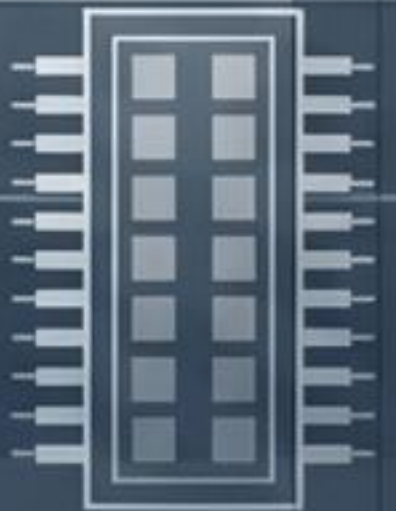


# **Microcontrollers – Complete Engineering Overview (Basic to Advanced)**

Real-World Applications, Architecture, Programming & Embedded Systems



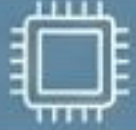

Prepared by  
Ahamed Jazif





# Microcontroller vs. Microprocessor: Engineering Comparison

Architecture, Peripherals, Power, and Application Suitability

 <b>Microcontroller (MCU)</b> 	 <b>Microprocessor (MPU)</b> 
<b>On-Chip Peripherals:</b> Integrated RAM, ROM, Flash, I/O Ports, Timers, ADC, DAC, Communication (UART, SPI, I2C). Single-Chip Solution.	<b>On-Chip Peripherals:</b> Minimal or None. Requires External Memory (RAM, ROM), Chipset, and I/O Controllers. Multi-Chip Solution.
<b>Power Envelopes:</b> Low Power, Energy Efficient. Ideal for Battery-Operated Devices.	<b>Power Envelopes:</b> High Power, Performance Oriented. Requires Significant Cooling.
<b>Clock Speeds:</b> Typically Lower (MHz range). Sufficient for Dedicated Tasks.	<b>Clock Speeds:</b> Very High (GHz range). Designed for Complex Computations.
<b>Target Applications:</b> Embedded Systems, IoT, Robotics, Automotive ECUs, Medical Devices, Smart Home.	<b>Target Applications:</b> General Purpose Computing, Desktops, Laptops, Servers, High-End Smartphones, Gaming Consoles.

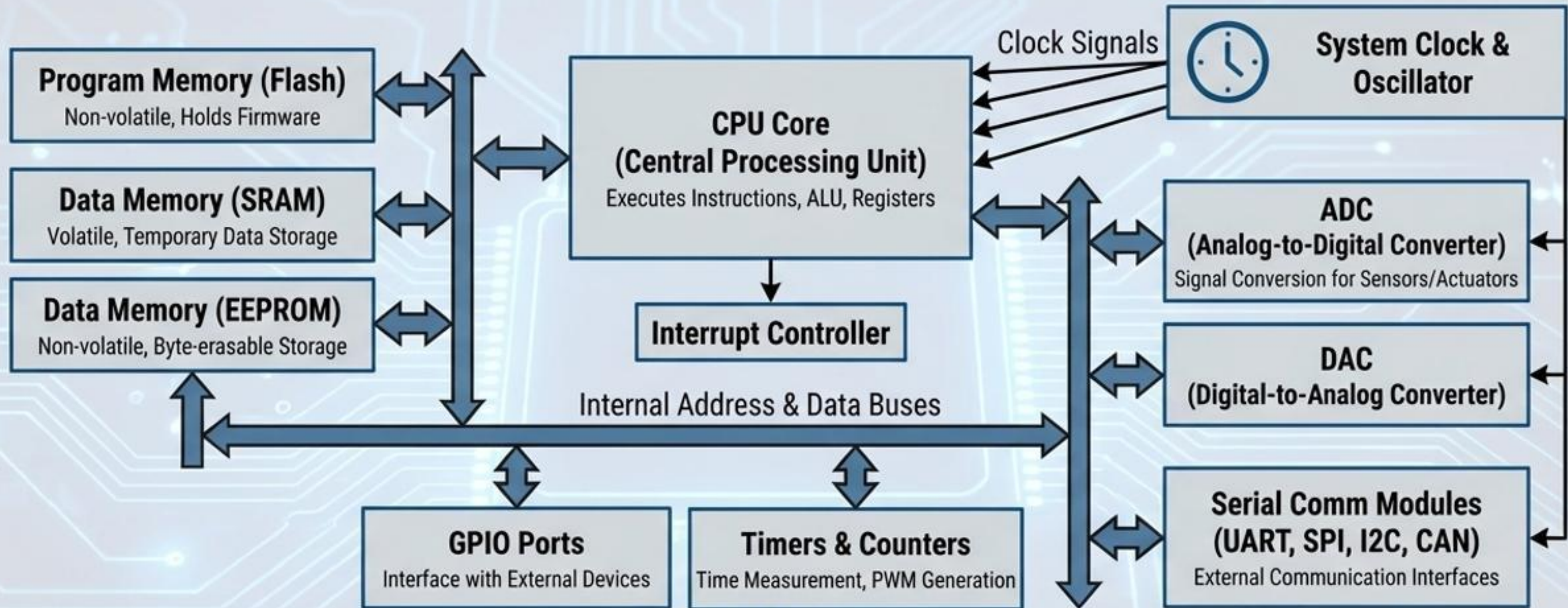


## Key Takeaway & Selection Criteria

- MCUs dominate embedded tasks due to high integration, low cost, and power efficiency.
- MPUs are suited for high-performance computing requiring extensive processing power and resources.
- Engineers choose MCUs for dedicated control and MPUs for complex computation.



# Microcontroller Architecture Overview: Subsystems & Interconnection








The CPU Core orchestrates operations by fetching instructions from Program Memory and accessing data from Data Memory. The Internal Bus System (Address, Data, Control) facilitates communication between all subsystems. The System Clock provides a single, synchronized time reference for all components to operate coherently.



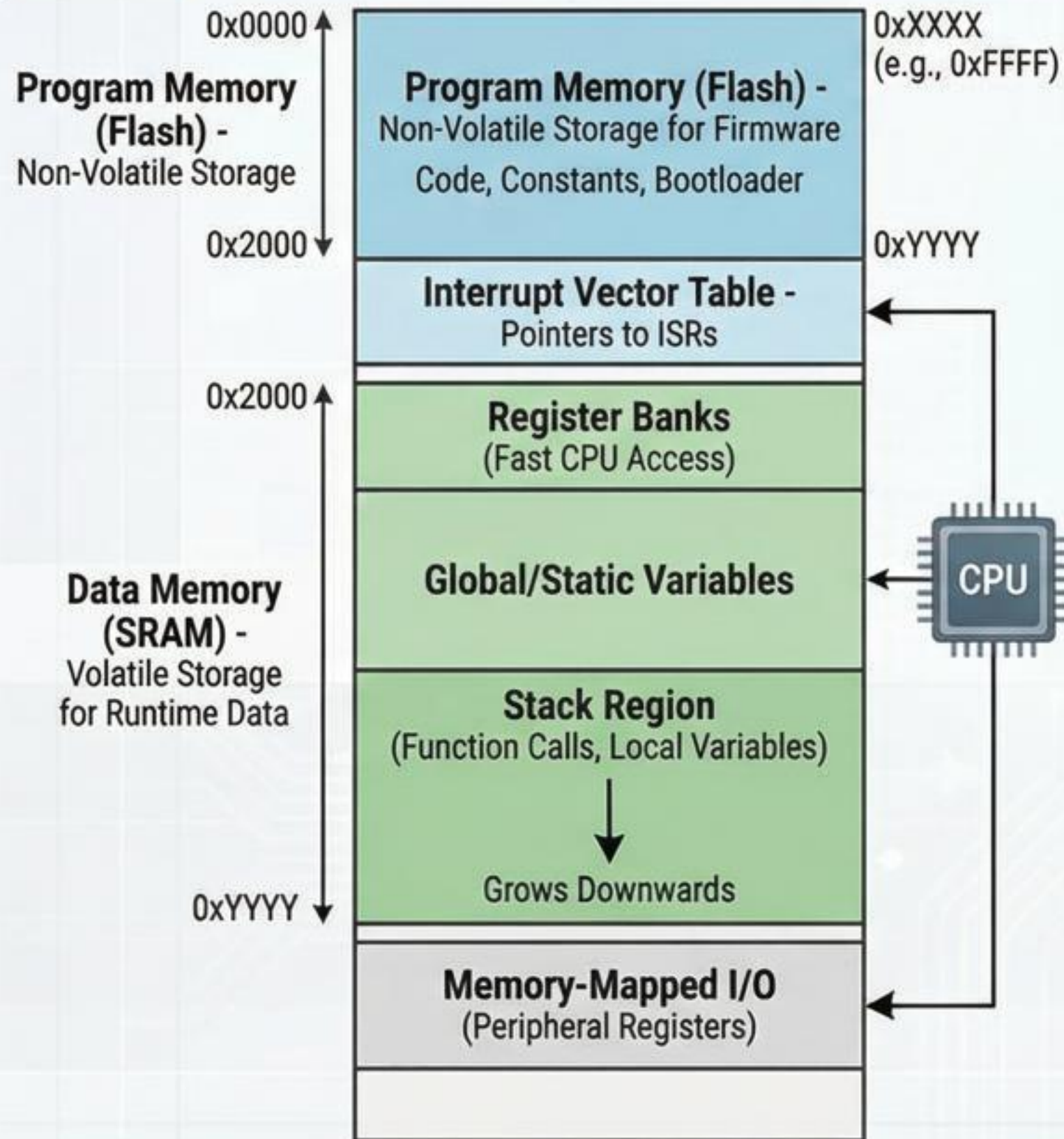
# Types of Microcontrollers: Classification & Popular Families

Microcontrollers are classified by data width, memory architecture, and instruction set. This chart maps popular families to their architectural features and typical use cases.

