

TOP



REST API

DESIGN PITFALLS

BY VICTOR RENTEA

- Versioning
- Performance Tricks
- Growing Complexity
- CQRS Levels
- Semantic APIs
- Error Handling

Victor Rentea  

► 18y of Coding, Java Champion 





► Domains:         ...

► 10y of Training at 150 companies



► 100+ Conference Talks on YouTube

► Live Webinars for my Community


► Life +=  +  +  



REST API

A thick, horizontal red brushstroke underline is positioned below the 'API' portion of the title.

Co-author of TCP/IP



Postel's Law

Be **conservative in what you do,**
but liberal in what you accept from others

Backwards Compatibility

How to Break It?

POST /users/{email} a request

Cause a Breaking Change!
that would force clients to update

1 PUT /user/{id}/prefs

fullName: { *required

2 "firstName": "John",

3 "lastName": "DOE",

4 } "emailAddress": "a/com",

5 "phone": ["+407129"],

6 - "currency": "EUR"

+ "address" *required

+ "middleName" ★ optional

Change Content-Type to
=> application/xml
=> application/json; charset=utf-32
Example: ± a field?

+regex pattern/min length

array

a response

{
"2023-03-01T00:00:00Z"
"2023-03-01" (ISO)

7 "date": "03/01/2023",

8 "age": "37" ← number

9 - "country": "ROU"

+ "extra": ★

One of ~~ROU~~ | ESP | NOR
became supported

One of ~~RUB~~ | EUR | GBP

no longer supported

(intentional?)

Legend

breaking change

backwards-compatible change

Be Backwards-Compatible!

- Add **more optional input** fields ★

- Add **more output** fields ★

+phone: "+40720..", (A)

- +phoneCountryCode: "+40", (B)

+phoneLocalNumber: "720..", (B)








Add **alternative representation** (B) in **response**

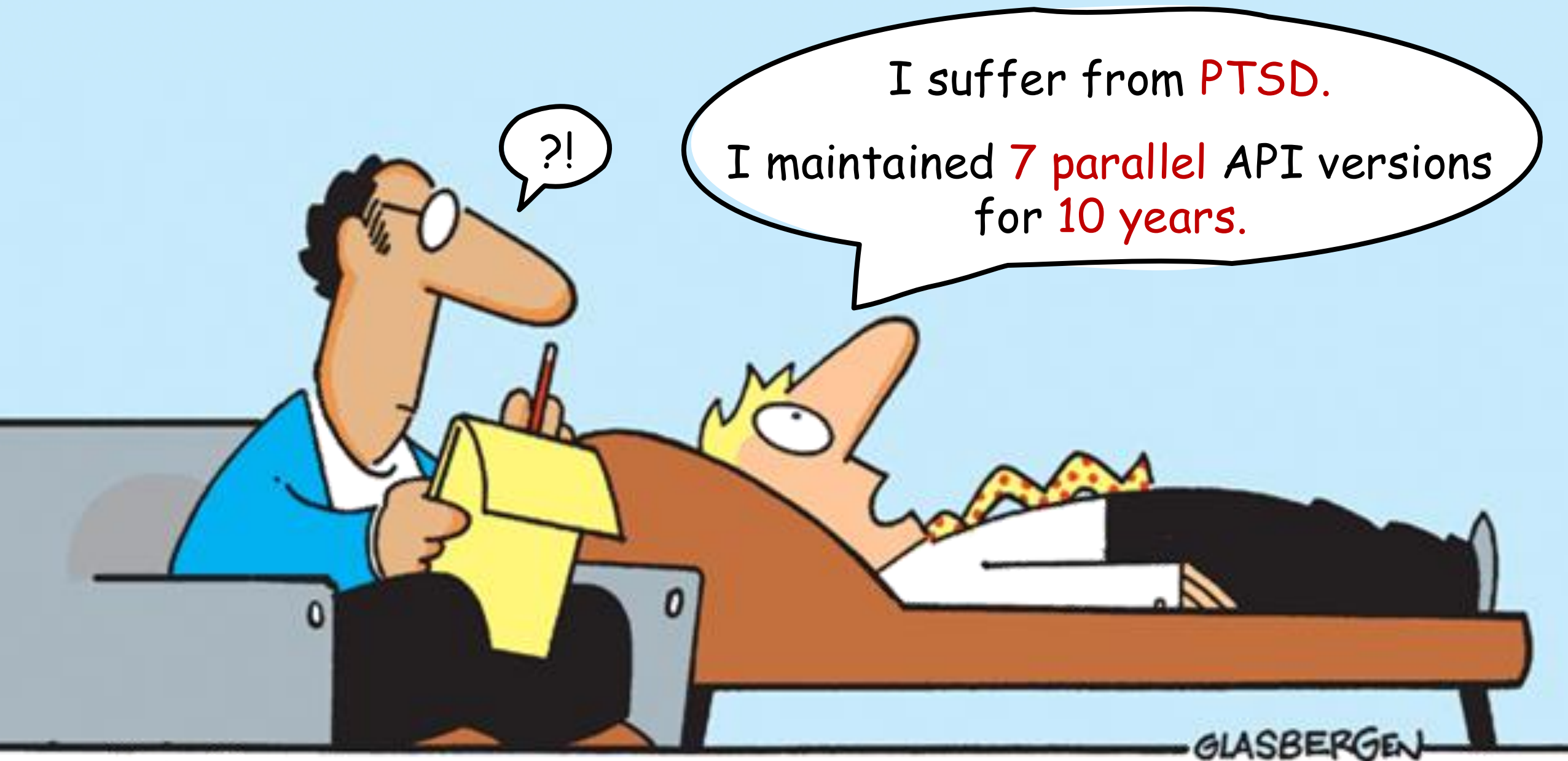
- ... or in **request** – **Wait!** What if a request brings **both (A)+(B)**
?! 🤪

