# Gilan Salehi

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#### **PROJECTS**

## **Clickapedia** (Rails, JavaScript, React)





Wikipedia, upgraded.

- Seamlessly imports articles directly from Wikipedia with nokogiri 1.6.2
- Searches full text across entire database of articles
- Provides pixel-perfect previews while editing via HTML5's contentEditable
- Features Facebook Omniauth and Amazon cloud-based storage

#### **Gauntlet Run** (JavaScript)





A fresh take on the arcade classic Galaxia.

- Implements unique switch algorithm for endless non-repetitive gameplay
- Dynamically generates random stages with progressively scaling difficulty
- Enables advanced tactical pathfinding for AI with custom vector math class

### **GemChess** (Ruby)



Chess in the terminal.

- Recursively searches self-pruning move tree with alternating node appraisal
- Evaluates board-state with custom heuristics-driven algorithm
- Optimizes search methods with cacheing and efficient data structures

#### **SKILLS** Ruby, Rails, JavaScript, jQuery, React, Flux, HTML, CSS, SQL, Ajax, Git

EDUCATION **App Academy** · New York, NY

Full stack web development (2015 - 2016)

Immersive 12-week boot camp with 3% acceptance rate.

Yale University · New Haven, CT

BA Philosophy (2007 – 2011)

Graduated with GPA of 3.56 (cumulative) and 3.74 (in-major)

Notable Coursework: Real Analysis, Statistics, Game Theory, Set Theory, Formal Logic, Linear Algebra, Multivariable Calculus, and Manifolds.

#### WORK

**Chess-in-the-Schools** · New York, NY

*Instructor* (2012 – 2015)

- Managed 8 after-school chess clubs and taught at 14 different schools
- Provided expert analysis in one-on-one training as a coach each Saturday
- Ran a summer training camp, supervising two interns and a fellow teacher