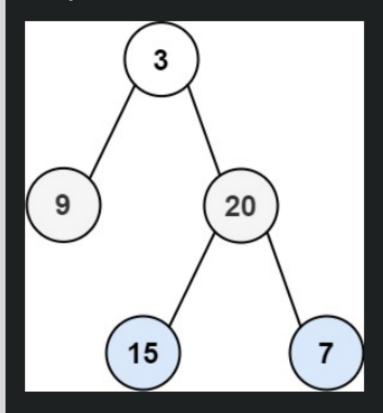




Companies

Given the root of a binary tree, return the level order traversal of its nodes' values. (i.e., from left to right, level by level).

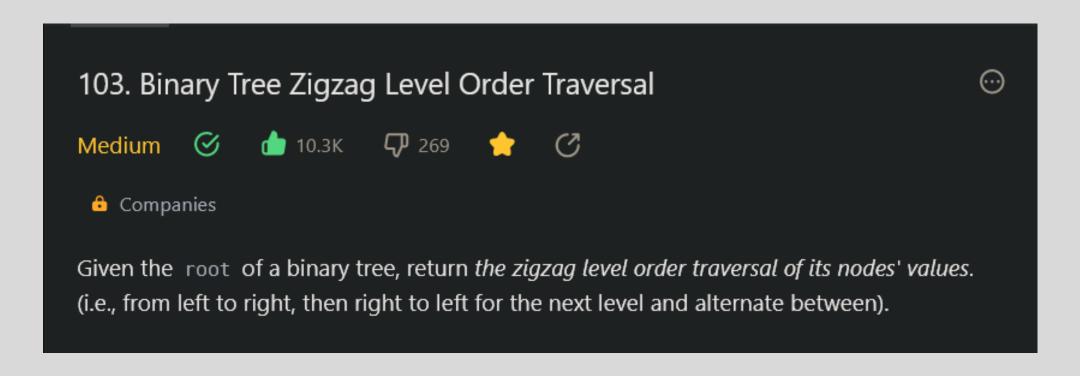
Example 1:



Input: root = [3,9,20,null,null,15,7]

Output: [[3],[9,20],[15,7]]

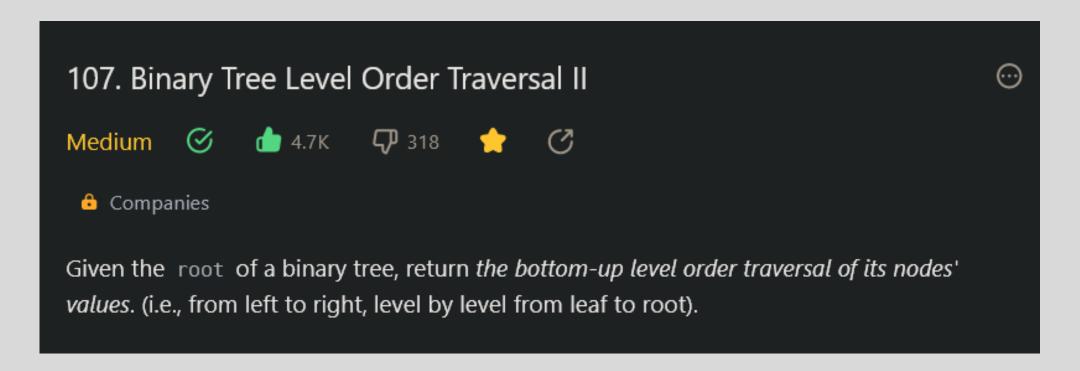
```
public List<List<Integer>> levelOrder(TreeNode root) {
  List<List<Integer>> result = new ArrayList<>();
 if (root == null) {
  return result;
  Queue<TreeNode> queue = new LinkedList<>();
  queue.offer(root);
  while(!queue.isEmpty()){
  int levelSize = queue.size();
   List<Integer> currentLevel = new ArrayList<>();
  for(int i = 0; i < levelSize; i++){</pre>
    TreeNode currentNode = queue.poll();
    currentLevel.add(currentNode.val);
    if(currentNode.left != null){
     queue.offer(currentNode.left);
    if(currentNode.right != null){
     queue.offer(currentNode.right);
    }
  result.add(currentLevel);
 return result;
```



Since, We need to traverse level wise, we'll use BFS.