MCU Family	Data Width	Architecture	ISA Philosophy	Strengths	Typical Application Niches
 <b>8051</b>	8-bit	Von Neumann (modified)	CISC	Mature, simple, extensive legacy code base, low cost.	Simple control systems, appliances, educational tools, legacy industrial.
 <b>PIC Series</b>	8/16/32-bit	Harvard	RISC	Robust, low power, broad portfolio, strong peripheral set.	Automotive, industrial automation, consumer electronics, sensor interfacing.
 <b>AVR (Arduino)</b>	8-bit (mostly)	Harvard	RISC	Easy to use, large community, rich ecosystem, fast execution.	Prototyping, DIY projects, educational kits, simple robotics, IoT end-nodes.
 <b>ARM Cortex-M (STM32, etc.)</b>	32-bit	Harvard	RISC	High performance, scalable, energy-efficient, standardized, vast ecosystem.	IoT devices, wearables, advanced motor control, medical devices, edge AI.
 <b>ESP32</b>	32-bit	Harvard	RISC (Xtensa)	Integrated Wi-Fi & Bluetooth, dual-core, powerful processing, low cost.	Smart home, IoT gateways, connected devices, streaming audio, wireless sensor networks.



# Memory Organization in Microcontrollers



## ■ Program & Data Memory

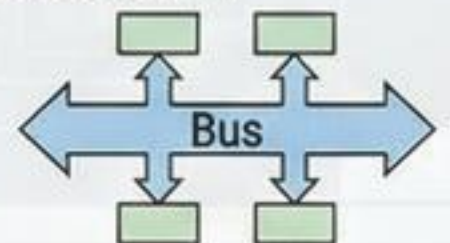
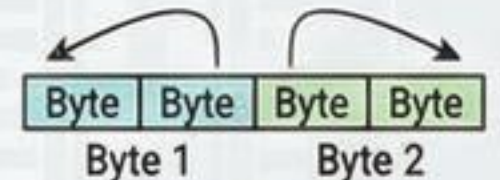
- **Flash:** Holds the executable code and constant data. Non-volatile, survives power cycles.
- **SRAM:** Stores temporary variables, stack, and heap during execution. Volatile, faster access than Flash.

## ■ Stack & Register Banks

- **Stack:** Used for function call management, local variables, and return addresses. Operates on LIFO (Last-In, First-Out) principle.
- **Register Banks:** Small, ultra-fast memory directly accessible by the CPU for arithmetic and logic operations.

## ■ Key Concepts & Addressing

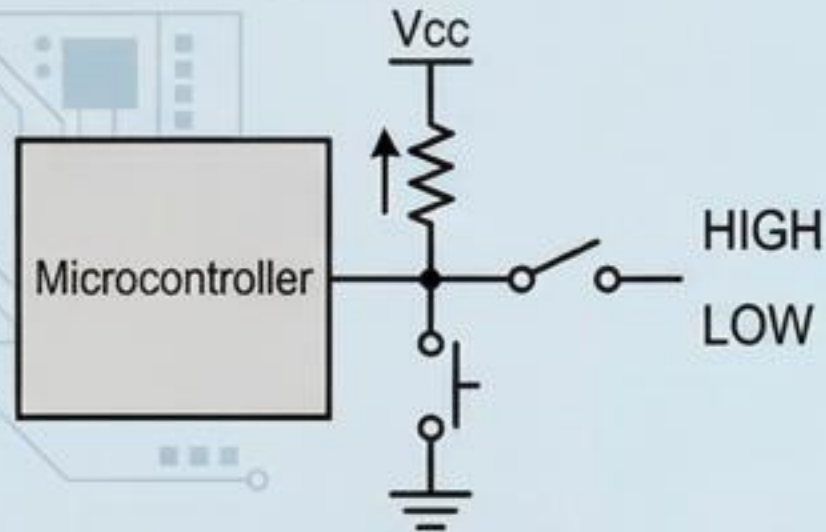
- **Little-Endian Ordering:** Least significant byte stored at the lowest address.
- **Memory-Mapped I/O:** Peripherals are accessed via specific memory addresses, unifying I/O and memory operations.
- **Unified Address Space:** Simplifies firmware development by using a single address bus for both program and data.



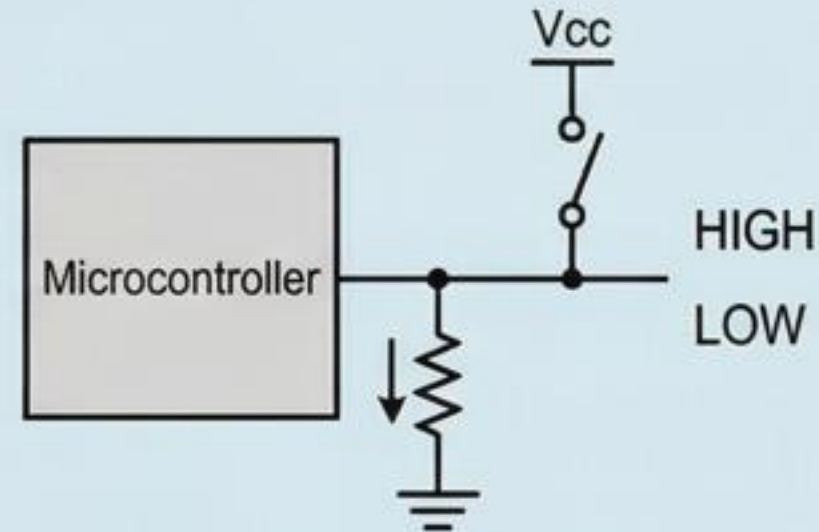


# GPIO (General Purpose Input/Output) Concepts

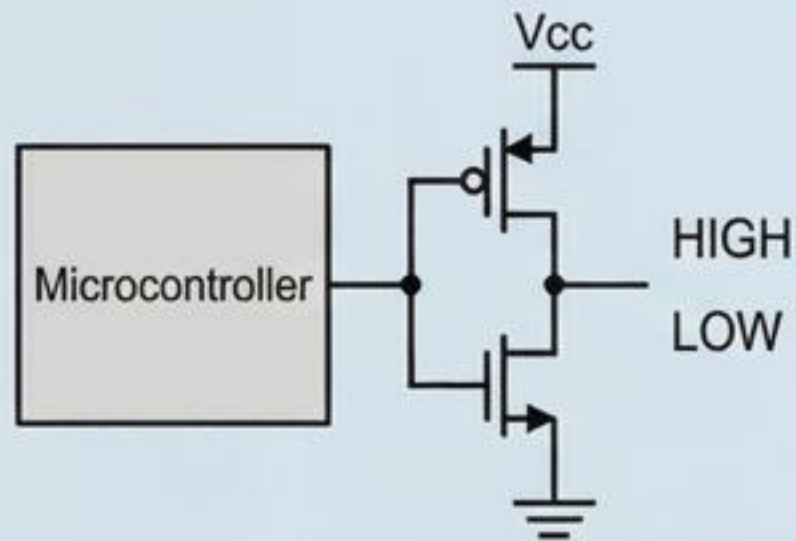
## Digital Input & Output Concepts



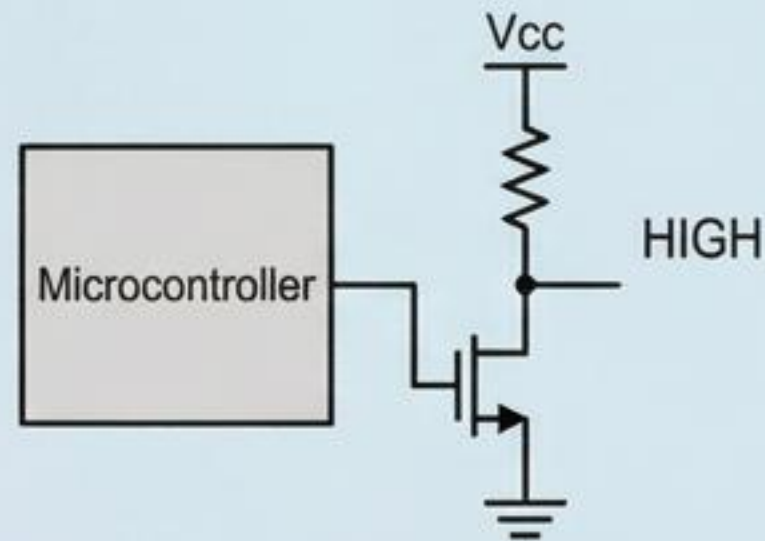
**1. Input with Pull-Up**  
Internal/External Resistor to Vcc,  
Default HIGH. Switch to GND.



