



Höhere Technische Bundeslehranstalt Kaindorf an der Sulm Abteilung Informatik

Diplomarbeit

im Rahmen der Reife- und Diplomprüfung

Königskarte



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Datum: MISSING DATE

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Statutory declaration

I declare under oath that I have written the present diploma thesis independently and without outside help, have not used sources and aids other than those indicated and have identified the passages taken from the sources used literally and in terms of content as such.

| Ort, Datum | Leon Edlinger |
|------------|----------------|
| Ort, Datum | Paul Gigler |
| Ort, Datum | Andreas Weissl |

Abstract

Abstract in English

Kurzfassung

Kurzfassung in Deutsch

Thanks

It would not have been possible to carry out this thesis to this extent without the active support of a number of people. We would therefore like to thank everyone who supported us in the implementation of this thesis.

. . .

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1 Introduction

1.1 Team

1.2 Motivation

2 Technologies

Development would not have been possible to implement without making use of many tools, frameworks and environments. In this chapter each tool used in the creation of our software will be described briefly.

2.1 LaTeX

Hier kommt eine Beschreibung zu Latex hin

2.2 Project Management

Hier kommt Text zum Project Management hin

2.2.1 Trello

Hallo, das ist Trello

2.2.2 Sharepoint

und das ein Text zu sharepoint, wieso eigentlich

2.2.3 Discord

und hier nochmal kurz Discord, kennt eh jeder

2.3 Frontend

2.3.1 Dart

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2.3.2 Flutter

Flutter is an Open-Source software development framework. It allows programmers to compile their application for different platforms including Web, macOS, IOS as well as Windows and any type of Linux-based systems, all from one code-base written in either Java or Kotlin. This allows for more efficient and faster cross-platform development. Another benefit of Google's toolkit are the highly customizable predefined UI components.

We chose flutter mainly for these reasons, but also because of our previous experience with Java. Through it, we were able to get started quickly, learn what we need along the way.

2.4 Backend

2.4.1 Java Spring

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2.4.2 PostgreSQL

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2.4 Backend

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2.5 Version Control

2.5.1 Git

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2.5.2 GitHub

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Leon Edlinger 5

2.5 Version Control

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6 Leon Edlinger

2.6 Map Data

2.6.1 OpenStreetMap

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2.6.2 Graphhopper

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2.7 Development Tools

2.7.1 VS Code

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2.7.2 IntelliJ

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2.7.3 Android Studio

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2.7.4 Postman

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2.7.5 Figma

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2.8 Deployment

- 2.8.1 Docker
- 2.8.2 Uberspace
- 2.8.3 Webmin
- 3 Wireframes
- 3.1 Admin Ansicht
- 3.2 User Ansicht
- 4 Research Questions
- 4.1 Leon Edlinger
- 4.2 Paul Gigler
- 4.3 Andreas Weissl
- 5 Final Thoughts
- 5.1 Leon Edlinger
- 5.2 Paul Gigler
- 5.3 Andreas Weissl

6 Bibliography

7 Appendix

7.1 Meetings

Protokolle der Meetings, vielleicht auch ein zeitplan wann immer und wie lang

7.2 Working Hours

| Arbeitspaket-Nr. | Beschreibung | Dauer |
|------------------|--|-------|
| 1 | Einführung und Einarbeitung | 8 h |
| 2 | Grundkonzept erstellen | 8 h |
| 3 | Struktur der App festlegen | 6 h |
| 5 | Wifi-Socket in App implementieren | 39 h |
| 6 | Write-Funktionalität in App implementieren | 14 h |
| 7 | Read-Funktionalität in App implementieren | 19 h |
| 8 | Trim-Funktionalität in App implementieren | 10 h |
| 9 | Konfigurationsmöglichkeiten für Flug in App implementieren | 16 h |
| 10 | Höhenregelung-Funktionalität in App implementieren | 14 h |
| 12 | Graphische Darstellung der Flugdaten | 18 h |
| 14 | App testen und debuggen | 19 h |
| 26 | Gesamtkonzept testen und debuggen | 16 h |
| Summe | | |

 ${\bf Table\ 1:\ Arbeitszeitnachweis}$

7.3 Source code directory

Source Code directory, kein plan was des is

7.4 List of illustrations

Liste alle abbildungen oder so, ka müss ma uns anschauen

7.5 Abbreviation

ADC Analog Digital Converter

API Application Programming Interface

BLE Bluetooth Low Energy
CPU Central Processing Unit
DAC Digital Analog Converter

DAVE Digital Application Virtual Engineer

DSP Digital Signal Processor

FPU Floating Point Unit

FPV First Person View, First Pilot View

GPIO General Purpose Input/Output

GPS Global Positioning System

GUI Graphical User Interface

HDMI High Definition Multimedia Interface

I²C Inter-Integrated Circuit

IDE Integrated Development Environment

IP Internet Protocol RPI Raspberry Pi

SD Secure Digital

SPI Serial Peripheral Interface

USB Universal Serial Bus

TCP Transmission Control Protocol

UART Universal Asynchronous Receiver Transmitter

WLAN Wireless Local Area Network

WPA WiFi Protected Access

XML Extensible Markup Language