

# Geometric Data Analysis HW 1

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## 1 *k*-means vs Single-Linkage Clustering

I generated data with three 2-dimensional Gaussians with identity covariance matrices. I cluster this data with *k*-means and single-linkage clustering with means that vary. I use 4 different sets of means, beginning from very close to each other to further and further apart:

$$\begin{aligned}\mu_1 &= \begin{bmatrix} 0 \\ 0 \end{bmatrix}, & \mu_2 &= \begin{bmatrix} 0 \\ 0 \end{bmatrix}, & \mu_3 &= \begin{bmatrix} 0 \\ 0 \end{bmatrix} \\ \mu_1 &= \begin{bmatrix} -2 \\ 2 \end{bmatrix}, & \mu_2 &= \begin{bmatrix} 0 \\ -2 \end{bmatrix}, & \mu_3 &= \begin{bmatrix} 2 \\ 2 \end{bmatrix} \\ \mu_1 &= \begin{bmatrix} -5 \\ 5 \end{bmatrix}, & \mu_2 &= \begin{bmatrix} 0 \\ -5 \end{bmatrix}, & \mu_3 &= \begin{bmatrix} 5 \\ 5 \end{bmatrix} \\ \mu_1 &= \begin{bmatrix} -10 \\ 10 \end{bmatrix}, & \mu_2 &= \begin{bmatrix} 10 \\ -10 \end{bmatrix}, & \mu_3 &= \begin{bmatrix} 10 \\ 10 \end{bmatrix}\end{aligned}$$

The *k*-means algorithm is very sensitive to initialization of cluster centers while single-linkage clustering is not – it converges to the same result. When the means are all the same, i.e.  $\mu_1 = \mu_2 = \mu_3 = 0$ , the true clusters are all on top of each other, as shown in the top left plot. *k*-means clusters this into 3 clusters while single-linkage clustering places nearly all data points in one cluster. In general, when the means are close together, single-linkage clustering often collapses into one entire cluster while *k*-means does not.

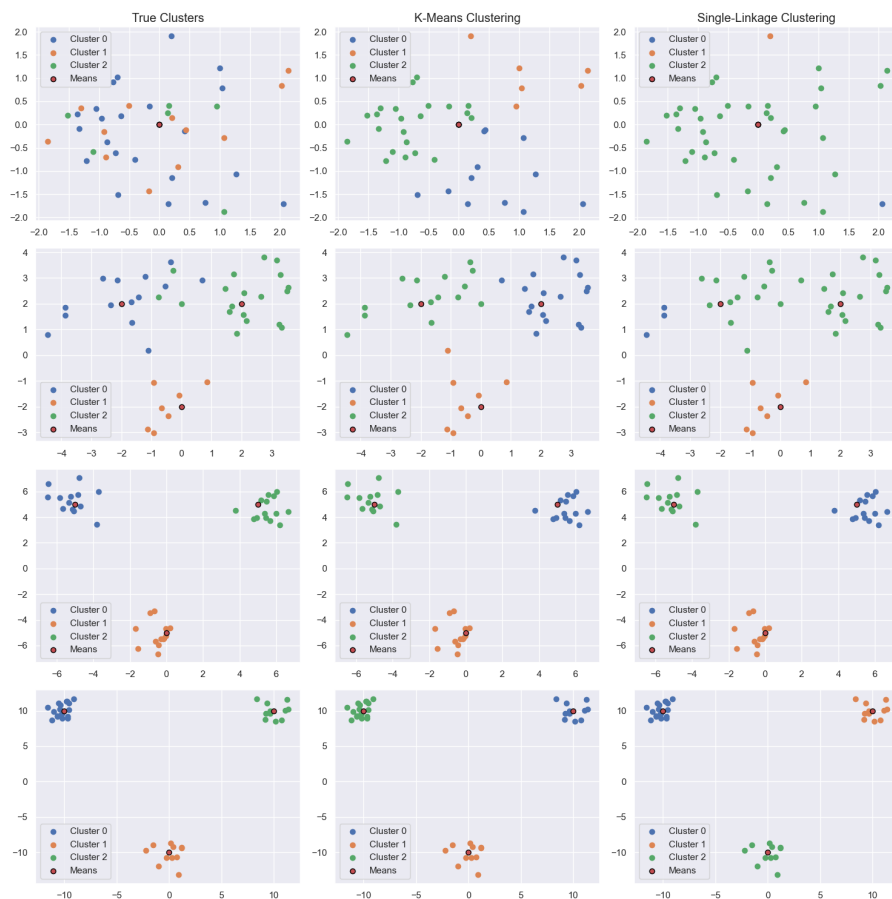


Figure 1:  $k$ -means vs single-linkage clustering on 3 Gaussians with means at different distances

## 2 $k$ -means Clustering With Noise

### 2.1 Gaussian Noise

I added Gaussian noise  $\mathcal{N}(0, \sigma^2)$  to my data  $\mathbf{X}$ . I plot the true clusters and set  $\sigma^2$  to the following values: 0, 0.5, 1, 2, 5. When  $\sigma^2 = 0$ ,  $k$ -means performs well, correctly clustering nearly all the data points. However, as the noise increases,  $k$ -means becomes less and less accurate. Due to the random initialization of the means,  $k$ -means is very sensitive to noise – this is why multiple runs of  $k$ -means is often recommended.