**2. Input with Pull-Down**  
Internal/External Resistor to GND,  
Default LOW. Switch to Vcc.



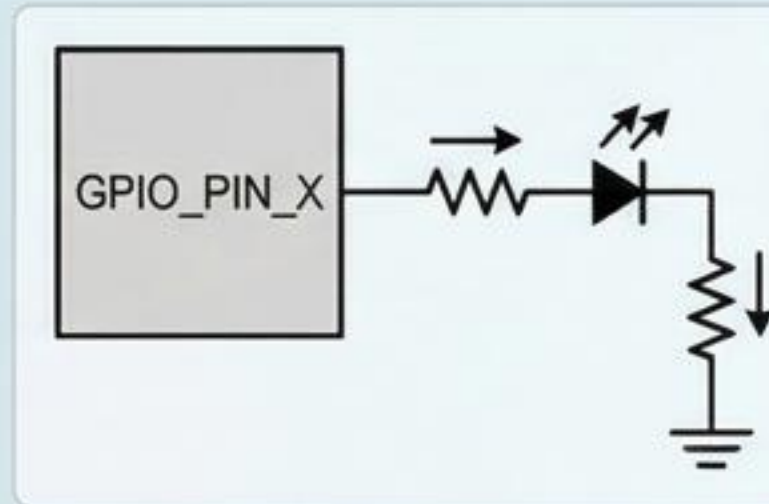
**3. Push-Pull Output**  
Actively drives both HIGH and LOW.  
Sourcing/Sinking Current.



**4. Open-Drain Output**  
Only actively drives LOW.  
Requires External Pull-Up for HIGH.

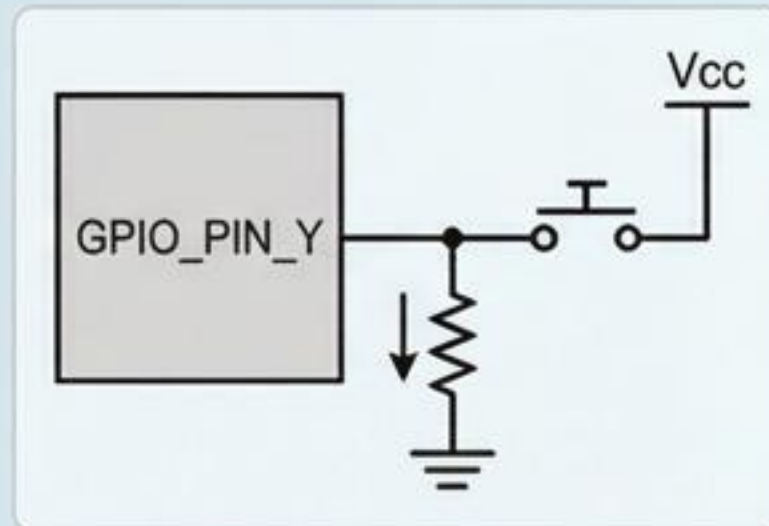
\*Current Sourcing/Sinking Limits (e.g., 10-20mA per pin, total package limit) apply.

## Real-World Example: Driving Loads & Reading Inputs



```
// Configure GPIO as Push-Pull Output
pinMode(GPIO_PIN_X, OUTPUT);

// Drive LED HIGH (ON)
digitalWrite(GPIO_PIN_X, HIGH);
```



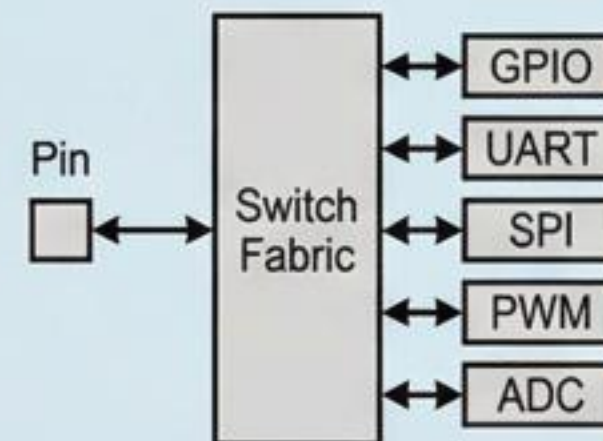
```
// Configure GPIO as Input with Internal Pull-Down
pinMode(GPIO_PIN_Y, INPUT_PULLDOWN);

// Read Button State
int buttonState = digitalRead(GPIO_PIN_Y);
```

Electrical Parameters to  
Firmware Commands



## Pin Multiplexing

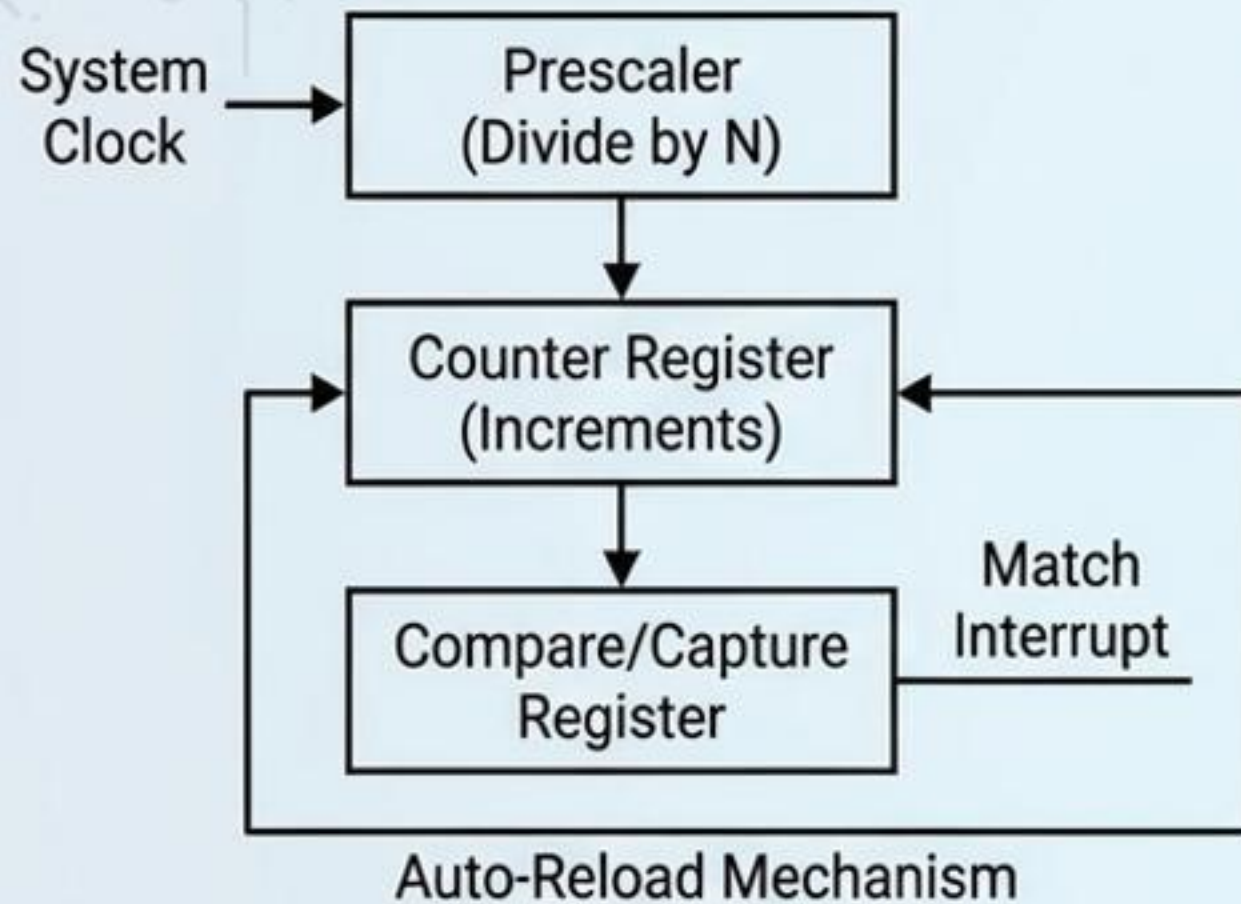


A single physical pin can be configured for  
different functions via software control  
(e.g., GPIO vs. Alternate Function).