- = **API Semantic Debt** accumulates ➡ clean-up in v2



v2 is Here! What next?

- Code is **copy-pasted**, **branched** or riddled with **if (version==2)**
- **Identify v1 Clients** via request headers:
 - Authorization {JWT:sub}, X-API-Key, X-Client-Id, Traceparent 
- **Convince v1 Clients to Upgrade**
 - , , , **No New Features**, Rate Limit ↘, Fees ↗; force mobile app update 
 - Offer help: Guides, Automatic [OpenRewrite](#) recipes, ... **Can I code with you?** 
 - **Don't:** ~~if (random) throw "Upgrade!" or sleep(1s) or claim 'V1 is vulnerable'!~~
- **Ideally: support max 2 parallel versions for a limited time** 



To avoid future breaking changes,
I'll make my API "more generic"



Future-Proof API - Looses Clarity 🤖

```
{  
  emails: ["a@b.com"],
```

in case **tomorrow** we start supporting more



```
  phones: [{phone: "ABC", type: "work"}],
```

(but today you require/return size=1)
more *types* **tomorrow**?

```
  metadata: [    aka 'extensions'
```

more keys **tomorrow**?

```
    {name: "age", value: 12},
```



```
    {name: "address", value: {street: ..., }},
```

```
    +50 more keys added over years 🤖 ⚡
```

```
  ] java: Map<String,?>
```

To avoid future breaking changes,
I'll make my API **"more generic"**

Versioning Strategies

- **new microservice:** order-service-**v2** + separate Git + CI \pm DB 🤖
 - **Design for deletion** – easy to remove v1 later (soon!)
- **per-service** ★ : order-service.intra/**v2**/order/{id}
 - "/v1/" is a middle finger 🖐️ to your API clients, [REST author Roy Fielding](#)
- **per-endpoint:** /order/**v2**/id --- multiple bounded contexts?
- **Content-Type + Accept:** application/json+v3

Contract Tests

Auto-detect contract mismatch

#musthave

Generate FE Types from BE API

FE build pulls the BE contract and (re)generate TypeScript interfaces from it, failing on any BE API breaking change.

if client=Browser

-v2.0.jar 🤔

Containing: classes, and/or 🤔
OpenAPI (yaml/json) contract?

