0) = a_0 \tag{6b}$$

$$f_2 \equiv f(x_{i+2}) = g(h) = a_0 + a_1 h + a_2 \frac{h^2}{2}$$
 (6c)

This leads to

$$a_1 = \frac{f_2 - f_0}{h}; \quad a_2 = \frac{f_2 + f_0 - 2f_1}{h^2}$$
 (7)

and Eq.(5) becomes:

$$I_{i; i+2} = \frac{h}{3}(f_0 + 4f_1 + f_2) = \frac{h}{3}(f(x_i) + 4f(x_{i+1}) + f(x_{i+2}))$$
(8)

This leads to Simpson's rule for approximating the integral I

$$I \equiv \int_{a}^{b} f(x)dx \approx \frac{h}{3} \Big( f(x_0) + 4f(x_1) + 2f(x_2) + 4f(x_3) + 2f(x_4) + \cdots + 2f(x_{n-2}) + 4f(x_{n-1}) + f(x_1) \Big)$$
(9)

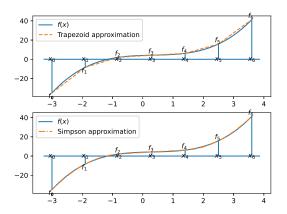


Figure 1: Trapezoid Rule and Simpson Rule

## Examples:

In the first example in the python code TrapezoidSimpson.py, the integration of the cubic equation with an interval h = 1.1 as shown in Figure 1 is evaluated explicitly:

$$I = \int_{-3}^{3.6} (x - x^2 + 4 + x^3) \, dx = 25.5684 \tag{10}$$

The approximations  $I_1$  and  $I_2$  in Eq.(2) yield the results  $I_1 = -16.5275$  and  $I_2 = 67.3981$  respectively. The result from trapezoidal rule is given by 25.43530 which is equal to  $\frac{1}{2}(I_1 + I_2)$  as expected. The value from Simpson rule is 25.5684 and is identical with the exact result (10). This agreement with the rather large value of h is related to the fact that the integrand is a cubic function. It is instructive to check this for different cubic functions with different values of h.

In the second example the following integration is evaluated:

$$I = \int_0^2 x^2 e^{-x^3} dx = \int_0^8 e^{-t} \frac{dt}{3} = \frac{1}{3} (1 - e^{-8}) = 0.3332215$$
 (11)

For h = 0.2, the approximations in Eq.(2) yield  $I_1 = 0.333309$  and  $I_2 = 0.333041$  respectively. The trapezoidal rule (4) yields a value  $I = 0.333175 = \frac{1}{2}(I_1 + I_2)$ . The value from Simpson rule is 0.333207. The magnitude of the error 0.000015 is within 5-th order of the step size,  $h^5 = 0.00032$ .

```
# TrapezoidSimpson.py
import numpy as np
# example 1: y= x - x^{**}2 + 4 + x^{**}3
x0, h, nTr, ng = -3, 1.1, 6, 20
xmax = x0+ nTr*h
x= np.linspace(x0,xmax,nTr+1)
y = x - x^{**}2 + 4 + x^{**}3
I1= h*np.sum(y[1:])
I2= h*np.sum(y[:-1])
Str = h*(np.sum(y[1:-1])+0.5*(y[0]+y[-1])) # Trapezoidal rule
print(y)
y[1::2] = 4* y[1::2]
                         # Simpson rule
y1 = y[:-1]
y1[2::2]= 2* y1[2::2]  # Simpson rule
print(y)
Simp= h^* np.sum(y)/3 # result from Simpson rule
print('I1,I2,0.5*(I1+I2)=',I1,I2,0.5*(I1+I2))
print('STr=',Str)
print('Simp=',Simp)
yy = xmax^{2}/2 - xmax^{3}/3 + 4xmax + xmax^{4}/4 - (x0^{2}/2 - x0^{3}/3 + 4x0 + x0^{4}/4)
print(yy)
                         # exact result
###########
# example 2: y = x^2 * exp(-x^3)
x0, h, nTr, ng = 0, 0.2, 10, 20
xmax = x0+ nTr*h
x= np.linspace(x0,xmax,nTr+1)
y = x**2* np.exp(- x**3)
I1= h*np.sum(y[1:])
I2= h*np.sum(y[:-1]) # Simpson rule
Str = h*(np.sum(y[1:-1])+0.5*(y[0]+y[-1])) # Trapezoid rule
print(y)
y[1::2] = 4* y[1::2] # Simpson rule
y1 = y[:-1]
```

```
y1[2::2] = 2* y1[2::2] # Simpson rule
print(y)
Simp= h^* np.sum(y)/3 # result from Simpson rule
print('I1,I2,0.5*(I1+I2)=',I1,I2,0.5*(I1+I2))
print('STr=',Str)
print('Simp=',Simp)
yy= (1-np.exp(-8))/3 #exact result
print(yy)
Finally, Figure 1 is produced by the following python code.
# DrawTrapezoidSimpson.py
import numpy as np
import matplotlib.pyplot as plt
x0, h, nTr, ng = -3, 1.1, 6, 20
nt, nSim = nTr*ng, nTr//2
                              #integer division
xmax = x0+ nTr*h
x= np.linspace(x0,xmax,nt+1)
xf = x[-1]
plt.figure()
ax1= plt.subplot(2,1,1)
#plt.title('Trapezoid approximation')
plt.hlines(0,x0-h/4,xf+h/4)
y = x - x^{**}2 + 4 + x^{**}3
ax1.plot(x, y, label=f'f(x))
X = x[::ng]
Y = y[::ng]
#ax1.axis('off')
ax1.plot(X,Y, '--', label='Trapezoid approximation')
ax1.legend()
ax2= plt.subplot(2,1,2)
ax2.plot(x, y, label=f'f(x))
for i,tf in enumerate(zip(X,Y)):
    t,f = tf
    ax2.vlines(t,0,f)
```

```
ax1.vlines(t,0,f)
    ax2.text(t-0.12,-2.,f'$x_{{\{i\}}}$')
    ax1.text(t-0.12,-2.,f'$x_{{\{i\}}}$')
    tx = f+1.5 \text{ if } f>0 \text{ else } f-5.8
    ax1.text(t-0.12,tx,f'f_{{\{i\}}})
    ax2.text(t-0.12,tx,f'f_{{\{i\}\}}}')
plt.hlines(0,x0-h/4,xf+h/4)
nx, Nx = 0.0
for i in range(nSim):
    n2 = nx + 2*ng
    xt = x[nx:n2+1]
    y0, y1, y2 = Y[Nx], Y[Nx+1], Y[Nx+2]
    x0, x1, x2 = X[Nx], X[Nx+1], X[Nx+2]
    a0,a1,a2 = y1, (y2-y0)/(2*h), (y2+y0-2*y1)/(2*h**2)
    z1 = a0 + a1*(xt-x1) + a2*(xt-x1)**2
    if nx == 0: z = z1
    else: z = np.append(z,z1[1:])
    nx = n2
    Nx += 2
ax2.plot(x, z, linestyle ='dashdot', label='Simpson approximation')
ax2.legend()
#plt.axis('off')
fig = plt.gcf()
fig.savefig('TrapezoidSimpson.eps', format='eps')
plt.show()
```