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PROFESSIONAL SUMMARY

- Five years of engineering management experience.
- Eight years of back-end development experience.
- Five years of front-end development experience.
- Eleven years of full-stack development experience.
- Six years of manual testing experience.
- Experience managing multiple development teams.
- Experience with AngularJS, NodeJS, ReactJS, MVC, WebApi, etc.
- Experience building RESTful services using .NET WebApi.
- Experience building micro services using .NET WebApi.
- Experience building solutions using Test Driven Design principles.
- Experience building solutions using Domain Driven Design principles.
- Experience collaborating with others using GIT.
- Experience building web front-end experiences using AngularJS and ReactJS.
- Experience refactoring and upgrading legacy applications.
- Experience building greenfield projects.
- Experience building solutions using Agile/Scrum methodologies.

TECHNICAL SKILLS

• Languages: C#, Javascript, Ruby on Rails

• Operating Systems: Windows, macOS, Linux

Cloud: Azure, DockerWeb: ReactJS, JSON

• Database: Microsoft SQL Server, MongoDB, CosmosDB

PROFESSIONAL EXPERIENCE

October 2023 - Present: Carvana Engineering Manager

- Managed two teams and their domains
 - Worked with each Product Owner to translate business requirements to Acceptance Criteria
 - o Guided both teams in technical discussions and designs. This included:
 - evaluating current systems architecture to determine possible solutions for business requirements
 - documenting designs using flow charts

planning and executing units of work to complete the project/product

August 2019 - October 2023: Carvana Team Lead, Engineer

- Worked with other Team Leads and Product Owners on cross team projects
- Led a team of engineers and accomplished the following:
 - Converted the single vehicle service contract offering to a branded tiered offering
 - Migrated multiple microservices away from Azure app services and into Kubernetes
 - Decomposed a monolith into logical microservices
 - Created a new system that allowed for eagerly building vehicle service contracts
 - Mentored several team members through to promotions
 - Taught n-tier (clean architecture) design and the importance of boundaries
 - Taught Domain Driven Design principles
 - Taught Test Driven Design principles
 - Taught SOLID principles and design patterns
 - Taught functional programming principles
 - immutability
 - pure functions
 - monads
 - pattern matching

August 2018 - August 2019: HomeLight Senior Software Engineer

- Decoupled Investor business from Agent business by:
 - Collecting requirements from each business
 - Identifying commonalities of each business
 - Generating the following phased project plan:
 - Create new entities
 - Implement business rules
 - Check data parity
 - Back fill required data
 - Remove stale code
- Fixed http timeouts to an in house priorty queue by identifying and implementing the following:
 - Hourly scheduled job to prune all unworkable leads
 - Prune top n leads from the queue (where n is configurable) on every get request
 - Optimize prune operations by utilizing the native Redis zrem API
 - Optimize business rules for determing workability
 - Order workable checks to be most optimal
 - Remove stale or redundant operations
 - Decrease the call quantity to the database by removing or combining queries

• Built SOA software for a transaction process. This involved creating small services for determining purchase price, available ancillary products, payment and financing options, and purchase orders.

- Used .NET Core and Service Fabric to build highly scalable services.
- Transformed a monolithic transaction process into a cohesive an maintainable series of single responsibility services.
- As a member of a SCRUM team I participated in identifying best practices and code standards. These included:
 - o Clean Code
 - o S.O.L.I.D.
 - Unit and Integration Tests
 - Clean/Onion Architecture

April 2015 - March 2016: Spireon, Inc. Lead Software Engineer

- Built a vehicle tracking web solution utilizing google maps to to determine a path using multiple geo points.
- Built a RESTful API using ASP.NET WebAPI.
- Implemented basic CRUD operations.
- Directed and participated in the development of an iOS app written in Objective-C and Swift.

April 2011 - April 2015: InEight, Inc. Software Engineer I

- Built a web admin portal using AngularJS and Bootstrap.
- Learned and used the following "Best" development practices and principles:
 - Inversion of Control
 - Bootstrapping
 - Seperation of Concerns
 - S.O.L.I.D.
 - Test Driven Development
- Built RESTful APIs and micro services using NodeJS.
- Used socket.io to create open sockets for web clients to allow asynchronous updates.

Senior Quality Assurance Engineer

- Used ASP.NET MVC4 to build a rudimentary CI tool that facilliated the selection and deployment of specific application builds to different test environments.
- Translated manual test cases into automated test scripts using the Ranorex DLL.

February 2009 - April 2011: UTC Retail, Inc. Quality Assurance Engineer III

• Built a test automation framework using QuickTest Professional and Visual Basic.

March 2008 - February 2009: Mediserve Information Systems, Inc. Quality Assurance Engineer II

• Created and executed manual test cases against .NET applications using MS Sql Server persistence. Formed and executed SQL queries to validated data was correctly stored in MS Sql Server.

May 2006 - March 2008: Océ Reprographic Technologies Quality Assurance Engineer I

• Created automated test scripts using QuickTest Professional.

EDUCATION

American InterContinental University Online

- Bachelors in Information Technology
- Associates in Business Administration