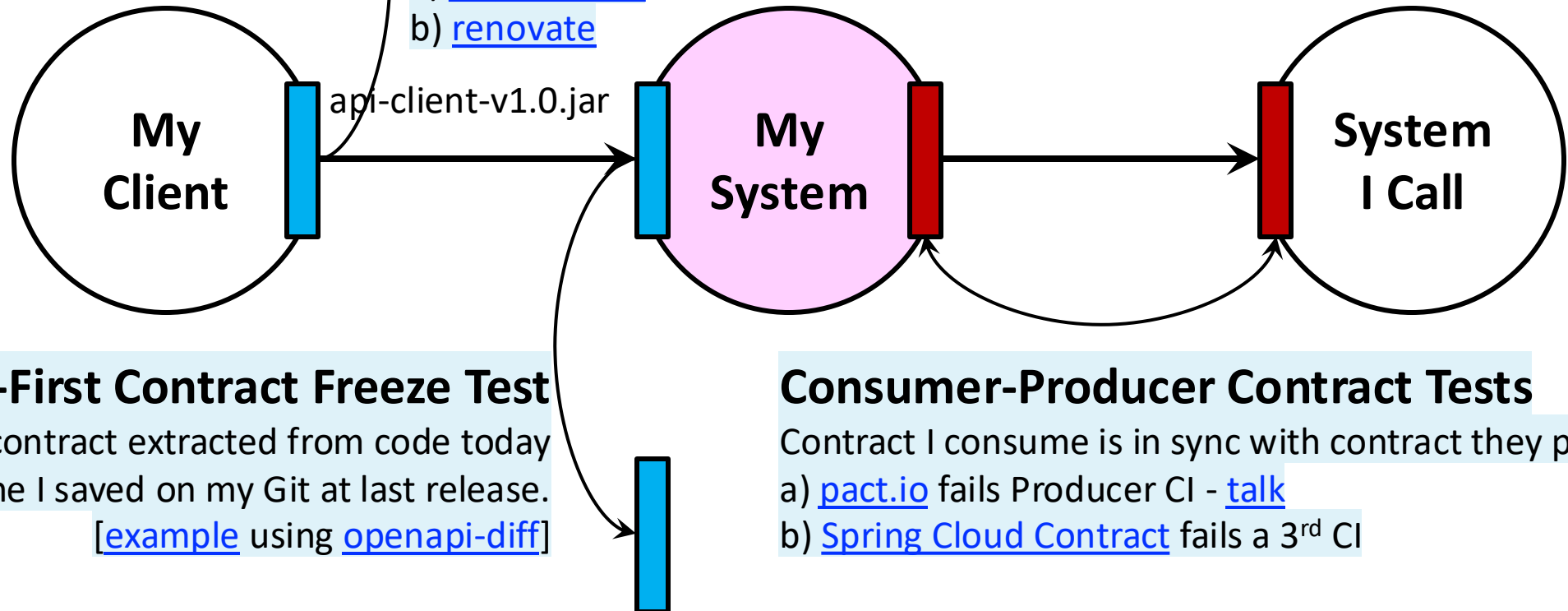
api-client-v1.1.jar

Auto-upgrade Client Library 📦

Bots submit upgrade PRs to depending repos:

- a) [dependabot](#)
- b) [renovate](#)

api-client-v1.0.jar



Code-First Contract Freeze Test

My contract extracted from code today matches the one I saved on my Git at last release.
[[example](#) using [openapi-diff](#)]

Consumer-Producer Contract Tests

Contract I consume is in sync with contract they provide.
a) [pact.io](#) fails Producer CI - [talk](#)
b) [Spring Cloud Contract](#) fails a 3rd CI

Performance

Get One of Many

You have many records in your DB, exposed via:

GET /products/{id}



Misplaced Responsibility?

What can go wrong?

Clients could **network-call-in-a-loop** = **performance massacre** 💀:

for (id in listOfIds) { .. yourApi.getById([id]) .. }

Expose a Batch Query



Sequential IDs?



UUIDs cannot be scanned, but

■ GET /products?id=1,2,...8,...10K

URL can get truncated at 2000 characters ⚠️



■ POST /products/get-many + [1,2,...100K]

keep payload size decent ⚠️ ≤1000?

■ GET /products + [1,2,4...]

