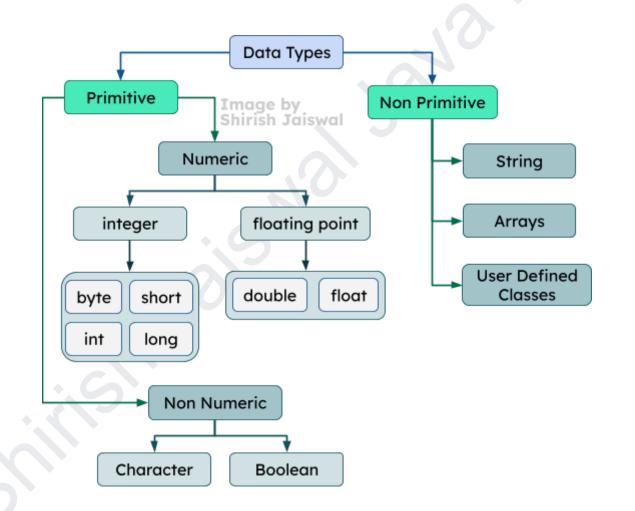
# **Data Types** and **Variables**

## **Types of Data Types**

Primitive		Reference (Non-Primitive)		
•	Integer - (int)	•	Classes	Arrays
•	Floating-point numbers - (float)	•	Annotations	
•	Booleans - (boolean)	•	Interfaces	
•	Characters - (char)	•	Enumerations	



#### **Primitive Data Types**

Primitive data types specify the size and type of value that should be stored in value and it has no additional methods. In Java there are eight primitive data types.

Types	Size	Min Value	Max Value	Wrapper Type		
Integer						
byte	1 byte	-2 <sup>7</sup> (-128)	2 <sup>7</sup> -1 (127)	Byte		
short	2 bytes	-2 <sup>15</sup> (-32 768)	2 <sup>15</sup> -1 (32 767)	Short		
int	4 bytes	-2 <sup>31</sup>	2 <sup>31</sup> -1	Integer		
long	8 bytes	-2 <sup>63</sup>	2 <sup>63</sup> -1	Long		
Floating – Point Number / Decimal numbers						
float	2 bytes	Approx. +-3.40282347E+38 digits) Java implementation	Float			
double	4 bytes	Approx. +-1.7976931348 significant deci	Double			
Boolean						
boolean	Virtual machine dependent true / false			Boolean		
Characters						
char	2 bytes	0	65 535	Character		

### **Calculate range of Data Type**

To find the range of any datatype we have a formula. Let's use it on int data type

Int size is 4 bytes

So, 4 bytes = 
$$8*4$$
 bits i.e., 32 bits

Formula is  $-2^{n-1}$  to  $2^{n-1}-1$  where n is the number of bits.

So range of **int** is  $-2^{32-1}$  to  $2^{32-1}-1$ 

#### **Signed and Unsigned**

There are **signed** and **unsigned** types only for numeric data types.

**Signed** data types range start from negative  $-2^{n-1}$  to positive  $2^{n-1}$  -1

**Unsigned** data types range start from zero (0) to  $2^{n^2}$ -1.

**n** is the number of bits.

#### Java is strongly typed language

- Every variable has a type
- Every expression has a type
- Each type is strictly defined

#### **Variable**

- A variable is a piece of memory that can contain a data value
- Java is strongly typed language: each variable has a type
- A variable is defined by the combination of identifier and a type
- All variable has a scope, which defines their visibility
- You can't give a name to variable (identifier) which are keyword in java

(https://en.wikipedia.org/wiki/List of Java keywords)

Datatype	variable	assignment operator	Literal	
byte	b	=	1;	
short	S	=	2;	
int	i	=	12;	
put I or L after the value if it's out of range				
long	L	=	12_000_000_000L;	
put f or F after the val	ue in float variable			
float	f	=	1.2f;	
double	d	=	1.324;	
use single inverted ' ' around character				
char	С	=	'c';	

#### **Non-Primitive Data Types**

These are also called **reference data types** Because they refer to the object. Some non-primitive data types are Classes, Array, String.

## Difference between Primitive and non-Primitive data type

Primitive	Non-Primitive
Predefined in java	Created by programmer and not defined by java
Its default value is not null. Based on the data type for <b>int</b> it is 0.	Its default value is <b>null</b>
Does not contain any methods	Contains methods to perform certain operation