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UNINTER – Escola Superior Politécnica Graduação: Engenharia da Computação

PRÁTICA 01

Escreva um algoritmo em linguagem C que atenda os seguintes requisitos: \checkmark Os campos de um registro devem armazenar o Nome, dia de aniversário e mês de aniversário. \checkmark Solicite ao usuário que digite 12 registros. \checkmark Os registros devem ser armazenados em um vetor. \checkmark Através do ponteiro para o vetor de registro mostre em cada um dos meses do ano quem são as pessoas que fazem aniversário. Para demonstrar o funcionamento faça as capturas de tela do terminal utilizando seu nome completo e o seu dia e mês de aniversário em um dos registros de entrada solicitado.

/* Project 77

PRACTICE 1

Write an algorithm in C language that meets the following requirements:

- 1) The fields of a record must store the Name, birthday and month of birthday;
- 2) Ask the user to enter 12 records;
- 3) Records must be stored in a vector:
- 4) Through the pointer to the record vector, show in each month of the year who are the people who have birthdays.

To demonstrate the operation, take screenshots of the terminal using its name complete and your birthday day and month in one of the requested input logs.

Output:

Do you What to enter details of a anniversary date (y or N)?y Please enter the ID number to the next register: 1001

```
Please enter the name of the boy or girls: Gilberto Jr
Please enter the Day of Anniversary to this register: 14
Please enter the Month of Anniversary to this register: 1
Do you What to enter details of another anniversary date (y or N)?y
Please enter the ID number to the next register: 1002
Please enter the name of the boy or girls: Mara Maravilha
Please enter the Day of Anniversary to this register: 12
Please enter the Month of Anniversary to this register: 2
Do you What to enter details of another anniversary date (y or N)?y
Please enter the ID number to the next register: 1003
Please enter the name of the boy or girls: John Lennon
Please enter the Day of Anniversary to this register: 30
Please enter the Month of Anniversary to this register: 3
Do you What to enter details of another anniversary date (y or N)?y
Please enter the ID number to the next register: 1004
Please enter the name of the boy or girls: Elton John
Please enter the Day of Anniversary to this register: 18
Please enter the Month of Anniversary to this register: 4
Do you What to enter details of another anniversary date (y or N)?y
Please enter the ID number to the next register: 1005
Please enter the name of the boy or girls: Yves SaintClair
Please enter the Day of Anniversary to this register: 19
Please enter the Month of Anniversary to this register: 5
Do you What to enter details of another anniversary date (y or N)?y
Please enter the ID number to the next register: 1006
Please enter the name of the boy or girls: Emily White
Please enter the Day of Anniversary to this register: 14
Please enter the Month of Anniversary to this register: 6
Do you What to enter details of another anniversary date (y or N)?y
Please enter the ID number to the next register: 1007
Please enter the name of the boy or girls: Eleanor Endevour
Please enter the Day of Anniversary to this register: 02
Please enter the Month of Anniversary to this register: 7
Do you What to enter details of another anniversary date (y or N)?y
Please enter the ID number to the next register: 1008
Please enter the name of the boy or girls: Jeremy Blum
Please enter the Day of Anniversary to this register: 19
Please enter the Month of Anniversary to this register: 8
Do you What to enter details of another anniversary date (y or N)?y
Please enter the ID number to the next register: 1009
```

Please enter the name of the boy or girls: Emanuel Macron Please enter the Day of Anniversary to this register: 19 Please enter the Month of Anniversary to this register: 9 Do you What to enter details of another anniversary date (y or N)?y Please enter the ID number to the next register: 1010 Please enter the name of the boy or girls: Paul McArthur Please enter the Day of Anniversary to this register: 16 Please enter the Month of Anniversary to this register: 10 Do you What to enter details of another anniversary date (y or N)?y Please enter the ID number to the next register: 1011 Please enter the name of the boy or girls: Peter Roger Please enter the Day of Anniversary to this register: 17 Please enter the Month of Anniversary to this register: 11 Do you What to enter details of another anniversary date (y or N)?y Please enter the ID number to the next register: 1012 Please enter the name of the boy or girls: Othon Resende Please enter the Day of Anniversary to this register: 19 Please enter the Month of Anniversary to this register: 12