[GET got a body in 2021](#), but proxies might still drop

■ 😊 Rate-limit client calls : 429 too many requests + 'Please use the batch API'

■ On KISS: implement a batch API when prod metrics/traces show it's needed.

That was a **Batch Query**. But how about a...

Batch Command

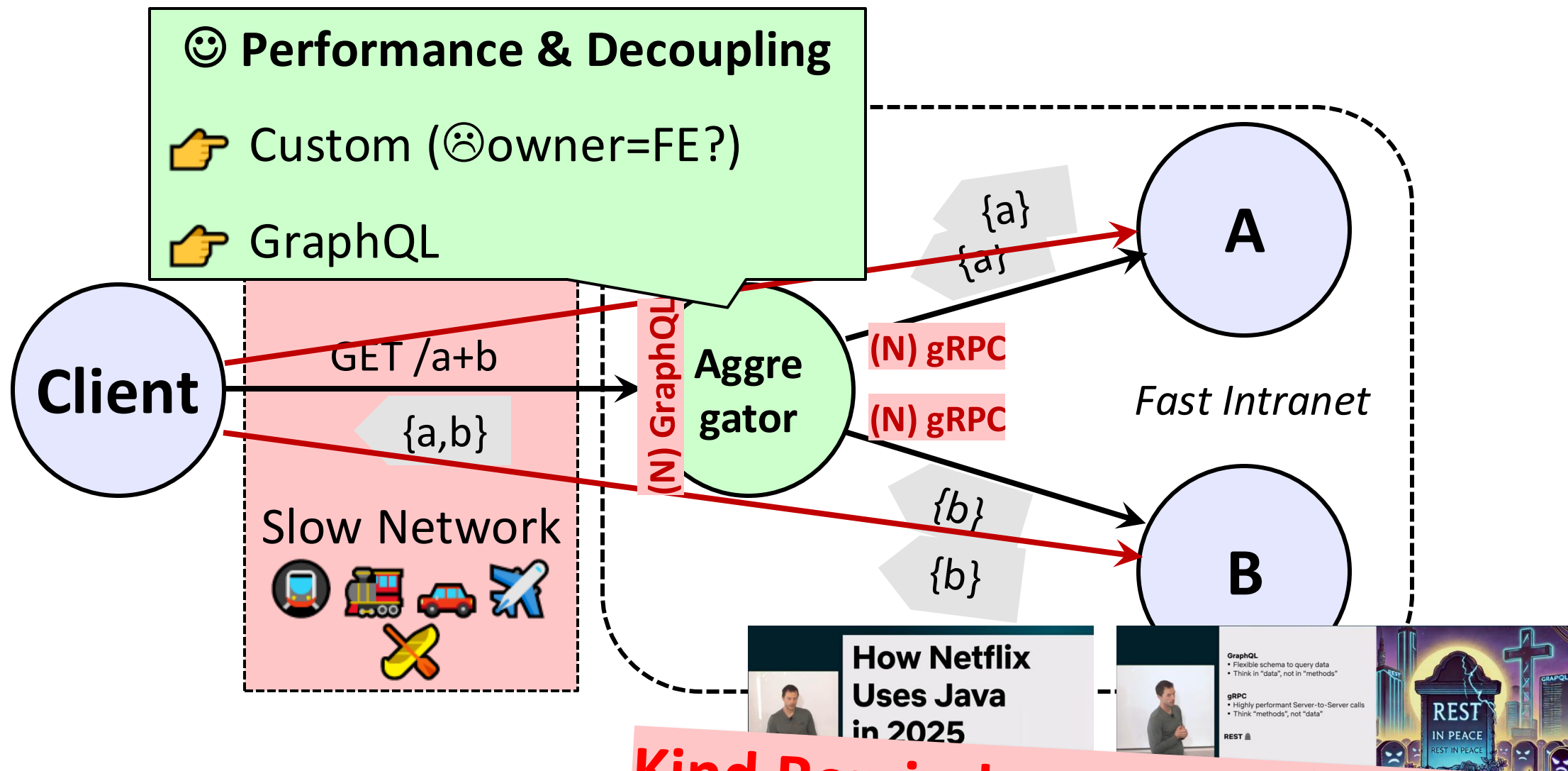
POST /products/many
[{item#1}, ..., {item#10}, ...]

