

DP1 2020-2021

Sprint Document

Tuvi's Casino Project

<https://github.com/gii-is-DP1/dp1-2020-g1-07>

Members:

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- Beatriz Beltrán Álvarez
- Daniel Caro Olmedo
- Antonio González Gómez
- Daniel Muñoz Heredia
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GROUP G1-07

Grade range.

We are currently fulfilling the requirements to get a 10 on the project, as it can be seen in the project metrics table.

Project general description.

We first divided the whole work for the Sprint 1 dividing the group into 3 pairs. We found out it was quite a lot of work mainly because of the amount of User Stories and the mockups associated to them. During our work we also had to remove and change different parts in the UML and some User Stories due to the different perspectives that different members of the team had of each part of the project. After reaching a consensus at each part, we managed to present an unified view of the project.

Retrospective Analysis.

The main problem we faced as a team was the lack of communication. The three parts of the team had different thoughts on what should the application be, and that slowed down the development process due to the constant changes we were making. As for each pair, we all agreed that there was a very long task assigned to each pair, being those the Data Model, Mockups and User Stories. Because of this, each one of us spent approximately the same time working on the project, as the Clockify's report shows.