You have Entered these dates:

	nniversaryCalendar Name Day Month
1001 1002 1003 1004	Gilberto Jr 14 1 Mara Maravilha 12 2 John Lennon 30 3 Elton John 18 4

```
*********************
      Based on: book - Beginning C From Novice to Professional
      4th Edition Pg 418 Author Ivor Horton
      Chap 11 - Dynamic Memory Allocation for Structure
      UNINTER - Curso: Engenharia da Computação
      Escola Superior Politécnica
      Author: Gilberto Jr RU 3326662
      Edited: J3
      Date: Jun, 2021
 */
#include <stdio.h>
#include <stdlib.h>
//#include <string.h>
#include <ctype.h>
//#include <stdlib.h>
/* This program uses pointer, malloc and structs :) */
int main(int argc, char* argv[]) {
      /* Declaration of the structure to hold anniversaries data */
      typedef struct Niver
             int id;
             char name[50];
             int day;
             int month;
      }Niver_t;
      /* Pointer to structure array declaration */
      Niver_t* ptr2Calendar[12];
      /* Register counter */
      int rcounter = 0;
```

```
/* Test value for ending input */
char test = '\0';
/* Variable to deal with buffer's cleaning */
int c;
/* rcount - is the counter for each register entered:) */
for (rcounter = 0; rcounter < 12; rcounter++)</pre>
      printf("\nDo you What to enter details of a%s anniversary date (y or N)?", rcounter ? "nother" : "");
      scanf s("%c", &test, sizeof(&test));
      while ((c = getchar()) != '\n' \&\& c != EOF) {} /* clears input buffer */
      if (tolower(test) == 'n') break;
      /* Allocate memory to hold the structure */
      /* This statement allocates the space for each structure dynamically as it's requered */
      /* The malloc() function allocates the number of bytes specified by its argument and
         returns the address of the block of memory allocated as a pointer to type void */
      ptr2Calendar[rcounter] = (Niver t*)malloc(sizeof(Niver t));
      printf("\nPlease enter the ID number to the next register: ");
      //scanf("%i", &Calendar[rcount].id);
                                                           // Read the id of the person in the register
      scanf s("%i", &ptr2Calendar[rcounter]->id);
      while ((c = getchar()) != '\n' && c != EOF) {} // clears input buffer
      printf("\nPlease enter the name of the boy or girls: ");
      //gets(Calendar[rcount].name);
      gets s(ptr2Calendar[rcounter]->name, sizeof(ptr2Calendar[rcounter]->name));
      //while ((c = getchar()) != '\n' && c != EOF) { }
      printf("\nPlease enter the Day of Anniversary to this register: ");
      //scanf("%i", &Calendar[rcount].day); // Read the id of the person in the register
      scanf_s("%i", &ptr2Calendar[rcounter]->day);
      while ((c = getchar()) != '\n' && c != EOF) {} // clears input buffer
      printf("\nPlease enter the Month of Anniversary to this register: ");
      //scanf("%i", &Calendar[rcount].month);
                                                          // Read the id of the person in the register
      scanf s("%i", &ptr2Calendar[rcounter]->month);
```

```
while ((c = getchar()) != '\n' && c != EOF) {} // clears input buffer
      }
      /* Printing the receipt if everything is ok */
      printf("\n You have Entered these dates:\n\n");
      printf("____Anniversary____Calendar____\n");
      printf(" Cod | Name | Day | Month \n");
      printf("-----\n");
      /* This for loop prints the output and frees the memory allocated, block by block */
      for (int i = 0; i < rcounter; i++)</pre>
      {
             //printf("%i| %s |%i |%i \n", Calendar[i].id, Calendar[i].name);
             printf(" %i | %s | %i | %i \n", ptr2Calendar[i]->id, ptr2Calendar[i]->name, ptr2Calendar[i]->day, ptr2Calendar[i]-
>month);
             /* It is very important to free each block of memory previously allocated;
                If you don't keep track and don't free it after malloc, you might have memory leaks :/
                it's considered good style to free memory as soon as you don't need it any more. Read this post:
                https://stackoverflow.com/questions/654754/what-really-happens-when-you-dont-free-after-malloc */
             free(ptr2Calendar[i]);
      printf("\n_____\n");
printf("\n_____\n");
      return 0;
```

