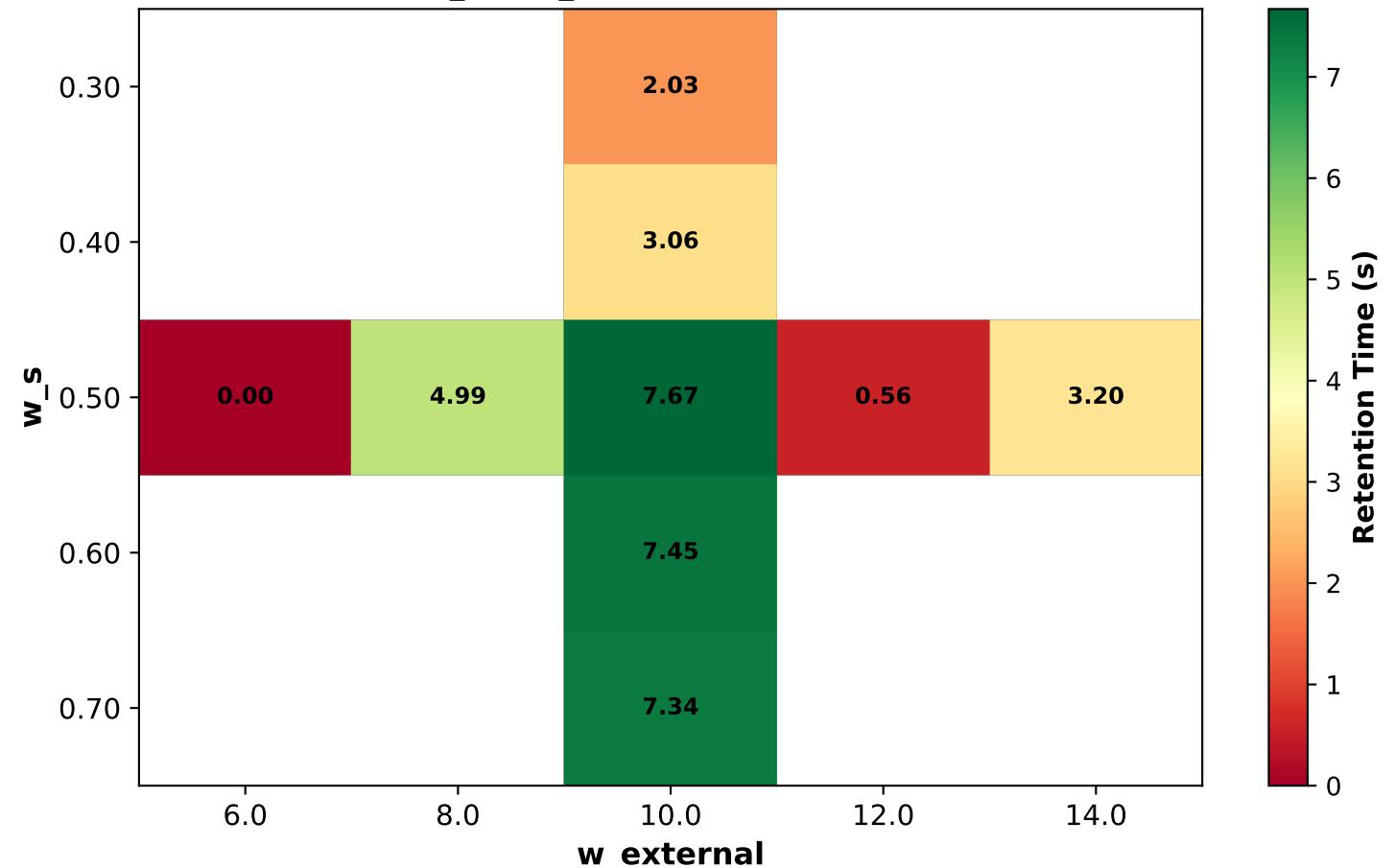


Weight Interaction Analysis: Internal (w_s) × External (w_{external}) (Noise = 0.5)

Retention Time (Memory Duration)
 $w_s \times w_{\text{external}}$ Interaction



Responsiveness (1/Reaction Time)
 $w_s \times w_{\text{external}}$ Interaction