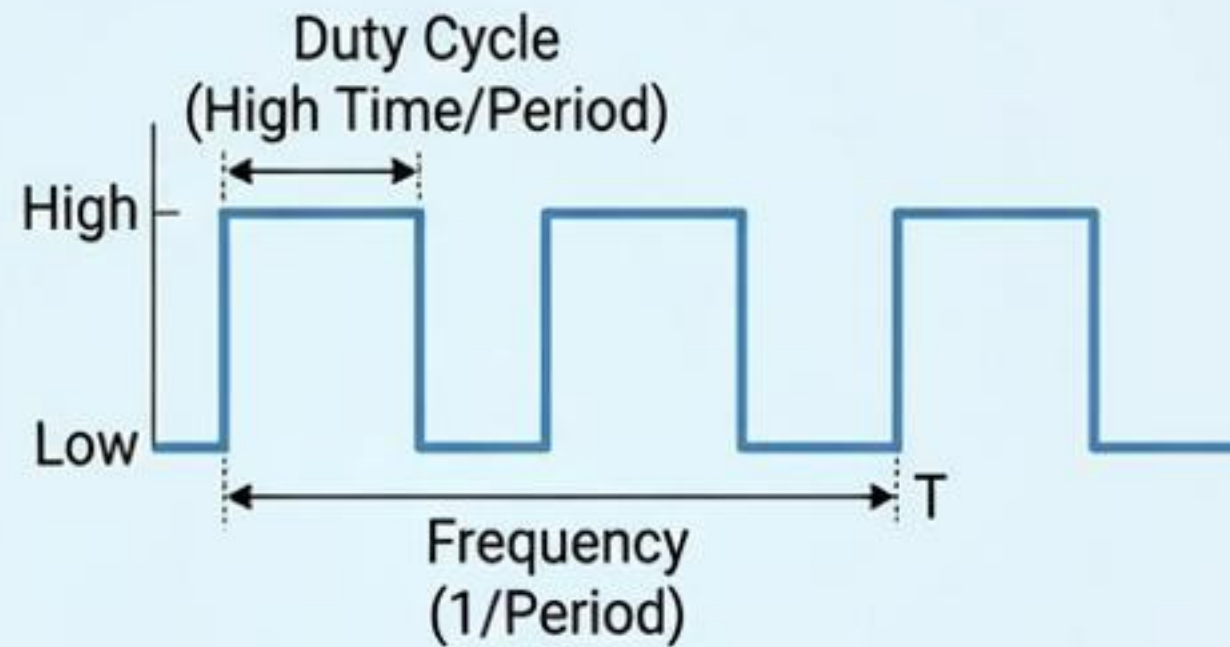
# Timers, Counters & PWM: Core Timing Concepts

## Timer Architecture



- **Prescaler:** Reduces clock frequency for flexibility.
- **Auto-Reload:** Resets counter for periodic events.
- **Compare Register:** Triggers events at specific counts.

## PWM Generation & Formulas



$$\text{Frequency (f)} = \frac{\text{Clock\_freq}}{\text{Prescaler} \times \text{Period\_cycles}}$$


$$\text{Duty Cycle (\%)} = \frac{\text{Compare\_value}}{\text{Period\_cycles}} \times 100$$

**PWM enables precise control in various embedded systems applications.**

## Applications

**Motor Speed Control**  
(Varying Average Voltage) 

**Servo Angle Control**  
(Precise Pulse Width) 

**Signal Generation**  
(Arbitrary Waveforms) 



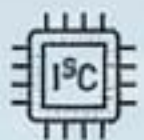
# Communication Protocols: Summary & Selection

Protocol	Wire Count	Topology	Speed	Fault Tolerance
<b>UART</b> (Universal Asynchronous Receiver-Transmitter)	2 (TX, RX)	Point-to-Point	Medium (up to few Mbps)	Low
<b>SPI</b> (Serial Peripheral Interface)	4 (SCLK, MOSI, MISO, SS)	Master-Slave (Single/Multi)	High (up to tens of Mbps)	Low
<b>I<sup>2</sup>C</b> (Inter-Integrated Circuit)	2 (SDA, SCL)	Multi-Master/Multi-Slave Bus	Medium (up to 5 Mbps)	Moderate (Ack/Nack)
<b>CAN</b> (Controller Area Network)	2 (CAN_H, CAN_L)	Multi-Master Bus	High (up to 1 Mbps)	High (Error Detection/Confinement)
<b>LIN</b> (Local Interconnect Network)	1 (LIN)	Master-Slave Bus (Single Master)	Low (up to 20 kbps)	Moderate (Checksum/Parity)

## Selection Guidelines



**UART:** Ideal for simple debugging, console output, and short-distance communication.



**I<sup>2</sup>C:** Suitable for connecting multiple low-speed peripherals (sensors, EEPROMs) on a single bus with limited pins.



**SPI:** Best for high-speed data transfer with sensors, ADCs, and displays where distance is short.



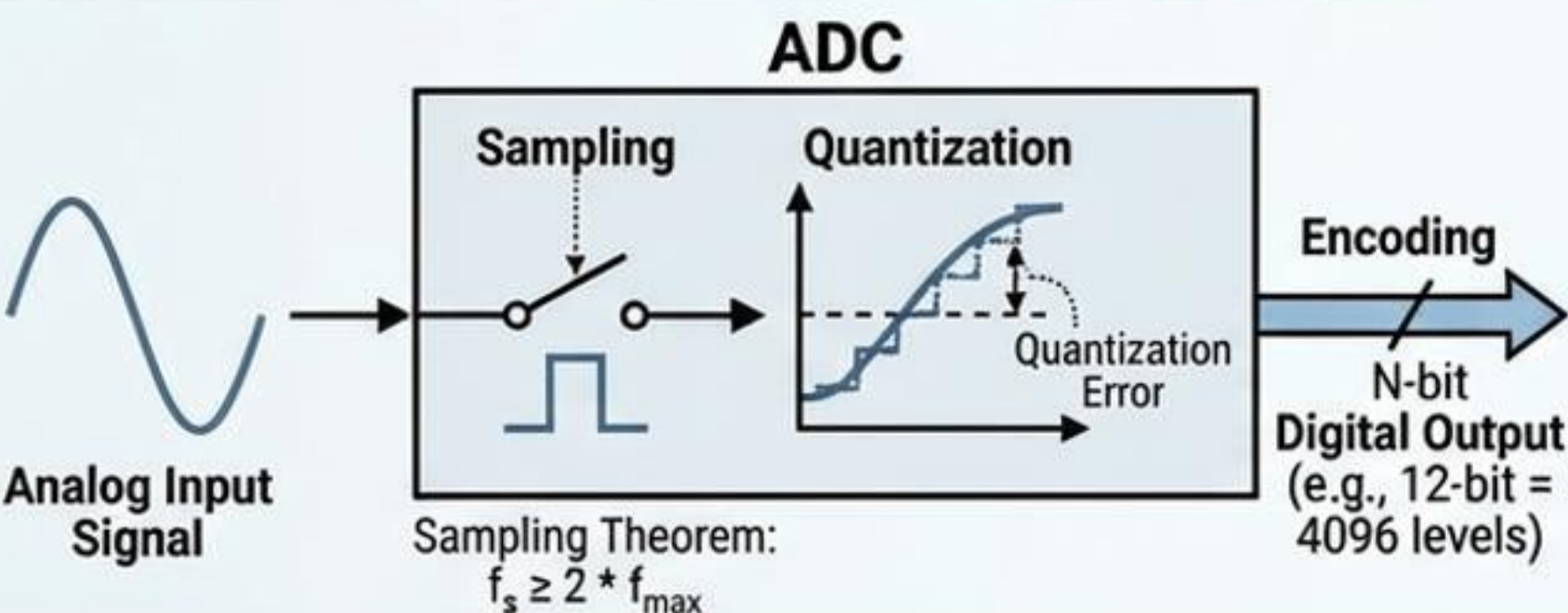
**CAN:** Essential for robust automotive and industrial applications requiring reliability and noise immunity in complex networks.



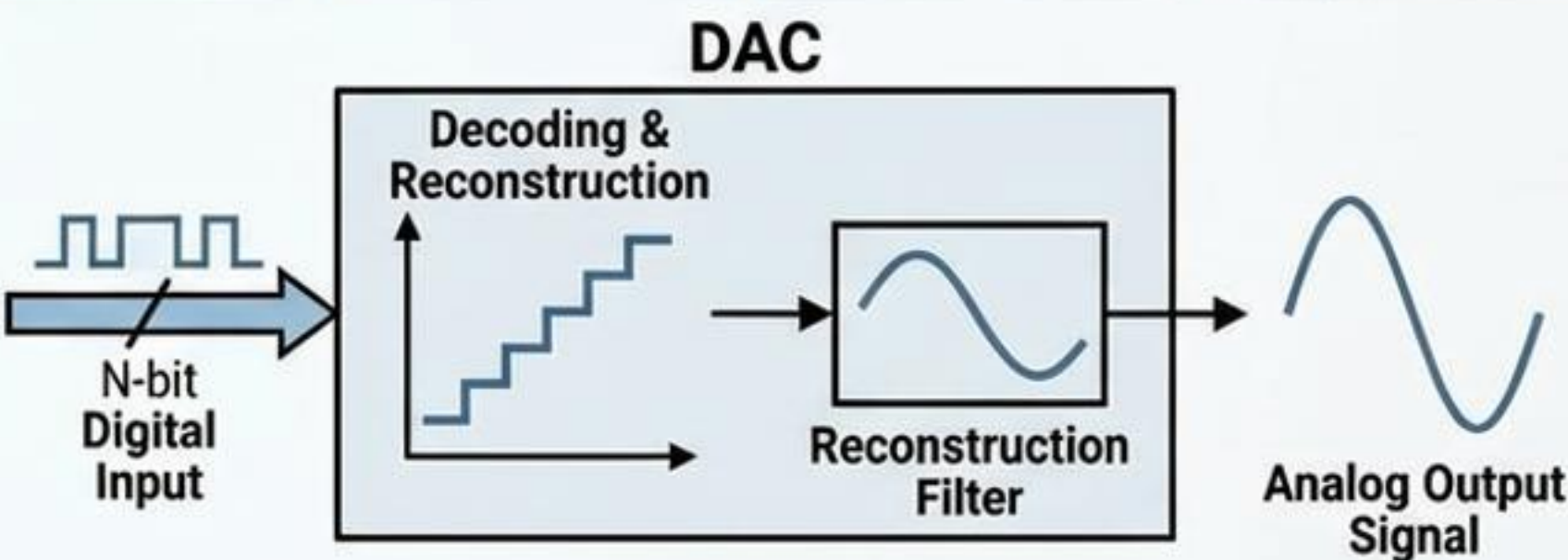
# ADC & DAC Systems: Bridging the Analog and Digital Worlds

