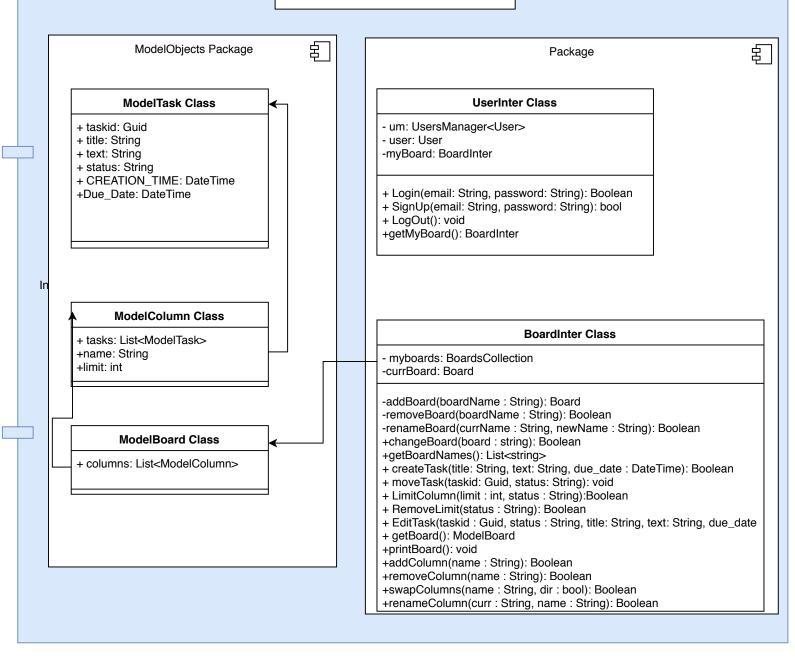
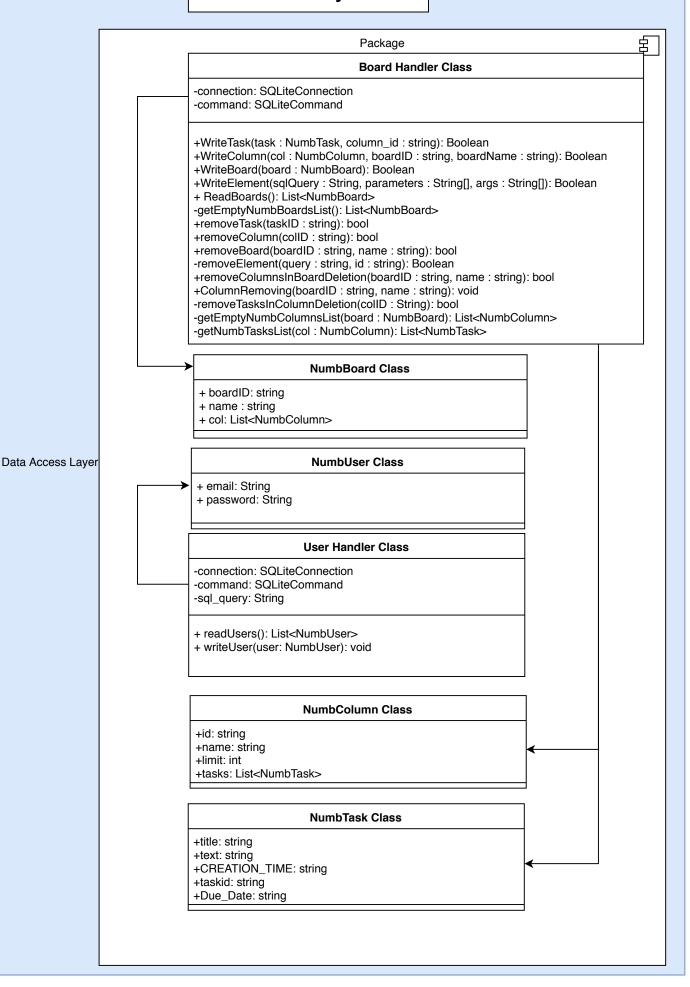
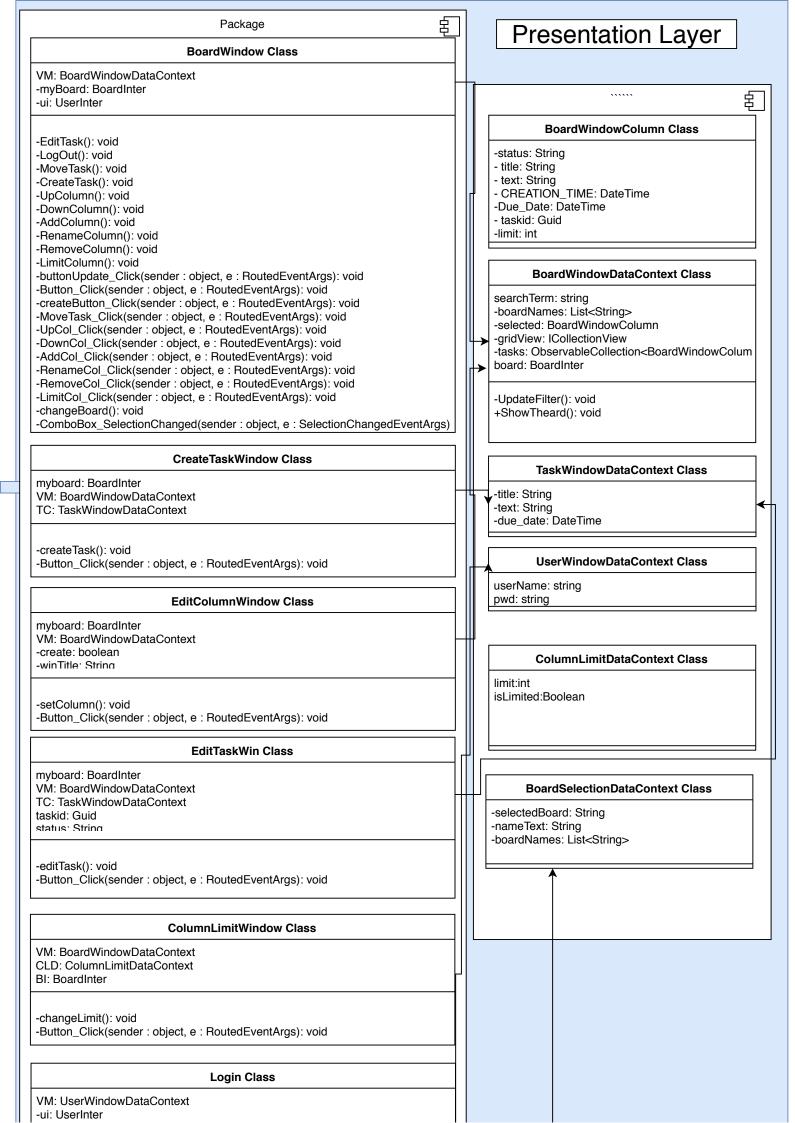


## Interface Layer



## **Data Layer**





-login(): void -signup(): void -testing(): void

-Login\_Click(sender : object, e : RoutedEventArgs): void

-TxtUser\_TextChanged(sender : object, e : TextChangedEventArgs): void

-SignUp\_Click(sender: object, e: TextChangedEventArgs): void

## **BoardSelectionWindow Class**

-VM: BoardSelectionDataContext

-bi: BoardInter -ui: UserInter

-addBoard(): void -changeBoard(): void -removeBoard(): void

-AddBoard\_Click(sender : object, e : RoutedEventArgs): void -RemoveBoard\_Click(sender : object, e : RoutedEventArgs): void -ChooseBoard\_Click(sender : object, e : RoutedEventArgs): void -List\_DoubleClick(sender : object, e : MouseButtonEventArgs): void