Here, We'll just maintain a boolean pointer to alternate the traversal (left to right then right to left)

```
public List<List<Integer>> zigzagLevelOrder(TreeNode root) {
 List<List<Integer>> result = new ArrayList();
 if(root == null){
  return result;
 }
 Queue<TreeNode> queue = new LinkedList();
 queue.offer(root);
 boolean isLeftToRight = true; //pointer
 while(!queue.isEmpty()){
  int levelSize = queue.size();
  List<Integer> currentLevel = new ArrayList<>();
  for(int i = 0; i < levelSize; i++){</pre>
   TreeNode currentNode = queue.poll();
   if(isLeftToRight){
     currentLevel.add(currentNode.val);
   }
   else{
     currentLevel.add(0, currentNode.val);
   if (currentNode.left != null) {
    queue.offer(currentNode.left);
   if (currentNode.right != null) {
    queue.offer(currentNode.right);
  result.add(currentLevel);
  isLeftToRight = !isLeftToRight;
 }
 return result;
```

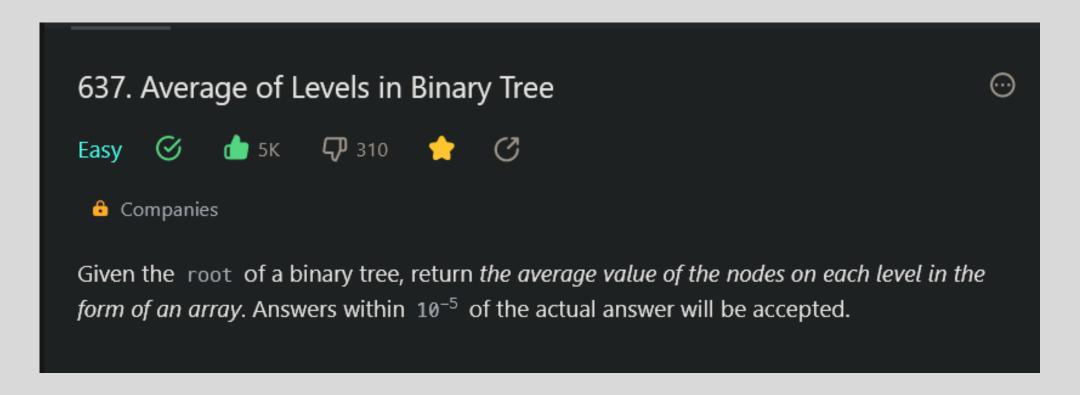


Same pattern as level order traversal.

Here, we need to return bottom-up traversal so we'll just add the currentLevel in our result at 0th index.

This is the only change we've to do.

```
result.add(0, currentLevel);
```

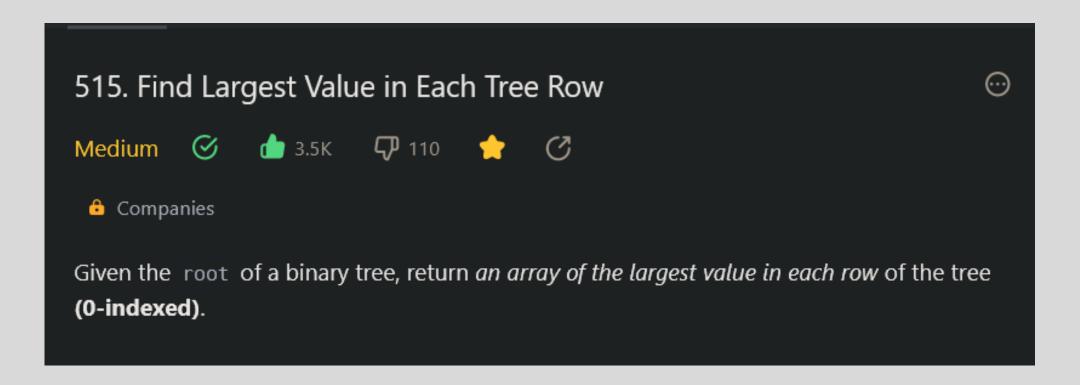


We've to find average of each level.

level wise traversal we'll use BFS

Here, we'll calculate the sum of each level & divide it by levelSize

```
public List<Double> averageOfLevels(TreeNode root) {
  List<Double> result = new ArrayList<>();
 if(root == null){
   return result;
  Queue<TreeNode> queue = new LinkedList();
  queue.offer(root);
 while(!queue.isEmpty()){
   int levelSize = queue.size();
   double nodeSum = 0;
  for(int i = 0; i < levelSize; i++){</pre>
    TreeNode currentNode = queue.poll();
    nodeSum = nodeSum + currentNode.val;
    if(currentNode.left != null){
     queue.offer(currentNode.left);
    if(currentNode.right != null){
     queue.offer(currentNode.right);
   }
   result.add(nodeSum / levelSize);
 return result;
```