✗ Error Handling:

- Which payload was wrong? eg #10? Why?
- Did the others get committed? eg #1--#9?
- On error, should I stop or skip?

🕒 Timeout: How long would this call take?

Aggregator



Performance

(new features)

Complexity

Scalability

Don't Expose Internal Model in your API

```
@GetMapping // my REST API  
public Customer findById(id)  
    CustomerDto
```

Opinions?

```
// Core Domain Model ❤️  
public class Customer {
```

...

String name;

@JsonIgnore
String phone;

@JsonFormat(...)
LocalDate birthDate;

@OneToMany
List<Project> projects;
}



Freezes Your Domain Model

as your clients grow coupled to it



Security Risk to expose sensitive data



Pollutes Domain with presentation



Performance Goof if ORM lazy-loading

stable

clear

documented

Separate **Contract** (API DTO)

from **Implementation** (Domain Model)

Evolving to Simplify Logic

Abusing the same DTO for GET + POST/PUT

```
@GetMapping("/{id}")  
InventoryItemDto get(id) {
```

```
@PostMapping  
void create(InventoryItemDto) {
```

```
InventoryItemDto  
{  
  "id": null, ← always null in create flow  
  "name": "Chair",  
  "supplierName": null,  
  "supplierId": 78,  
  "description": "Soft friend",  
  "stock": 10,  
  "status": null,  
  "deactivationReason": null,  
  "creationDate": null,  
  "createdBy": null  
}
```

Opinions?

The Contract becomes:

– misleading for **clients**



"Why should I provide the id?"

– confusing to **implement**

"Why is that field always null?"

– **couples** endpoints

get changes ==> create changes

Dedicated Request/Response Structures

= **CQRS** at the API Level

```
@GetMapping("/{id}")
GetItemResponse get(id) {
```

GetItemResponse

```
{
  "id": 13,
  "name": "Chair",
  "supplierName": "ACME",
  "supplierId": 78,
  "description": "Soft friend",
  "stock": 10,
  "status": "ACTIVE",
  "deactivationReason": null,
  "creationDate": "2021-10-01",
  "createdBy": "Wonder Woman"
}
```

```
@PostMapping
void create(CreateItemRequest){
```

CreateItemRequest

```
{
  "name": "Chair",
  "supplierId": 78,
  "description": "Soft friend",
  "stock": 10
}
```

+validations
@NotNull..

in a 'dto' package

A shared 'dto' package could encourage
reusing DTOs between endpoints = BAD PRACTICE

Keep request/response objects next to Use-Cases
and separated from each other = VSA

CQRS

Command/Query Responsibility Segregation

Update Data

Read Data

not Separation

Command/Query Responsibility Segregation

Most people perceive software systems as *stores of records*: that they **Create**, **Read**, **Update**, **Delete** and **Search** (CRUDS)



As a system grows **complex**:

READ aggregates (SUM..) or enriches the data: JOIN, API calls..



latency & availability

WRITE stores additional metadata: createdBy=, ...



preserve data consistency

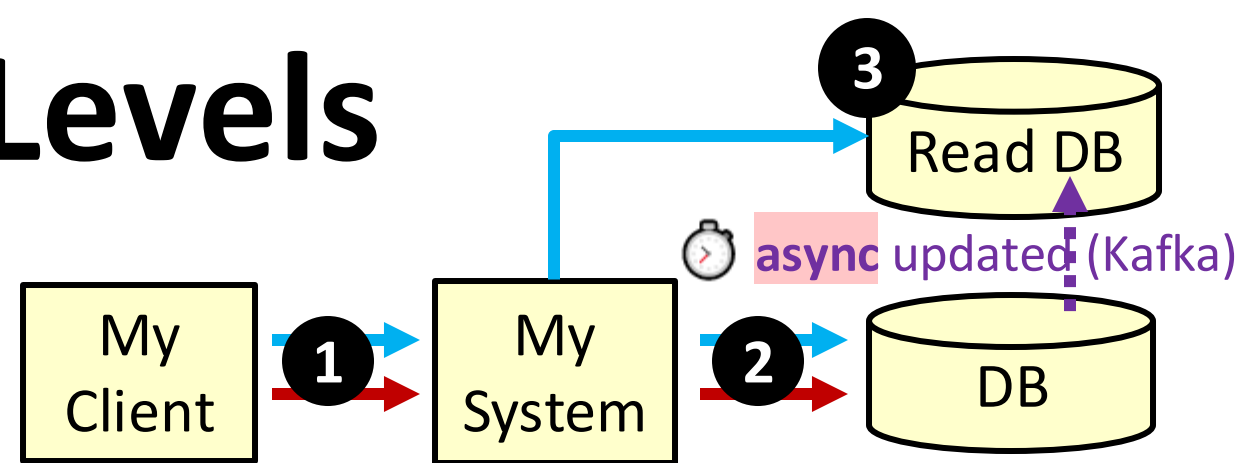
CQRS = use separate **WRITE** / **READ** data models

