



DESIGN AND TESTING 2

SPRINT 2

Group 2
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Content
Current situation and retrospective of Sprint 2.

Content

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1.- FINISH LEVEL

Finished up to level 8 of the deliverable 1.

The team wants to extend the finishing level to point 10 if possible.

2.- REQUIREMENTS AND IT'S OWNER

In the previous Sprint, we defined the user stories that were going to be implemented and their positive and negative acceptance tests.

User stories have been distributed for each team member by implementation block:

Claudia Guerrero → Implement a payment:

A secretary can do a payment of a visit. The payment can be pay with cash or creditcard.

Miguel Macarro → New system of making an appointment. New view with visits' vet.

Jose Manuel Volante → Implement a diagnosis:

A vet can add a diagnosis to a visit. The diagnosis can have some prescriptions and medicines.

The process that we have carried out in the sprint is:

- A) Each team member has implemented then functionalities that has been distributed by block of the previous Sprint. Of 100% we have the % done. It would look like this:

	Done	To make
Claudia Guerrero	US7 – US8 – US9 – US10 – US11 – US12	US18
Miguel Macarro	US1 – US2 – US3 – US4	US5a – US5b – US6 – US19
Jose Manuel Volante	US13 – US14 – US15 – US16	US17 – US20 – US21

- B) All unit tests have been performed for each of the methods created. We have done unit tests for controller, validators, services and query repositories. Positive and negative test has been done for each of these methods.
- C) Everything implemented is in master. Then we do the revision of this unit tests. Each member team has been assigned someone else's tests to review and add new ones if necessary.
- D) For Travis, we have changed the repository from private to public. Now it works well and pass all the test project.

Current situation: the 66'66 % of user stories are done, the positive and negative tests for all methods that implements this user stories are done and revised too, and Travis is work well.

3.- RETROSPECTIVE

a.- Team retrospective

Generally this Sprint went well because all members team work about the same and the tasks that proposed in the planning have been fulfilled.

With the implementation of new functionalities we don't have any problems.

Then, with the unit tests we have some problems that we don't know how to do test controllers and other negative tests.

We have resolved this because we studied some concepts about it and because we worked together a lot. The team has done three or four meetings all weeks. So if someone have a problem, the partners help with it in the meetings.

For this reason, nobody has been stuck in any task.

b.- Individual retrospective

Regarding individual perspective of each, it is believed that the Sprint went well and we don't have any problem.

Individual performance in hours about this Sprint 2:

Member	Hours
Claudia Guerrero	48
Miguel Macarro	50
Jose Manuel Volante	45

4.- PLANNING FOR THE FOLLOWING SPRINTS

SEMANA	PROPIETARIO	TRABAJO
2 marzo – 8 marzo	Miguel	Hacer correcciones proyecto base (Implementar cambio user → Person, Cambiar muchos Owner por 1), Implementar US1, US2 y US4
	Claudia	Implementar US7, US8 y US9
	Josema	Implementar US13, US14 y US15
9 marzo – 15 marzo	Miguel	Implementar US3, US5A, US5B
	Claudia	Implementar US10, US11 y US12
	Josema	Implementar US16 y US17
16 marzo – 22 marzo	Miguel	Pruebas unitarias para correcciones, US1 – US5B
	Claudia	Pruebas unitarias para US7 – US12
	Josema	Pruebas unitarias para US13 – US17
23 marzo – 29 marzo	Miguel	Automatización de pruebas con Travis
	Claudia	
	Josema	
ENTREGA SPRINT 2		
30 marzo – 5 abril	Miguel	Implementar US5a – US5b – US6
	Claudia	Implementar US18
	Josema	Implementar US20 y US21
6 abril – 12 abril	Miguel	Pruebas unitarias para US5a – US5b – US6
	Claudia	Pruebas unitarias para US18
	Josema	Pruebas unitarias para US20 y US21
13 abril – 19 abril	Miguel	Pruebas de integración
	Claudia	
	Josema	
20 abril – 26 abril	Miguel	Pruebas de integración
	Claudia	
	Josema	
27 abril – 3 mayo	Miguel	Pruebas de interfaz de usuario (de lo implementado hasta el momento)
	Claudia	
	Josema	
4 mayo – 10 mayo	Miguel	Pruebas de interfaz de usuario (de lo implementado hasta el momento)
	Claudia	
	Josema	
ENTREGA SPRINT 3		
11 mayo – 17 mayo	Miguel	Implementar US19 Pruebas unitarias para US19
	Claudia	Corregir error Vet → Owner Pruebas unitarias para ello
	Josema	Inicio sin loguear US17 Pruebas unitarias para US17
18 mayo – 24 mayo	Miguel	Pruebas de integración (si procede)
	Claudia	Pruebas de interfaz de usuario
	Josema	(las restantes)

25 mayo – 31 mayo	Miguel	Pruebas end-to-end en los controladores
	Claudia	
	Josema	
1 junio – 5 junio	Miguel	Pruebas de rendimiento y refactorizaciones
	Claudia	
	Josema	
ENTREGA SPRINT 4		