Sampling Theorem, Resolution, Quantization & Real-World Interfaces

## Analog-to-Digital Conversion (ADC)

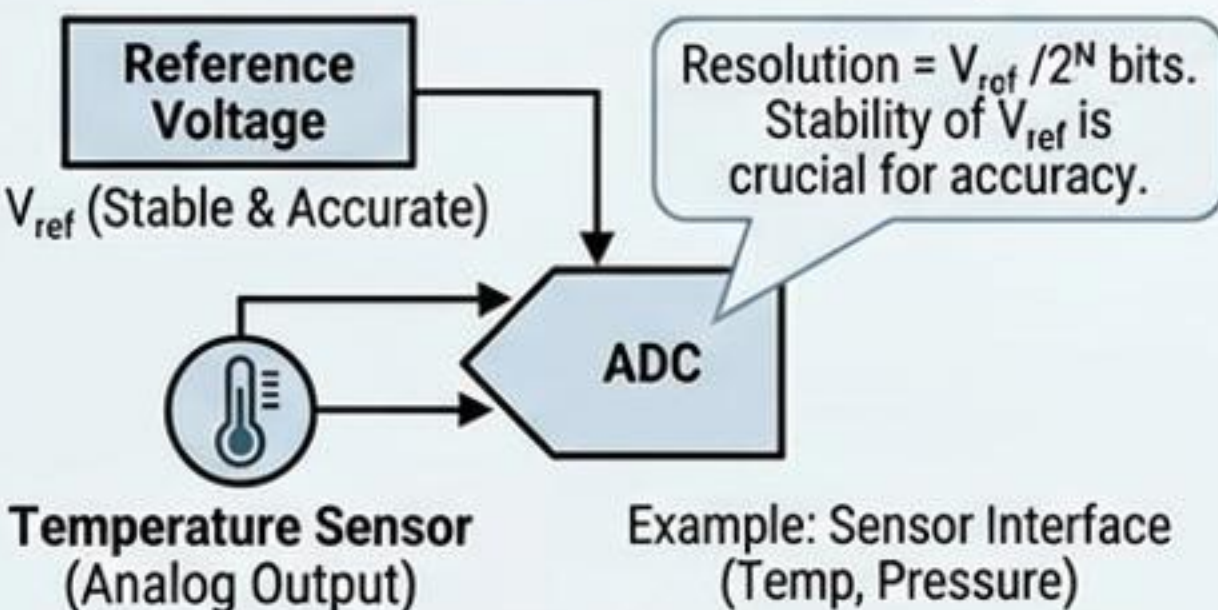


## Digital-to-Analog Conversion (DAC)



## Key Parameters & Challenges

### Resolution & Reference Voltage



### ADC vs. DAC Comparison

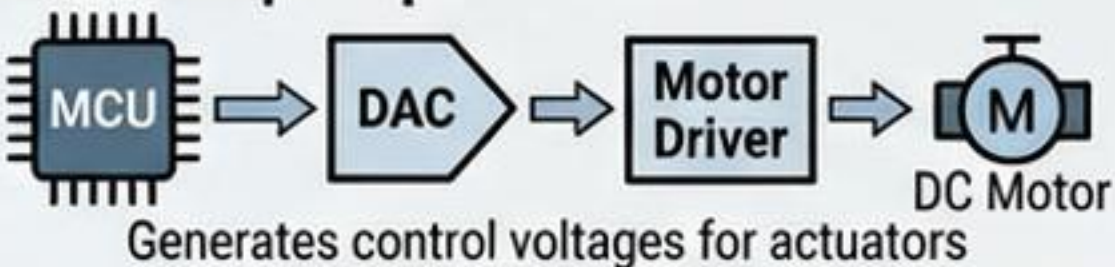
	ADC	DAC
Input	Input Input	Digital Input
Output	Input	Output
Core Function	Reference function	Digital & reconstruction
Example Use	Sensor Interf. & Temp, Pressure	Control contens voltages