CQRS Levels

1. CQRS at API level to Clarify Contract

GetItemResponse -- query

CreateItemRequest -- command



2. CQRS at SQL Interaction to Optimize Read, especially when using an ORM

Search: `SELECT` `new dto.SearchResult(u.id, u.name,..<few>)` `FROM User u ...`

Updates use Domain Model Entities: `repo.save(user);`

 **Strong Consistency**

3. Async CQRS (popularized by Greg Young)

Update a Write Storage: SQL, Event Store...

Query a Read Storage, async updated 🤖 🤖

- **Redis**,... latency<1ms

- **Elastic**... full-text search

- **Mongo**... dynamic structure

- **Materialized Views** (ORA 🧐) to pre-aggregate data regularly...

 **Eventual** ⌚

Consistency

low latency +
high availability,
under high load

CQRS

Separate **Commands** (Updates)

from **Queries** (Reads)

Command

Query

A **POST** or **PUT** should **return data**?

(besides server-generated ID)

"enriched"

...for "client convenience"

NO!*

- **Couples** GET and PUT responses
- **Privacy** issues if enriched data is sensitive
- **Performance Waste** if clients don't use that data

*  Valid use: avoid "delay reading your own write" race in **Async CQRS**

Edit buttons!


Don't you love them?



A Large Edit Screen

Opinions?

Edit



Edit Inventory Item

Name	<input type="text" value="Chair"/>
Description	<input type="text" value="Soft Friend"/>
Supplier	<input type="text" value="ACME"/> ▼
Supplier Cost (EUR)	<input type="text" value="120"/>
Stock	<input type="text" value="10"/>
Status	<input type="text" value="ACTIVE"/> ▼
Deactivation Reason	<input type="text"/>

We can sell over the ☎

PUT

A Large Edit Screen

Server must DIFF new state vs DB

Edit Inventory Item

Name	Chair
Description	Soft Friend <input checked="" type="radio"/>
Supplier	ACME ▾
Supplier Cost (EUR)	120
Stock	10 <input checked="" type="radio"/>
Status	ACTIVE ▾
Deactivation Reason	
<input type="button" value="Cancel"/>	<input type="button" value="Update"/>

v=7

If you change status ACTIVE → INACTIVE,
only then user must provide a reason

BAD UX: not obvious rule

CONCURRENT UPDATES

While a user edits the description for FOMO...

A customer buys an item in the web shop

This can cause **data loss** by blind overwriting stock=10.

Solutions:

A) **Send delta** = -3 (sold 3), not the **new total**

9

B) **optimistic locking**: (**can frustrate users**):

UNABLE TO SAVE

Someone else already changed this item.
Refresh the page and re-do your updates.

OK 

+VERSION column in DB sent & received from clients

C) **pessimistic locking** (**risk of bottleneck**):

CANNOT OPEN EDIT SCREEN

Item under edit by **vrentea** since **3h** ago.