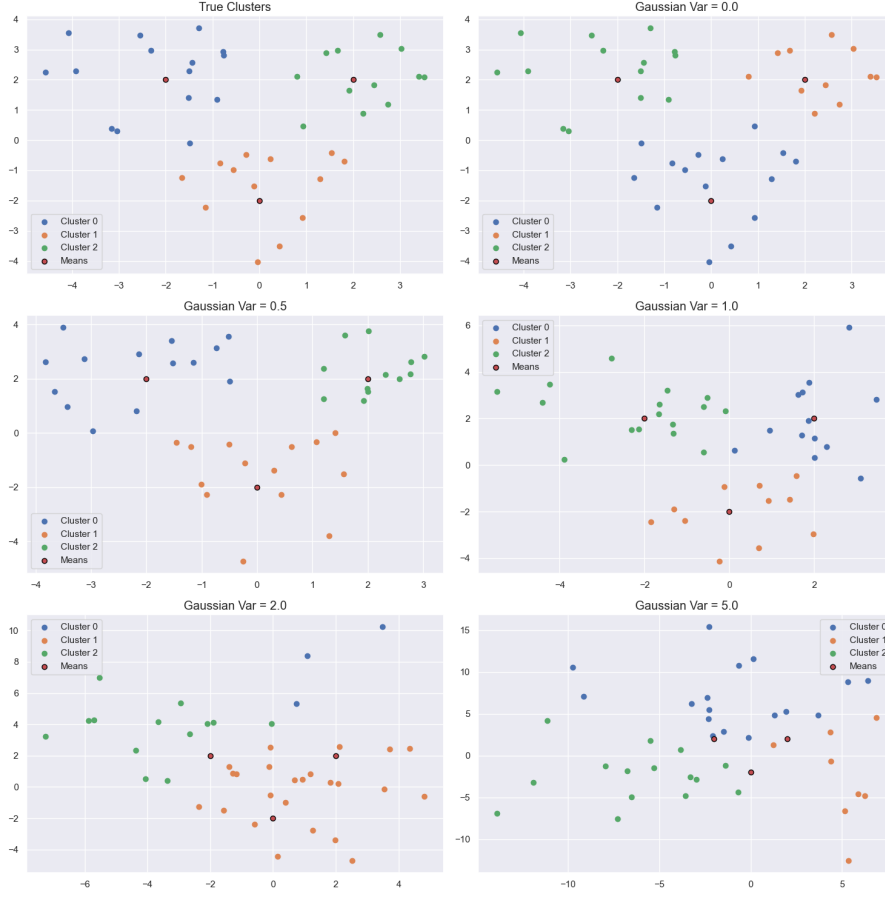


Figure 2:  $k$ -means with increasing amounts of Gaussian noise

## 2.2 Adversarial Noise

Adversarial noise in single-linkage clustering can be used to create a "bridge" between two clusters that are otherwise far apart. In  $k$ -means clustering, for a given cluster-center initialization, adversarial points may also sometimes create a "bridge" that slowly shifts the cluster center towards the adversarial point as the algorithm converges. However, this problem is much more severe than in the case of single-linkage clustering. Furthermore, adversarial noise can be used to place all  $L$  data points into their own cluster which  $k$ -means would miss.

### 3 Hierarchial $k$ -Means and $k$ -Medians

One can make a hierarchial version of  $k$ -means or  $k$ -medians as  $k$  varies. There are multiple ways to do so, but I will elaborate upon one such way. Let there be  $k$  desired clusters and  $n$  data points  $x_1 \dots x_n$ .

Hierarchial clustering e.g. single-linkage clustering suffers from expensive computational overhead. If one knows the general range of desired clusters, i.e.  $k = [4, 10]$ , hierarchial clustering begins from  $k = n$ , where  $n$  can be tens or hundreds of thousands of data points. Instead, one can run  $k$ -means or  $k$ -medians with  $k = 10$  and merge the nearest clusters as per single-linkage clustering. This would allow one to more efficeintly create a dendrogram with only  $k = [4, 10]$ , for example. However, to ensure robustness, one would want to initialize  $k$ -means and  $k$ -medians multiple times and compare the results.

### 4 Clustering Data With $k$ -means and Single-Linkage Clustering