## Applications & Waveform Reconstruction

### 1) Audio Output



### 2) Control Loop Output





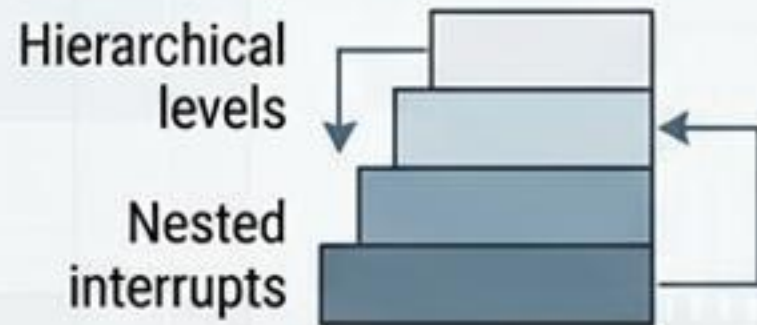
# Interrupts & Exception Handling

## Key Concepts

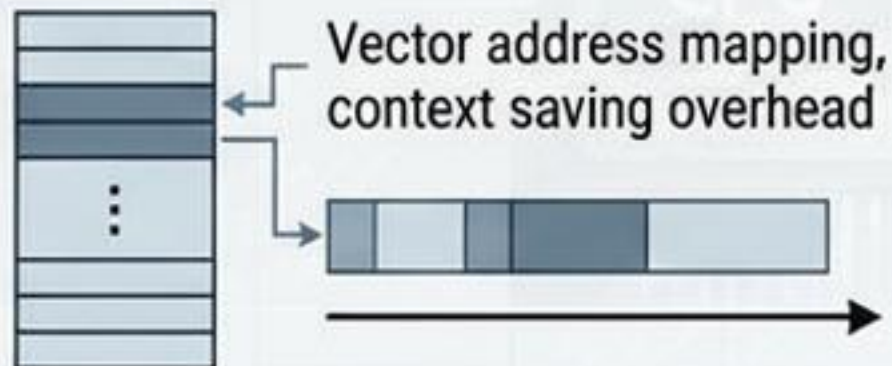
### Interrupt Types



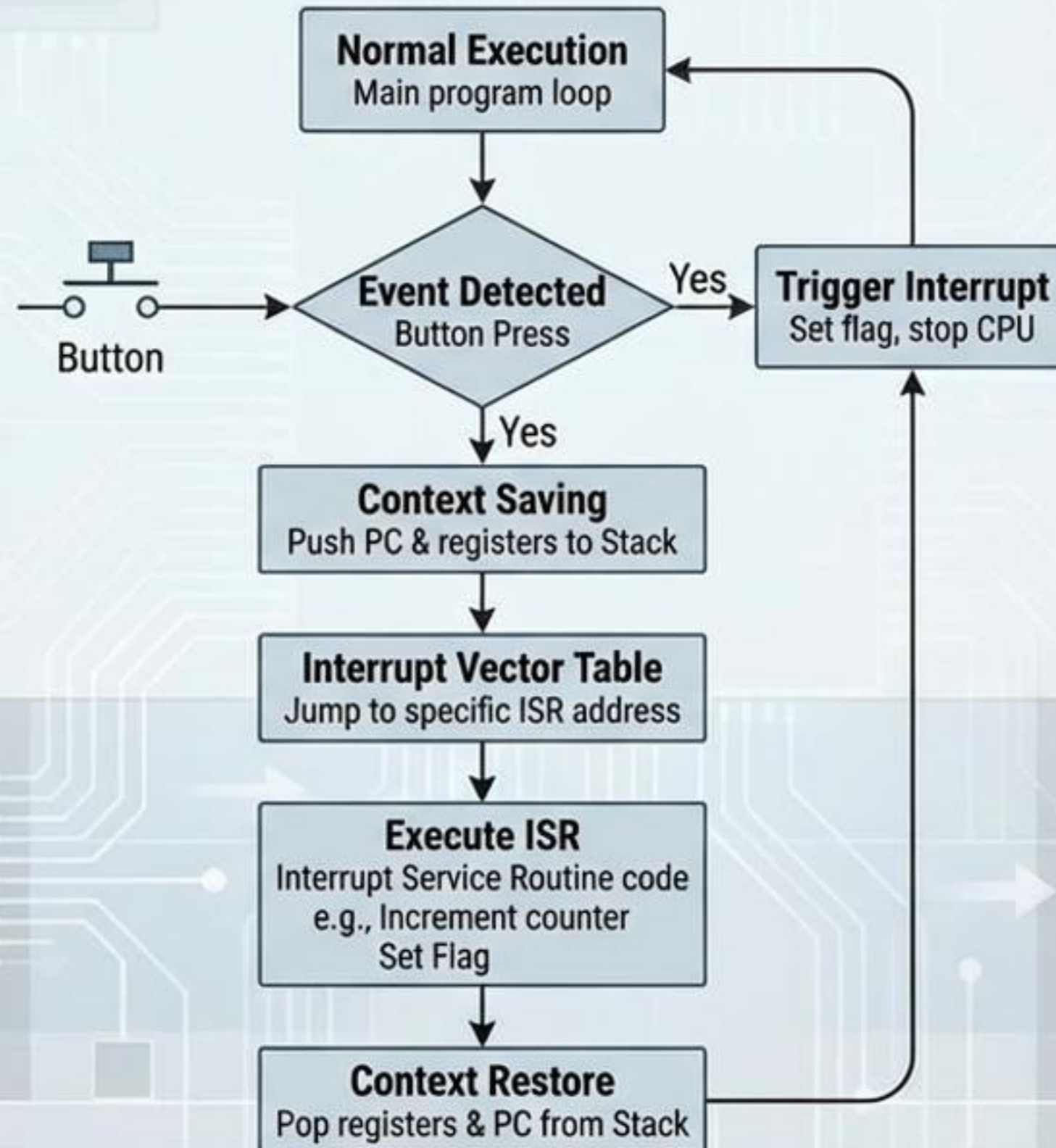
### Interrupt Priority



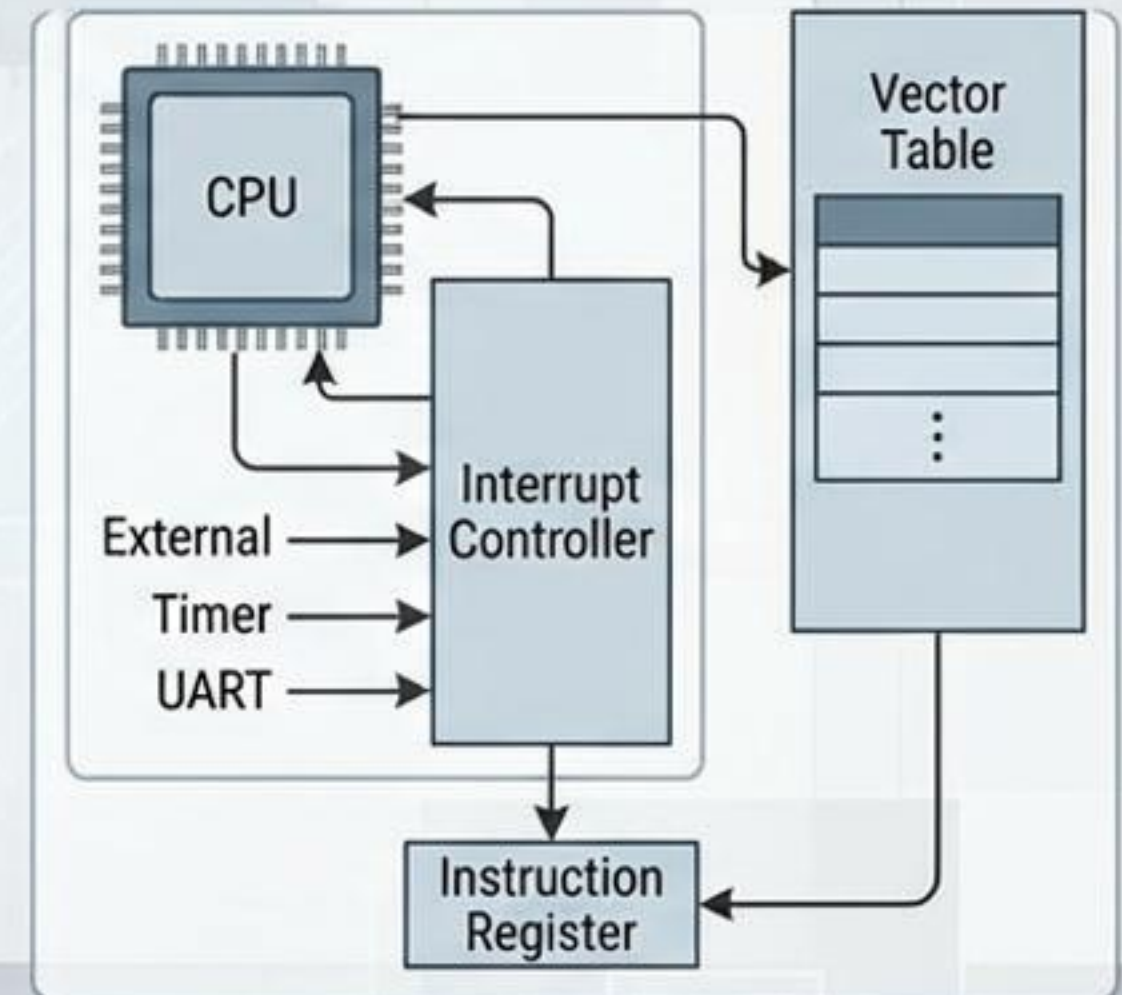
### Vector Table & ISR Latency



## Button Press Interrupt Example & Flow



## Interrupt Processing Architecture



### Importance & Considerations

- Real-time Response
- Reduced Latency
- Power Efficiency (Wake-up)
- Careful Stack Management
- Critical Section Protection



# Power Management in Microcontrollers: Strategies & Impact

## Key Power-Saving Modes

- **RUN Mode**
- Full Performance
- High Current
- All Peripherals On
- Fast Response

RUN Mode

SLEEP Mode

- CPU Off
- Peripherals On
- Medium Current
- Quick Wake-up

STOP Mode

- CPU & Clocks Off
- RAM Retained
- Low Current
- Moderate Wake-up

STANDBY Mode

- Most Circuits Off
- RAM Lost
- Lowest Current
- Slow Wake-up
- Requires Reset

## Additional Strategies



### Dynamic Voltage Scaling (DVS)

Reduces Voltage/Frequency on demand



### Brown-out Reset (BOR)

Ensures Safe Operation at Low Voltage Thresholds

## Quantifiable Impact (IoT Sensor Node Example)



### Active State (e.g., Transmitting)



Current Consumption:  
mA range (e.g., 20-100mA)

**Significant Current Reduction**  
(e.g., >99.9%)



### Sleep/Standby State (e.g., Idle)



Current Consumption:  
µA/nA range (e.g., 0.1-10µA)



**Extends Battery Life**  
(Months to Years)

## Wake-up Sources & Retention Strategies

### Wake-up Triggers



RTC/Timers



External Interrupts  
(e.g., GPIO)



Watchdog Timer  
(WDT)

Active Mode

### Data Retention



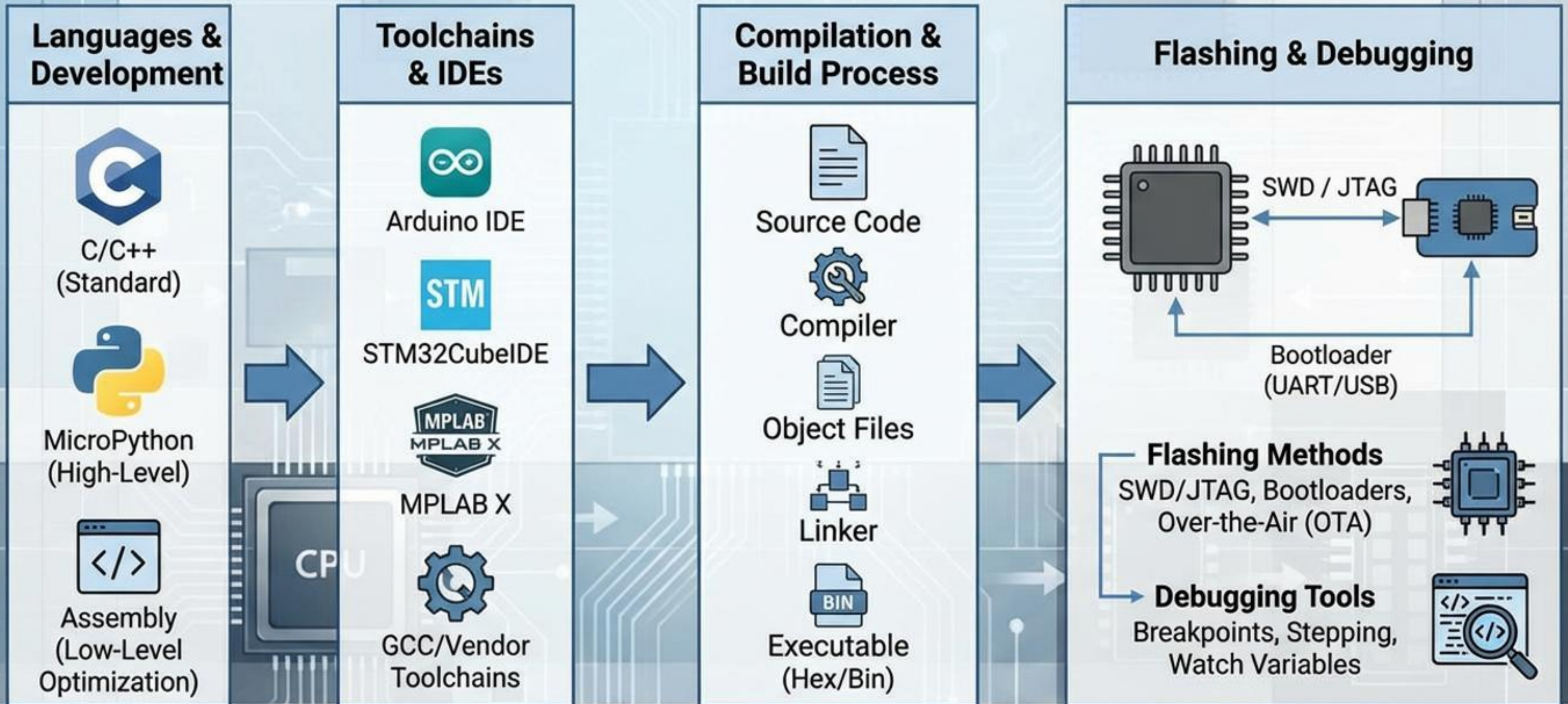
**RAM & Registers**  
(Retained in Stop)



