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**CSCE 662** 

MP2.1

I made pretty sweeping changes to the coordination protocol buffer, discarding all but the fewest elements needed to complete MP2.1

```
syntax = "proto3";
     package csce662;
     import "google/protobuf/empty.proto";
     import "sns.proto";
     service CoordService{
         rpc Register (ServerRegistration) returns (google.protobuf.Empty);
 8
         rpc Heartbeat (HeartbeatMessage) returns (google.protobuf.Empty) {}
         rpc GetServer (ClientID) returns (ServerInfo) {}
12
     message ClientID{
13
         int32 id = 1;
15
     enum ServerCapability{
         SNS = 0;
20
     message HeartbeatMessage{
21
         int32 cluster_id = 1;
22
         int32 server_id = 2;
     message ServerRegistration {
26
         int32 cluster_id = 1;
27
         ServerInfo info = 2;
28
         repeated ServerCapability capabilities = 3;
     message ServerInfo{
         int32 id = 1;
         string hostname = 2;
         int32 port = 3;
```

Rather than rely on custom error messages and protobuf messages to communicate errors, I simply use the built in gRPC error codes where applicable.

This MP required very few code changes, mostly just parsing/passing additional command line args, having the client get ServerInfo before calling Login, and adding Registration and Heartbeat functionality to the server. Overall, it was pretty straightforward and a good intro to load balancing servers without synchronization. I think it would be neat if the client was completely unaware that it was reaching out to a different Server each time (something like a reverse proxy) but this approach seems to work just fine.

## Test case 1

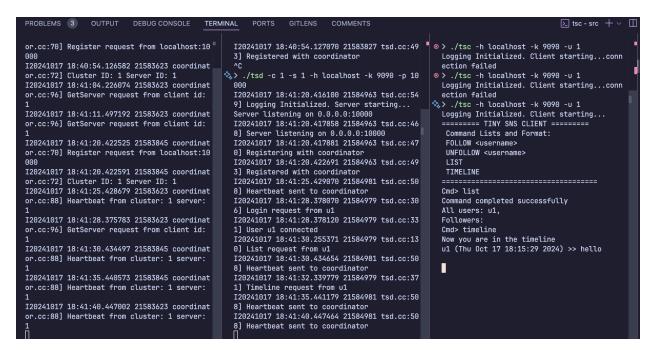
```
PROBLEMS 3 OUTPUT DEBUG CONSOLE
                                                TERMINAL
                                                                                                                                                \searrow tsc - src + \lor
> ./coordinator -p 9090

    ./tsd -c 1 -s 1 -h localhost -k 9090 -p 10

                                                                                                              o > ./tsc -h localhost -k 9090 -u 1
Coordinator listening on 127.0.0.1:9090
                                                        000
                                                                                                                Logging Initialized. Client starting...
                                                        I20241017 18:37:30.847903 21577920 tsd.cc:54
                                                                                                                ====== TINY SNS CLIENT =======
I20241017 18:37:30.862409 21576711 coordinat
or.cc:70] Register request from localhost:10
                                                        9] Logging Initialized. Server starting...
Server listening on 0.0.0.0:10000
                                                                                                                 Command Lists and Format:
                                                                                                                  FOLLOW <username>
I20241017 18:37:30.862830 21576711 coordinat
                                                        I20241017 18:37:30.850039 21577920 tsd.cc:46
                                                                                                                  UNFOLLOW <username>
or.cc:72] Cluster ID: 1 Server ID: 1
I20241017 18:37:35.868808 21576711 coordinat
                                                        8] Server listening on 0.0.0:10000
I20241017 18:37:30.850062 21577920 tsd.cc:47
                                                                                                                 TIMELINE
or.cc:88] Heartbeat from cluster: 1 server:
                                                        0] Registering with coordinator
                                                        I20241017 18:37:30.863178 21577920 tsd.cc:49
                                                        3] Registered with coordinator
I20241017 18:37:35.869021 21577939 tsd.cc:50
I20241017 18:37:37.582384 21576711 coordinat
                                                                                                                Command completed successfully
or.cc:961 GetServer request from client id:
                                                                                                                All users: u1.
                                                                                                                Followers:
                                                        8] Heartbeat sent to coordinator
I20241017 18:37:40.874251 21577938 coordinat
                                                        I20241017 18:37:37.586947 21577936 tsd.cc:30
                                                        6] Login request from u1
I20241017 18:37:37.587011 21577936 tsd.cc:33
                                                                                                                Now you are in the timeline
u1 (Thu Oct 17 18:15:29 2024) >> hello
or.cc:88] Heartbeat from cluster: 1 server:
I20241017 18:37:45.880620 21577938 coordinat
                                                        1] User u1 connected
or.cc:88] Heartbeat from cluster: 1 server:
                                                        I20241017 18:37:39.157279 21577936 tsd.cc:13
                                                        0] List request from u1
                                                        I20241017 18:37:40.874488 21577939 tsd.cc:50
                                                        8] Heartbeat sent to coordinator
                                                        I20241017 18:37:43.281452 21577936 tsd.cc:37
                                                        1] Timeline request from u1
I20241017 18:37:45.881225 21577939 tsd.cc:50
                                                       8] Heartbeat sent to coordinator
```

This testcase demonstrates the client reaching out to the coordinator to get the Server information associated with its client ID (1) and subsequently establishing a connection to the cluster 1 server.

## Test case 2



This test case demonstrated a server restarting and re-establishing itself with the coordinator before the client can get its information and connect to it.

## Test case 3



The last test case demonstrates u1 having uninterrupted access to SNS using cluster 1 while u2 experiences failed commands due to the cluster 2 server going down and then restarting

I had to rework a significant portion of my client and server to get automatic "reconnection" up and working with u2 in this example