Chases Part:

I will handle the drawing and movement of a cow. The Cows body be a rectangular prism. The cows head will be a cube. The cow will have no ears. The cow will have no fur. The cows legs will be rectangular prisms that are darker at the end for the hoofs. The cow will have eyes that are a part of the head texture. This cow will have a few spots on its body. The cow will have a tail that moves. The cow will be seen eating and move accordingly. The cow will have a snout that is a texture mapped rectangular prism. The cow will be white cow with black spots. The cow will have no utters.