**SRAM/Context**  
(Lost in Standby,  
Saved to Flash)



# Programming Microcontrollers

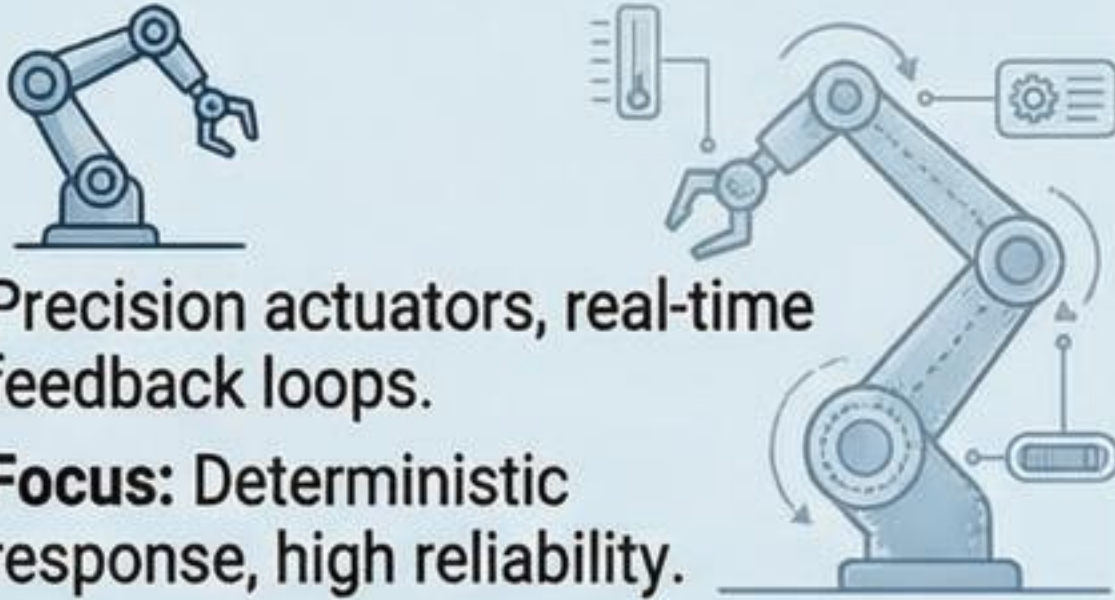




# Microcontroller Applications in Engineering

Deterministic real-time response, environmental ruggedness, and cost constraints in critical systems

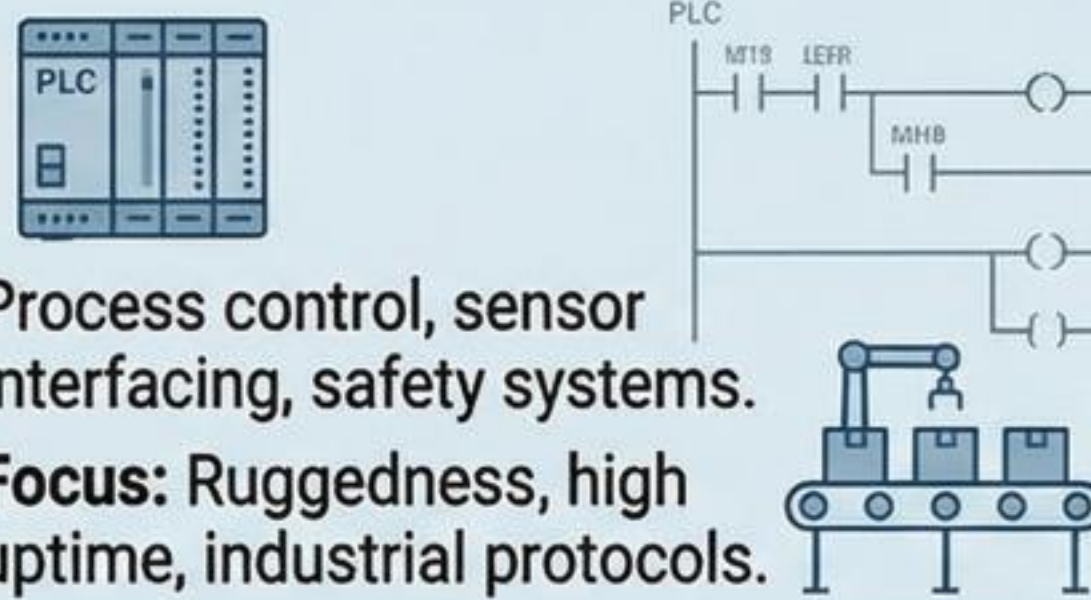
## Robotic Motor Control



Precision actuators, real-time feedback loops.

**Focus:** Deterministic response, high reliability.

## Industrial Automation (PLCs)



Process control, sensor interfacing, safety systems.

**Focus:** Ruggedness, high uptime, industrial protocols.

## Aerospace Avionics



Flight control, navigation, telemetry.

**Focus:** Extreme reliability, redundancy, harsh environments.

## Infusion Pumps (Medical)



Accurate dosage delivery, safety alarms, patient monitoring.

**Focus:** Fail-safe operation, regulatory compliance.

## Smart-Home Gateways



Connectivity hub, data processing, remote control.

**Focus:** Cost-efficiency, low power, interoperability.

## Automotive ECUs



Engine management, safety systems (ABS, airbags), infotainment.