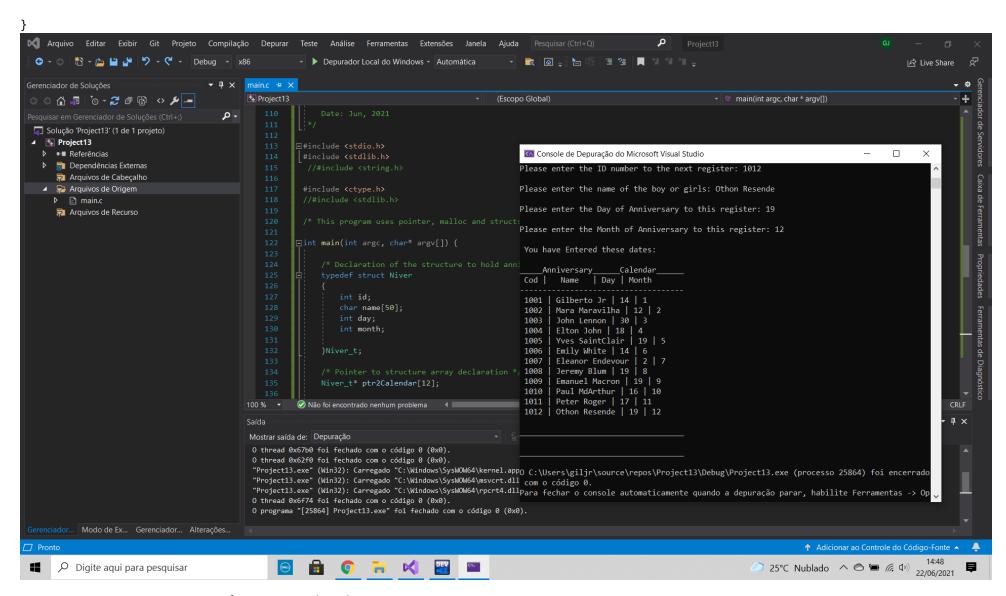


Fig 1 – Practice 1 – Screen Capture from MS Visual Studio 2019.

Faça um programa onde o usuário digita 3 informações a respeito de uma pessoa: Nome, endereço e telefone. Concatene essas três informações em uma única string e faça uma contagem de quantas letras do alfabeto estão presentes nesta string (considerando as redundâncias) e de dígitos numéricos. Os espaços e os caracteres de pontuação devem ser ignorados (as funções de contagem já fazem isso). Exemplo: Nome: Ana Claudia Endereço: Rui Barbosa, 234 Tel: 234-0912 Resultado: Quantidade de letras pertencentes ao alfabeto = 20. Quantidade de dígitos numéricos = 10

