

# Class TaskCard

## Inheritance

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↳ System.Object

↳ TaskCard

**Namespace:** Recycle.UserControls (Recycle.UserControls.html)

**Assembly:** Recycle.dll

## Syntax

```
public class TaskCard : Control
```

## Fields

### AccumulationProperty

#### Declaration

```
public static readonly DependencyProperty AccumulationProperty
```

#### Field Value

Type	Description
DependencyProperty	

### ClassItemsProperty

#### Declaration

```
public static readonly DependencyProperty ClassItemsProperty
```

#### Field Value

Type	Description
DependencyProperty	

### HeaderProperty

#### Declaration

```
public static readonly DependencyProperty HeaderProperty
```

#### Field Value

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Type	Description
DependencyProperty	

## IconProperty

### Declaration

```
public static readonly DependencyProperty IconProperty
```

### Field Value

Type	Description
DependencyProperty	

## PercentItemsProperty

### Declaration

```
public static readonly DependencyProperty PercentItemsProperty
```

### Field Value

Type	Description
DependencyProperty	

## PercentProperty

### Declaration

```
public static readonly DependencyProperty PercentProperty
```

### Field Value

Type	Description
DependencyProperty	

## SelectedItemProperty

### Declaration

```
public static readonly DependencyProperty SelectedItemProperty
```

### Field Value

Type	Description
DependencyProperty	

## StatusProperty

### Declaration

```
public static readonly DependencyProperty StatusProperty
```

### Field Value

Type	Description
DependencyProperty	

## Properties

### Accumulation

#### Declaration

```
public string Accumulation { get; set; }
```

#### Property Value

Type	Description
System.String	

### ClassItems

#### Declaration

```
public IEnumerable<ClassData> ClassItems { get; set; }
```

#### Property Value

Type	Description
IEnumerable<ClassData (Recycle.Models.ClassData.html)>	

### Header

#### Declaration

```
public string Header { get; set; }
```

#### Property Value

Type	Description

Type	Description
System.String	

## Icon

### Declaration

```
public Geometry Icon { get; set; }
```

### Property Value

Type	Description
Geometry	

## Percent

### Declaration

```
public int Percent { get; set; }
```

### Property Value

Type	Description
System.Int32	

## PercentItems

### Declaration

```
public IEnumerable<int> PercentItems { get; set; }
```

### Property Value

Type	Description
IEnumerable<System.Int32>	

## SelectedItem

### Declaration

```
public ClassData SelectedItem { get; set; }
```

### Property Value

Type	Description
ClassData (Recycle.Models.ClassData.html)	

## Status

### Declaration

```
public ComponentStatus Status { get; set; }
```

### Property Value

Type	Description
ComponentStatus (Recycle.ViewModels.ComponentStatus.html)	

## Methods

### OnApplyTemplate()

#### Declaration

```
public override void OnApplyTemplate()
```