OK 

+LOCKED_BY, LOCKED_AT columns in DB + watchdog 

Task-Based UI

"Action Buttons over Edit Screens"

Name ^	Supplier	Active	Supplier Cost	Stock
Chair	ACME	<input checked="" type="checkbox"/>	120	10
Armchair	ACME	<input type="checkbox"/>	160	12
Table	ACME	<input checked="" type="checkbox"/>	255	5
Sofa	ACME	<input checked="" type="checkbox"/>	980	4

Edit some text to increase FOMO

Adjust price & supplier

Sell over the phone

Deactivate a product

What actions
do my users 🥰
usually do?

Edit Inventory Item

Name

Chair

Description

Soft Friend

Supplier

ACME

▼

Supplier Cost (EUR)

120

Stock

10

Status

ACTIVE

▼

Deactivation Reason

Cancel

Update

Task-Based UI

- ✓ Semantic-rich API [+UI]
- ✓ Lower concurrency risk
- ✓ Simpler server implem.

- ✗ Requires User Research 💖
- ✗ More APIs
- ✗ More UIs

sub-resource ✓

PUT /item/13/details

```
{
  name:
  supplier:
  description: 🦄
}
```

Name ^	Supplier	Active	Supplier Cost	Stock
Chair	ACME	<input checked="" type="checkbox"/>	120	10
Armchair	ACME	<input type="checkbox"/>	160	12
Table	ACME	<input checked="" type="checkbox"/>	255	5

verb ✓

POST /item/13/sell

```
{ quantity:2 }
```

'POST' because action is not idempotent (not retryable)

Deactivate Inventory Item

Reason*:

stopped manufacturing

Cancel Deactivate

Update Supplier Cost

New cost*:

120

Cancel OK

PUT /item/13/deactivate

```
{ reason: .. }
```

verb ✓

PUT /item/13/cost

```
{ newCost:120 }
```

sub-resource ✓

Religious REST Fallacy

"URLs shall *never* contain *verbs*"

PUT /item/13/deactivate
{ reason: .. }

verb



POST /item/13/deactivation + { reason: .. }



DELETE /item/13/activation + { reason: .. }



PUT /item/13/status

{

newStatus:"INACTIVE",

deactivationReason:"<required>"

}

Awkward



Religious REST Fallacy

- When CRUD /<noun> limits your API semantics, introduce:
- **Sub-resources**: PUT /item/13/cost ~~set-cost~~
- **Actions** (verbs): PUT /item/13/deactivate
- **But avoid method-names:**
 - ✗ GET /get-item-by-name?q=
 - ✗ GET /items/**by-name**?q=
 - ✗ GET /items/**by-code**?q=
 - ✗ GET /items/by-name-and-code?**name**=..&**code**=..
 - ✓ GET /items?**name**=..&**code**=.. --- optional criteria
 - ✓ **POST** /items/**search** + {name:.., code:..} --- for larger/sensitive search forms



**Separate unrelated client actions
in different screens/endpoints**

Segregate unrelated client actions
in different screens/endpoints



PATCH

PATCH

PATCH /item/1 = partial update

```
{
  "status": "INACTIVE",           => set
  "deactivationReason": "reason", => set
  "description": null             => remove
  // any other fields             => unchanged
}
```

=> hard to parse

Why?

did **status**, **deactivationReason**
and **description** change
at once??

Client Intent?

[

JSON Path

jsonpatch.com

```
{op:"set", path:"/status", value:"INACTIVE"},
{op:"set", path:"/deactivationReason", value:"reason"},
{op:"rem", path:"/description"}
{op:"set", "path":"/authors[id='jdoe']/phone"} ❌
]
```

PATCH

Lacks Semantics

≈ a Git commit of 300 lines in 20 files

having the message: "did good" ...



PATCH

Lacks Semantics

```
newEntity = mapper.fromDto(dto)
```

```
oldEntity = repo.find(id)
```

```
if (oldEntity.status == ACTIVE &&  
    newEntity.status == DEACTIVATED)
```

```
    newEntity.deactivationReason = reason
```

```
}
```


PATCH

Lacks Semantics



```
PUT /item/1/deactivate  
{reason: ".."}
```

PATCH

Lacks Semantics

Valid use-case for PATCH:

The server don't enforce any rule about the received data.

