Class HomePageViewModel

Inheritance

- L, System.Object
 - Ly BaseViewModel (Recycle.ViewModels.BaseViewModel.html)
 - Ly PageViewModel (Recycle.ViewModels.PageViewModel.html)
 - L HomePageViewModel

Inherited Members

PageViewModel.ToString()

 $(Recycle. View Models. Page View Model. html \#Recycle_View Models_Page View Model_ToString)\\$

BaseViewModel.PropertyChanged

(Recycle.ViewModels.BaseViewModel.html#Recycle_ViewModels_BaseViewModel_PropertyChanged)

BaseViewModel.RaisePropertyChanged(String)

 $(Recycle. View Models. Base View Model. html \# Recycle_View Models_Base View Model_Raise Property Changed_System_String_)\\$

Namespace: Recycle.ViewModels (Recycle.ViewModels.html)

Assembly: Recycle.dll

Syntax

public class HomePageViewModel : PageViewModel

Constructors

HomePageViewModel(IEnumerable < RobotViewModel >)

Declaration

public HomePageViewModel(IEnumerable<RobotViewModel> robots)

Parameters

Туре	Name	Description
IEnumerable < RobotViewModel (Recycle.ViewModels.RobotViewModel.html) >	robots	

Fields

OVERALL

Declaration

public const string OVERALL = null

Field Value

Туре	Description
System.String	

Properties

Description

Declaration

public override string Description { get; }

Property Value

Туре	Description
System.String	

Overrides

PageViewModel.Description

 $(Recycle. View Models. Page View Model. html \#Recycle_View Models_Page View Model_Description)\\$

ItemsSource

Declaration

public List<object> ItemsSource { get; }

Property Value

Туре	Description
List < System. Object >	

Name

Declaration

public override string Name { get; }

Property Value

Туре	Description
System.String	

Overrides

PageViewModel.Name (Recycle.ViewModels.PageViewModel.html#Recycle_ViewModels_PageViewModel_Name)

PathData

Declaration

```
public override Geometry PathData { get; }
```

Property Value

Туре	Description
Geometry	

Overrides

PageViewModel.PathData

 $(Recycle. View Models. Page View Model. html \#Recycle_View Models_Page View Model_Path Data)\\$

SelectedItem

Declaration

```
public object SelectedItem { get; set; }
```

Property Value

Туре	Description
System.Object	