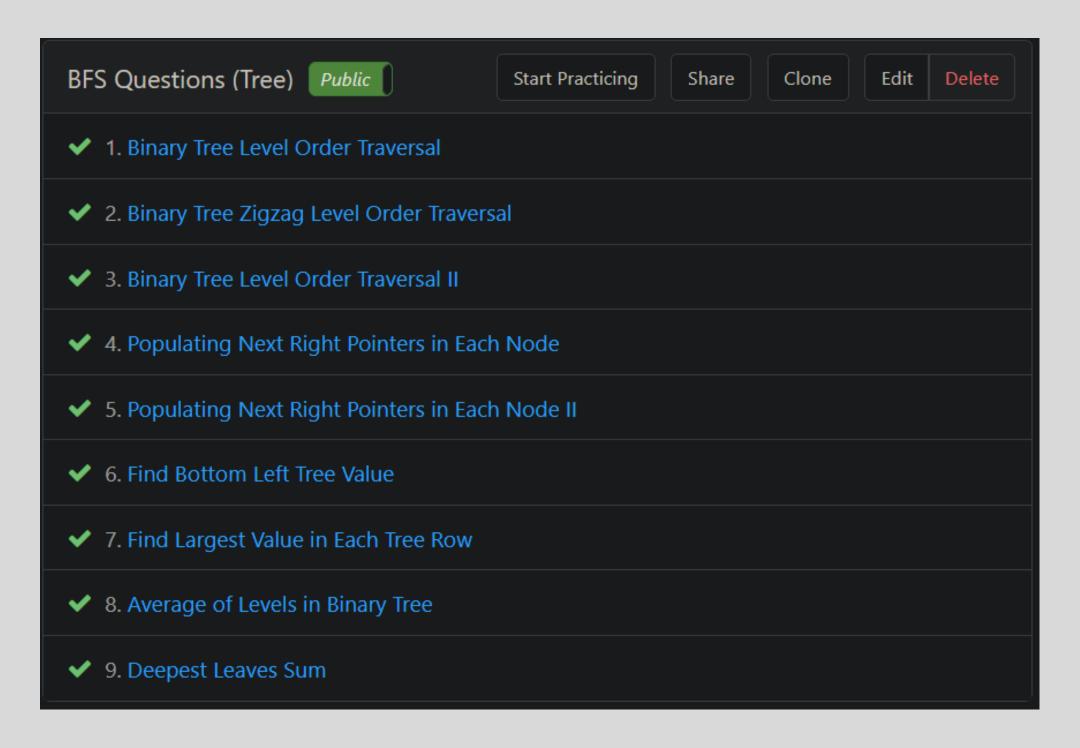


Same Pattern again.

We've to find value in each row/level "BFS"
Here, we'll just maintain a "max" to compare the values & update it (level-wise)

```
// Just the main logic
while(!queue.isEmpty()){
   int levelSize = queue.size();
// Taking MIN_VALUE here, since the question has -ve values
   int max = Integer.MIN_VALUE;
   for(int i = 0; i < levelSize; i++){
    TreeNode currentNode = queue.poll();
    if(currentNode.val > max){
// Compare & update the max
     max = currentNode.val;
    if(currentNode.left != null){
     queue.offer(currentNode.left);
    }
    if(currentNode.right != null){
     queue.offer(currentNode.right);
    }
   result.add(max);
  return result;
```

Checkout the list I've created on Leetcode

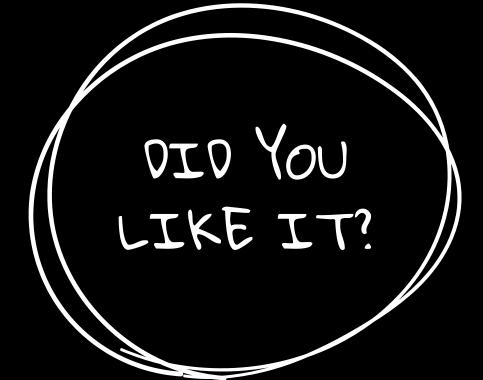






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