**Focus:** Real-time performance, automotive grade, standards.

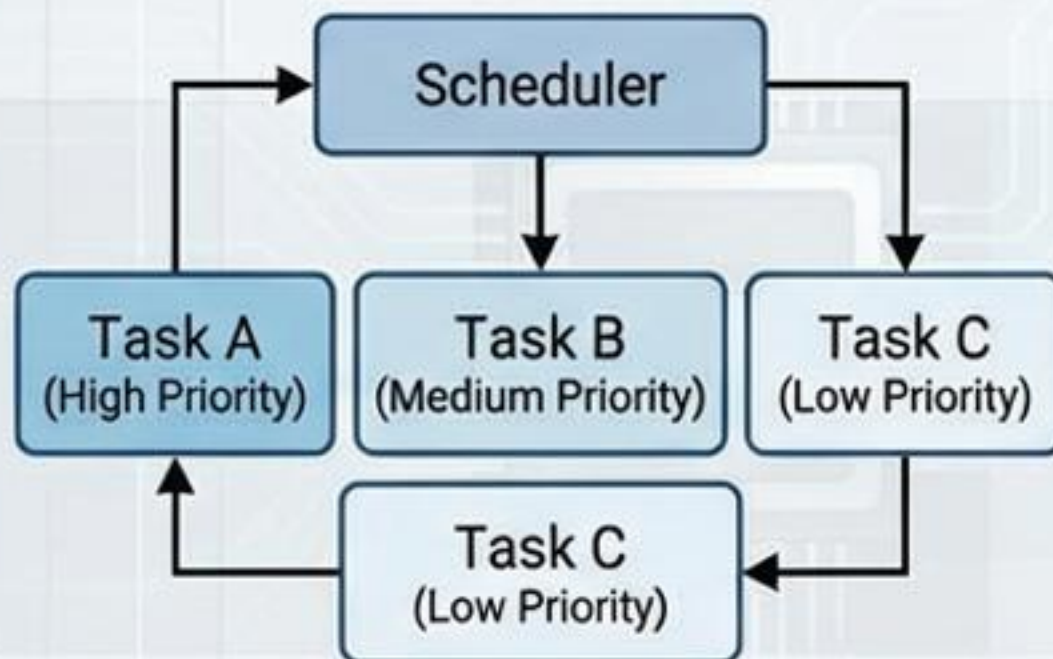


# Advanced Topics: RTOS, Security, and Emerging Trends



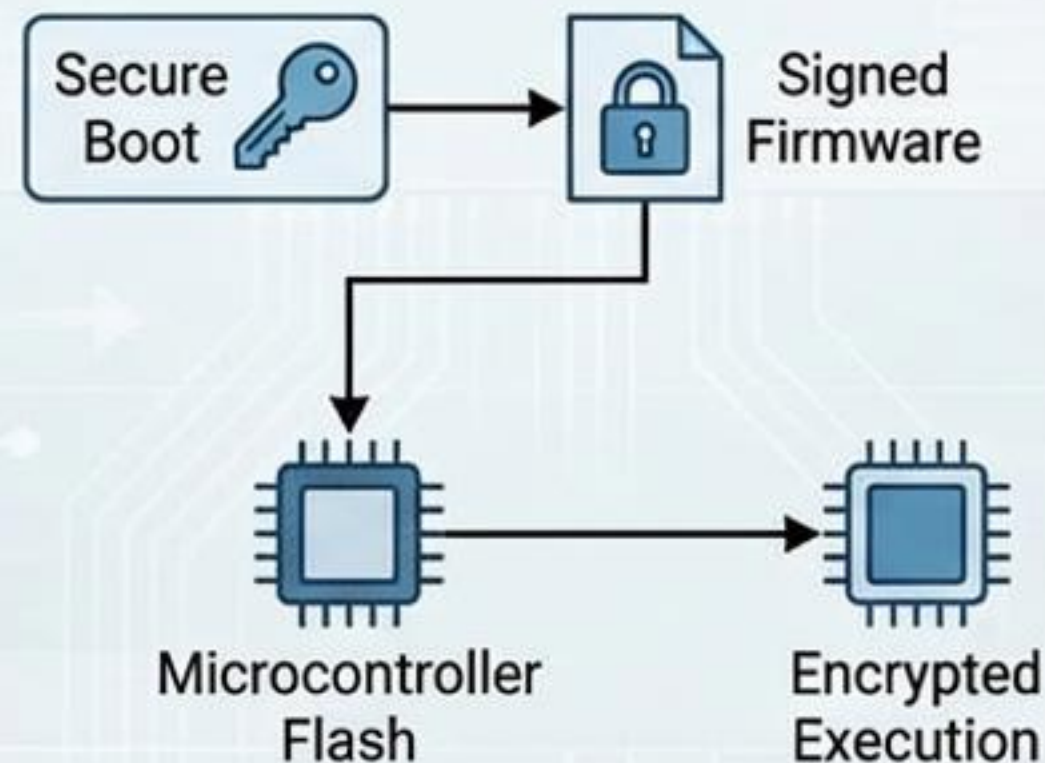
## Real-Time Operating Systems (RTOS)

- Preemptive Kernels
- Task Scheduling
- Inter-task Communication
- Deterministic Latency



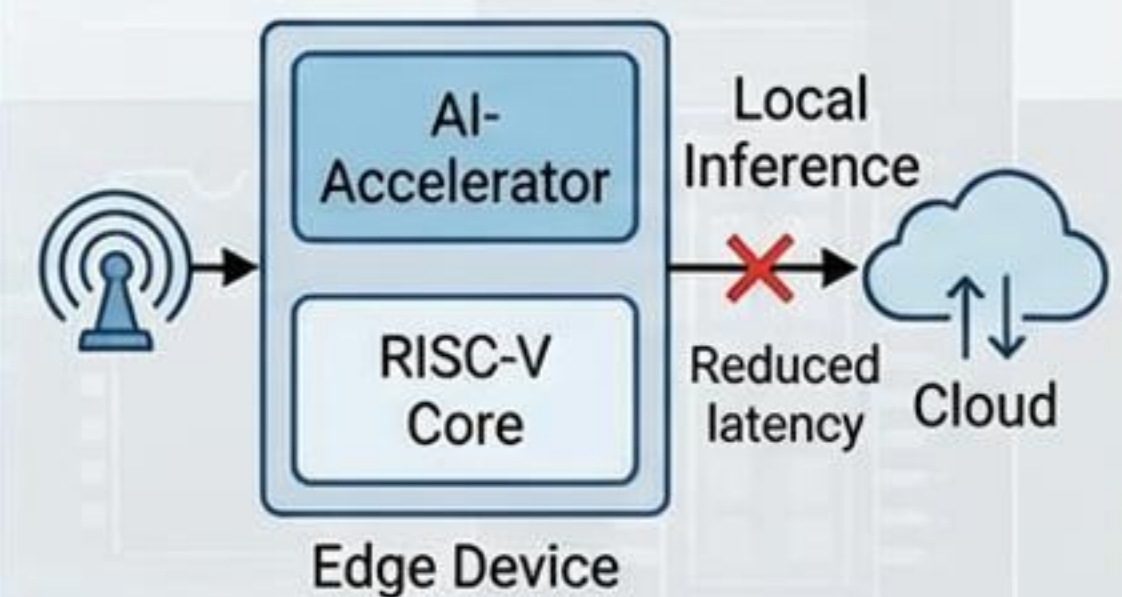
## Embedded Security & Bootloaders

- Secure Boot
- Encrypted Firmware
- Side-Channel Resistance



## Edge Computing & Emerging Trends

- RISC-V Architecture
- AI-Accelerator Trends





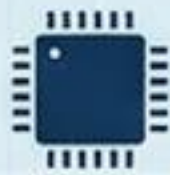
# Advantages, Limitations & Engineering Selection Criteria

## Microcontroller Balances

### ✓ Advantages



Ultra-Low Power



Small Footprint



Peripheral Integration



### ✗ Limitations



Limited Compute Throughput



Limited Memory

Balances ultra-low power, small footprint, and peripheral integration against limited compute throughput and memory.



## Engineering Selection Checklist



Power Budget



Processing Headroom



IO Count & Types



Communication Interfaces



Long-term Silicon Availability

Provides engineering selection checklist: power budget, processing headroom, IO count, comm interfaces, and long-term silicon availability.



# CONCLUSION & FUTURE TRENDS

## Recap: Architectural Takeaways & Application Impact



Integrated & Specialized Architectures

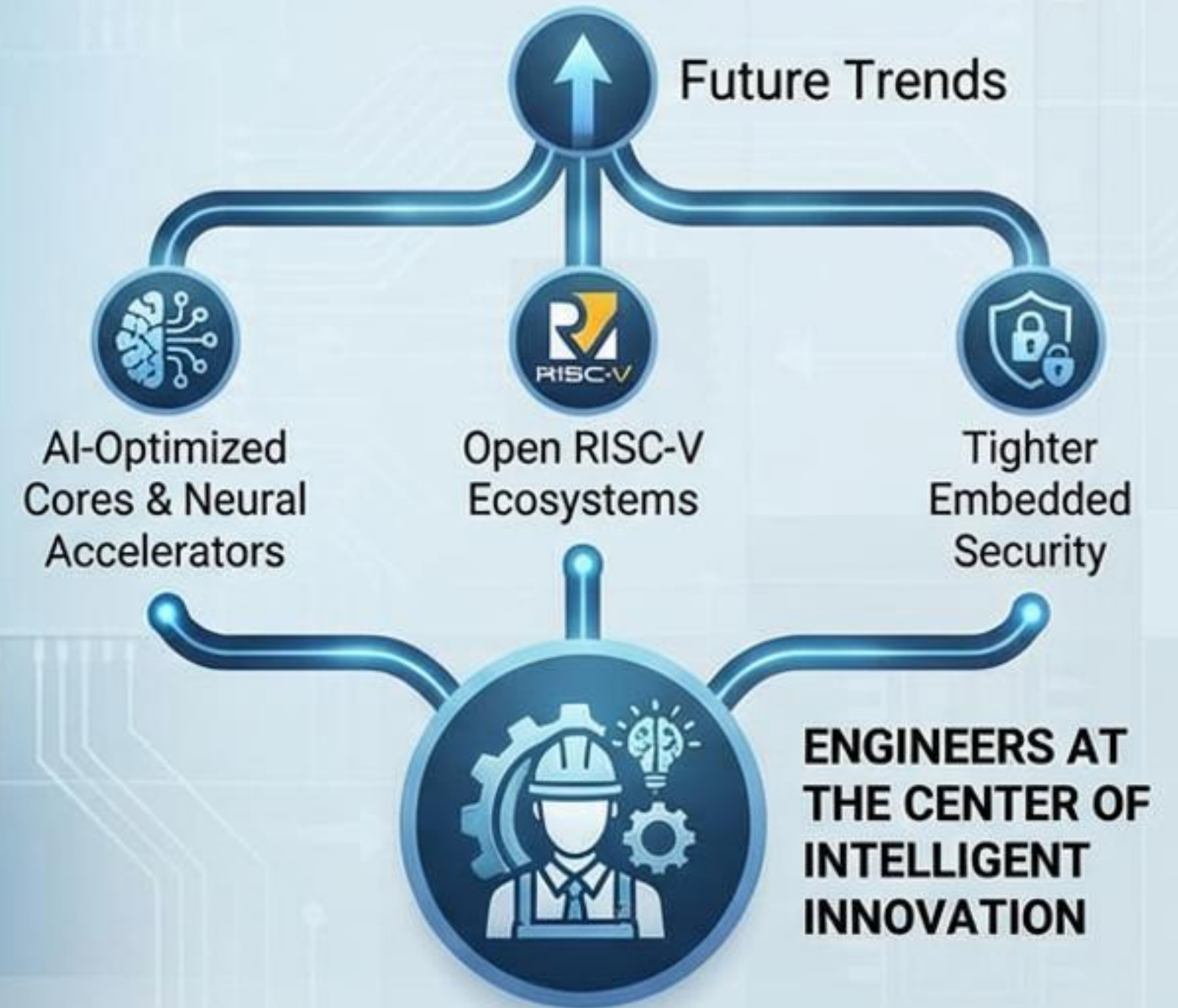


Pervasive Real-World Applications (IoT, Auto, Industrial)



Power-Efficient, Embedded Solutions

## Future Directions: The Next Generation



Designing the intelligent, connected future.