

首頁_細部說明(分時日)

DB Table_1 Write

API_1-1使用說明!

機械所的手臂有真的抓到寶特瓶,呼叫對應API_1(Table一, RobotPickMongoService.cs)把抓取寶特瓶資訊寫入DB:

https://github.com/gilbert-sun/Recycle_1.7/blob/master/ViewModels/RobotViewModel.cs

(https://github.com/gilbert-sun/Recycle_1.7/blob/master/ViewModels/RobotViewModel.cs)

```
//----- gilbert start 2021.09.05
//Api1 : write db for Delta-Robot get what kind of pet bottle now
var conf1:int = rand.Next(10, 90);
_robotmongodbServices.Dumpdata(
    nameof(RobotPickMongoServices.Btype.OTHER),
    btType:nameof(RobotPickMongoServices.Bkind.PET),
    conf1,
    sink:"SinkA",
    ID);
```

呼叫API_1:Dumpdata(p1,p2,p3,p4,p5)抓取紀錄

*.p1:七類([0:P],[1:O],[2:S],[3:C],[4:Ot],[5:Ch],[6:T])

<https://gilbert-sun.github.io/api/Recycle.Services.RobotPickMongoServices.Btype.html> (<https://gilbert-sun.github.io/api/Recycle.Services.RobotPickMongoServices.Btype.html>)

*.p2:六類([0:PET],[1:PS],[2:PP],...)

<https://gilbert-sun.github.io/api/Recycle.Services.RobotPickMongoServices.Bkind.html> (<https://gilbert-sun.github.io/api/Recycle.Services.RobotPickMongoServices.Bkind.html>)

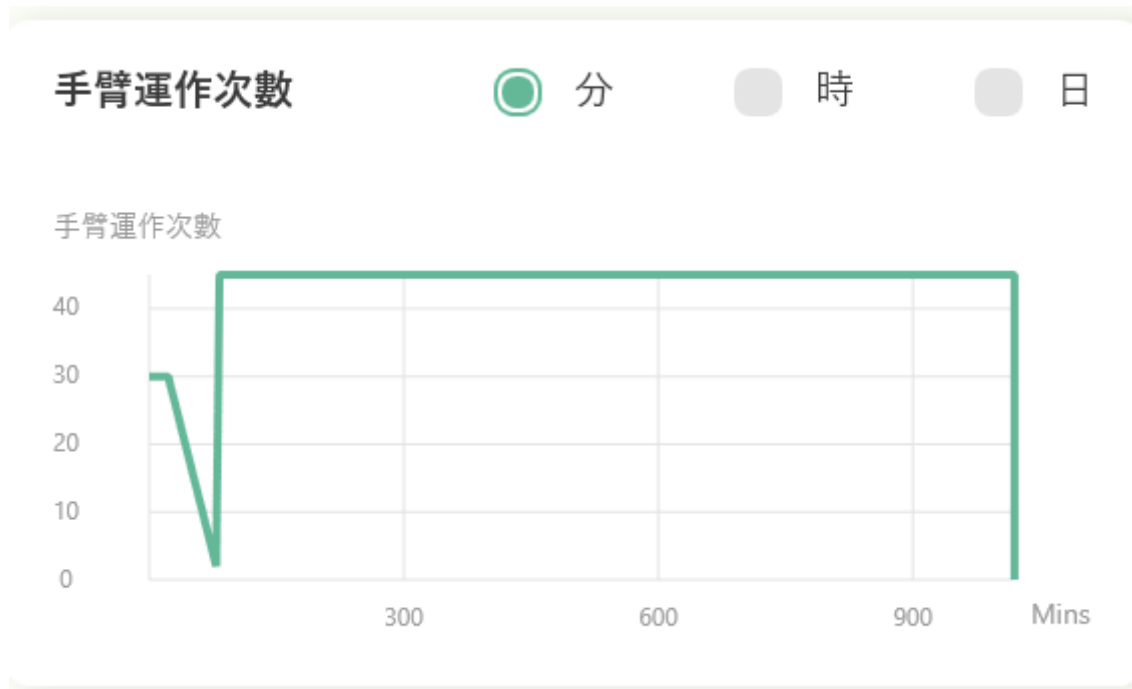
*.p3:conf1信心值:yolov3/v4得到的信心值

*.p4:sinkA/B/C/D 儲存槽 : A/B/C/D選擇

*.p5:ID:代表機械手臂ID

DB Table_1 Read

讀回 Table_1的資料, 對應Cart需讀取 (讀取對應Table一的分時日的 radion button)



https://github.com/gilbert-sun/Recycle_1.7/blob/master/ViewModels/TimeLineChartViewModel.cs
(https://github.com/gilbert-sun/Recycle_1.7/blob/master/ViewModels/TimeLineChartViewModel.cs)

```

C# TimelineChartViewModel.cs x
9 namespace Recycle.ViewModels
10 {
11     [2 usages] [2 exposing APIs]
12     public class TimelineChartViewModel : BaseViewModel
13     {
14         [7 usages]
15         public ObservableCollection<DatePoint> Points { get; private set; } = new ObservableCollection<DatePoint>();
16
17         [2 usages]
18         public DateTime Now { get; private set; }
19
20         [2 usages]
21         public double MaxSecond { get; private set; } = MainViewModel.ConfigClass.MaxValue_Chart ;//35
22
23         public long counter = 0;
24
25         [2 usages]
26         public void Add(double value)
27         {
28             var now:DateTime = DateTime.Now;
29             MaxSecond = MainViewModel.ConfigClass.MaxValue_Chart;
30             while (Points.Count > 0 && (now - Points.Peek().Time).TotalSeconds > MaxSecond)
31             {
32                 Points.Dequeue();
33             }
34
35             // Confirm radio_button is switch or not, 確認radio button是否有從分(min)切換到時(hour)或是日(day)
36             if (MainViewModel.ConfigClass.MaxValue_Chart != MainViewModel.ConfigClass.local_chartUnit)
37             {
38                 Points.Clear();
39                 for (long i= (Long)MainViewModel.ConfigClass.MaxValue_Chart; 0< i; i--)
40                 {
41                     Points.Enqueue(
42                         item: new DatePoint(
43                             DateTimeOffset.FromUnixTimeSeconds(((DateTimeOffset)now).ToUnixTimeSeconds() - i).DateTime.ToLocalTime(),
44                             counter
45                             //每次根據對應的時間(ex: 每秒)去query一筆DB, 一筆資料需要的0.08sec, 所以一張圖所需時間0.08*1020(pixel)/60sec == 1.36 min 等太久了, 稍晚解決·先用counter代替
46                             //MainViewModel.ConfigClass.gMongoPickDBmodel.Get_petCurAmount_perUnitTime1( DateTimeOffset.Now.ToUnixTimeSeconds() - i ,1,1,"")
47                         )
48                     );
49                     if(counter < MainViewModel.ConfigClass.MaxValue_Height)
50                         counter += 1;
51                     MainViewModel.ConfigClass.local_chartUnit = MainViewModel.ConfigClass.MaxValue_Chart;
52                 }
53             }
54             //end of if(MainViewModel....
55             else
56             {
57                 Points.Enqueue(item: new DatePoint(now, value));
58             }
59         }
60     }
61 }

```