"Pass-through data"

Tip: Store that data as json in SQL CLOB or in Mongo 😊

500

Internal Server Error

{..}

Security Vulnerability 🚨:

Hackers can determine frameworks versions and exploit their known vulnerabilities

💡 Payload validation error

{email}

{email, phone}



500 Internal Server Error

```
java.lang.IllegalArgumentException: Missing email
at victor.training....CustomerApplicationService.register(CustomerApplicationService.java:77)
at java.base/java.lang.reflect.Method.invoke(Method.java:569)
at org.springframework.transaction.interceptor.TransactionInterceptor.invoke(TransactionInterceptor.java:119)
at org.springframework.web.filter.RequestContextFilter.doFilterInternal(RequestContextFilter.java:100)
at org.apache.tomcat.util.threads.TaskThread$WrappingRunnable.run(TaskThread.java:61)
at java.base/java.lang.Thread.run(Thread.java:840)
```

errorRef:<UUID>

& log exception with errorRef

400 Bad Request or

Missing 'email'

Missing 'phone'

Missing 'age' x 10 more times

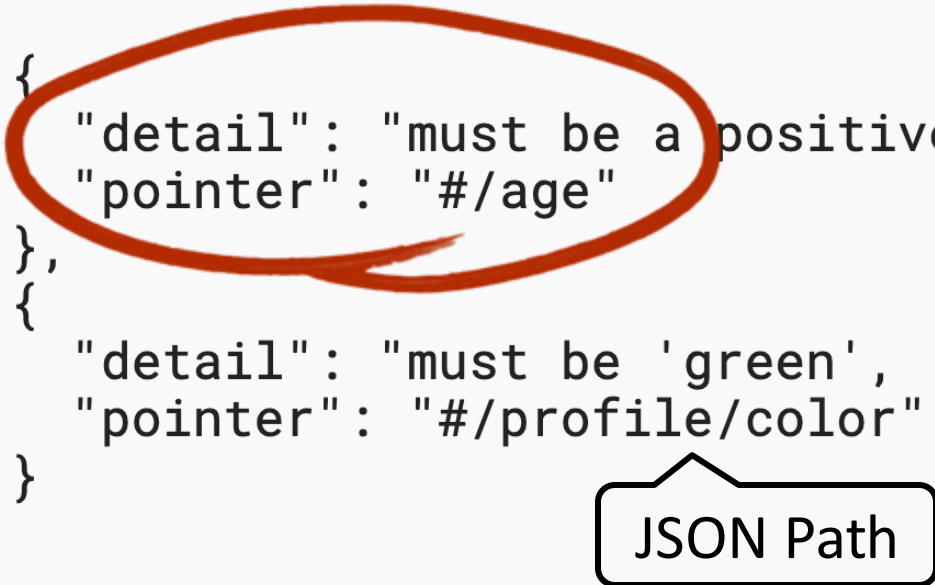
Missing ['phone', 'email', 'age'..]

[RFC 9457](#) = "standard" error response schema

RFC 9457 = "standard" error response schema

```
HTTP/1.1 422 Unprocessable Content
Content-Type: application/problem+json
Content-Language: en
```

```
{
  "type": "https://example.net/validation-error",
  "title": "Your request is not valid.",
  "errors": [
    {
      "detail": "must be a positive integer",
      "pointer": "#/age"
    },
    {
      "detail": "must be 'green', 'red' or 'blue'",
      "pointer": "#/profile/color"
    }
  ]
}
```



REST API Design Pitfalls

- ✓ **Who needs Backwards Compatibility?** Clients should be agile 💪
- ✓ **Encourage your clients to call your GET {id} in a loop = traffic++**
- ✓ **Why should I hide my internal Domain Model? – KISS! to json!**
- ✓ **Reuse the same DTO class in POST/PUT/GET! – DRY!**
- ✓ **A PUT should return 'enriched' data back to client - #benice**
- ✓ **CRUD is all you need! Burn any verbs from your URLs! #PUT**
- ✓ **One PATCH to rule them all! Mystery time: why?**
- ✓ **Errors don't happen to you! (nor to Chuck Norris)**

(Just to be sure 🤖) DON'T DO the above stuff 🙅

Thank You!

victorrentea.ro



It depends...

Almost everything I said
has exceptions.

Approach me for debates.

