

Multiple Inheritance

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Ohio State Astronomy
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What is it?

When an object inherits functionality from more than one base class

Objectives

- The basic syntax
- The method resolution order
- A simple example: A piece-wise function

The Basic Syntax

By definition, at least 2 classes to inherit from are required

```
In [1]: class A:  
...:     def __init__(self, x):  
...:         print("Start A.__init__")  
...:         self.a = x  
...:         print("End A.__init__")  
...:  
  
In [2]: class B:  
...:     def __init__(self, x):  
...:         print("Start B.__init__")  
...:         self.b = x  
...:         print("End B.__init__")  
...:
```

The Basic Syntax

By definition, at least 2 classes to inherit from are required

Where you already specify the class to inherit from with single inheritance, add any additional classes! Simple, right? ...right?

```
In [3]: class C(A, B):
...:     def __init__(self, x):
...:         print("Start C.__init__")
...:         super().__init__(x)
...:         self.c = x
...:     print("End C.__init__")
```

The Basic Syntax

By definition, at least 2 classes to inherit from are required

Where you already specify the class to inherit from with single inheritance, add any additional classes! Simple, right? ...right?

Unfortunately, multiple inheritance sort of breaks *super*

```
In [4]: example = C(1)
Start C.__init__
Start A.__init__
End A.__init__
End C.__init__

In [5]: example.a
Out[5]: 1

In [6]: example.b
-----
AttributeError                                     Traceback (most recent call last)
<ipython-input-6-41c8445e582b> in <module>
      1 example.b

AttributeError: 'C' object has no attribute 'b'

In [7]: example.c
Out[7]: 1
```

The Method Resolution Order

When you call a function within a class, it looks first within that class, then the first parent class, then the second parent class, and so on

Any call to *super* is a call to classes further down the MRO

- This has been true all along for single inheritance too!
- With multiple inheritance, *super* may not always do what you want

```
In [3]: class C(A, B):
...:     def __init__(self, x):
...:         print("Start C.__init__")
...:         super().__init__(x)
...:         self.c = x
...:         print("End C.__init__")
```

```
In [8]: C.mro()
Out[8]: [__main__.C, __main__.A, __main__.B, object]
```

The Basic Syntax

Instead, invoke the inherited class directly and pass *self* as the first argument

- This takes advantage of the fact that *x.function(y)* is equivalent to *classname.function(x, y)*

```
In [3]: class C(A, B):
...:     def __init__(self, x):
...:         print("Start C.__init__")
...:         A.__init__(self, x)
...:         B.__init__(self, x)
...:         self.c = x
...:         print("End C.__init__")
...:
```

```
In [4]: example = C(1)
Start C.__init__
Start A.__init__
End A.__init__
Start B.__init__
End B.__init__
End C.__init__
```

```
In [5]: example.a
Out[5]: 1
```

```
In [6]: example.b
Out[6]: 1
```

```
In [7]: example.c
Out[7]: 1
```

Example: A Piece-Wise Function

The two base classes

- *exponential* describes a classic e-folding function
- *sinusoid* describes a sine or cosine function

```
# import the necessary pieces
from .exponential import exponential
from .sinusoid import sinusoid

class exposinusoid(exponential, sinusoid):

    """
    A mathematical function which is a sinusoid for x < 0 but an exponential
    for x >= 0.

    Parameters
    -----
    kwargs : real numbers
        The attributes of the ``exponential`` and ``sinusoid`` classes.

    Attributes are inherited from the ``exponential`` and ``sinusoid``
    classes.
    """

    def __init__(self, amplitude = 1, frequency = 1, phase = 0,
                 normalization = 1, rate = 1):

        exponential.__init__(self, normalization = normalization, rate = rate)
        sinusoid.__init__(self, amplitude = amplitude, frequency = frequency,
                         phase = phase)
```

Example: A Piece-Wise Function

The two base classes

- *exponential* describes a classic e-folding function
- *sinusoid* describes a sine or cosine function

Invoking the inherited class directly can also be used to write the *call* function (or any function for that matter)

```
class exposinusoid(exponential, sinusoid):  
  
    """  
    A mathematical function which is a sinusoid for  $x < 0$  but an exponential  
    for  $x \geq 0$ .  
  
    Parameters  
    -----  
    kwargs : real numbers  
        The attributes of the ``exponential`` and ``sinusoid`` classes.  
  
    Attributes are inherited from the ``exponential`` and ``sinusoid``  
    classes.  
    """  
  
    def __init__(self, amplitude = 1, frequency = 1, phase = 0,  
                 normalization = 1, rate = 1):  
  
        exponential.__init__(self, normalization = normalization, rate = rate)  
        sinusoid.__init__(self, amplitude = amplitude, frequency = frequency,  
                         phase = phase)  
  
    def __call__(self, x):  
        if x >= 0:  
            return exponential.__call__(self, x)  
        else:  
            return sinusoid.__call__(self, x)
```

The Method Resolution Order in Action

Replaced the body of the `__call__` function with a simple call to `super`

```
class exposinusoid(exponential, sinusoid):

    """
    A mathematical function which is a sinusoid for x < 0 but an exponential
    for x >= 0.

    Parameters
    -----
    kwargs : real numbers
        The attributes of the ``exponential`` and ``sinusoid`` classes.

    Attributes are inherited from the ``exponential`` and ``sinusoid`` classes.
    """

    def __init__(self, amplitude = 1, frequency = 1, phase = 0,
                 normalization = 1, rate = 1):

        exponential.__init__(self, normalization = normalization, rate = rate)
        sinusoid.__init__(self, amplitude = amplitude, frequency = frequency,
                          phase = phase)

    def __call__(self, x):
        return super().__call__(x) |
            # if x >= 0:
            #     return exponential.__call__(self, x)
            # else:
            #     return sinusoid.__call__(self, x)
```

The Method Resolution Order in Action

Replaced the body of the `__call__` function with a simple call to `super`

Now it's only calling
`exponential.__call__`

If `exposinusoid` inherited from `sinusoid` first, this would find `sinusoid.__call__` instead

```
In [1]: from mypkg.mathlib import exposinusoid
In [2]: x = exposinusoid()
In [3]: x(0)
Out[3]: 1.0
In [4]: x(-1)
Out[4]: 0.36787944117144233
In [5]: x(-2)
Out[5]: 0.1353352832366127
In [6]: x(-3)
Out[6]: 0.049787068367863944
```

Footnotes

In some specific instances, *super* is smart enough to make sure all inherited classes' `__init__` functions get called

- Example: “diamond inheritance” (B and C inherit from A, D inherits from B and C)

“Mixin” classes – designed for multiple inheritance

- Generally implement only one function each, then “mix” them by inheriting from multiple
- Conventionally have names ending in -Mixin

Footnotes

Developers often argue that multiple inheritance is bad practice

- This really only means it should be used sparingly, when no other options are available

Advice: Don't be afraid to use it when it offers a concise, readable solution

- ...but only if the single inheritance version is noticeably less so
- Avoid *super* – it sacrifices readability. “Explicit is better than implicit.”
 - With this approach, changing functionality requires changing the lines that implement that functionality, which means it's good code.