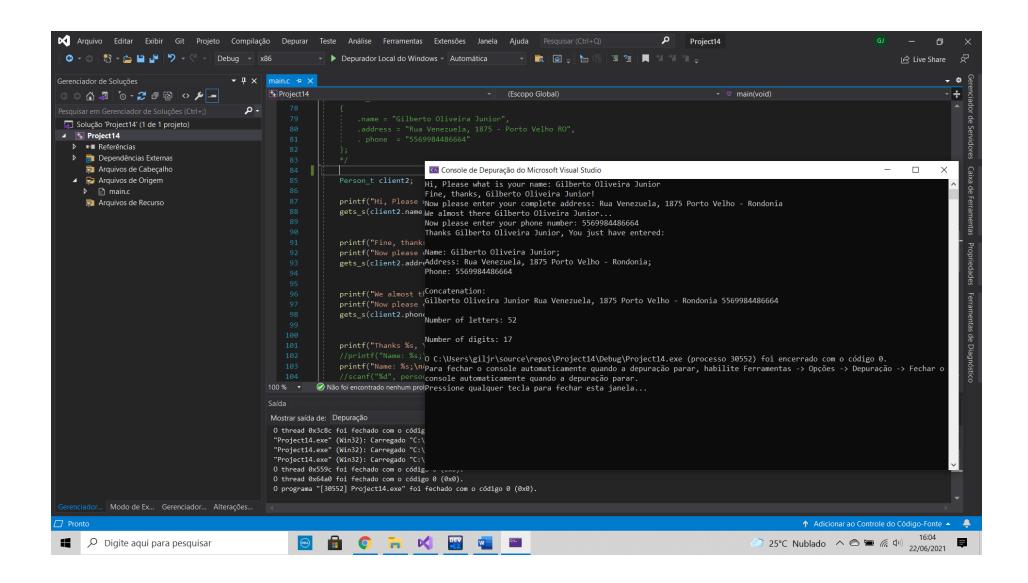
Para demonstrar o funcionamento utilize seu nome completo, seu RU como telefone e o no endereço o nome da sua cidade.

```
/* Project 76
PRACTICE 2
1) Make a program where the user enters 3 pieces of information about a person:
 1.1. Name,
 1.2. address and
 1.3. telephone number.
2) Concatenate these three pieces of information into a single string and
3) Count how many letters of the alphabet are present in this string (considering redundancies)
      and the numeric digits.
      Spaces and punctuation characters must be ignored (the functions of counting already do that).
  output:
      Hi, Please what is your name: Gilberto Oliveira Junior
      Fine, thanks, Gilberto Oliveira Junior!
      Now please enter your complete address: Rua Venezuela, 1875 Porto Velho - Rondonia
      We almost there Gilberto Oliveira Junior...
      Now please enter your phone number: 5569984486664
      Thanks Gilberto Oliveira Junior, You just have entered:
      Name: Gilberto Oliveira Junior;
```

```
Address: Rua Venezuela, 1875 Porto Velho - Rondonia;
      Phone: 5569984486664
      Concatenation:
      Gilberto Oliveira Junior Rua Venezuela, 1875 Porto Velho - Rondonia 5569984486664
      Number of letters: 55
      Number of digits: 17
      Process exited after 103.1 seconds with return value 0
   **********************
   Author: Gilberto Olibveira Junior RU 3326662
   Edited: J3
   Date: Jun, 2021
*/
#include <string.h>
#include <stdio.h>
#include <ctype.h>
/* initialize letterCount to 0 so that doing letterCount++ does not add 1 to a garbage value */
int letterCount = 0; // counter for number of letters in the string input
/* initialize digitCount to 0 so that doing digitCount++ does not add 1 to a garbage value */
int digitCount = 0; // counter for number of digits in the string input
int main(void)
      /* Declaring the structure to hold the Person data */
      typedef struct Person
```

```
{
       char name[50];
       char address[50];
       char phone[14];
}Person t;
/* Populating the Struts to test the code */
Person_t client1 =
       .name = "Gilberto Oliveira Junior",
       .address = "Rua Venezuela, 1875 - Porto Velho RO",
       . phone = "5569984486664"
};
*/
Person t client2;
printf("Hi, Please what is your name: ");
gets_s(client2.name, sizeof(client2.name));
printf("Fine, thanks, %s!\n", client2.name);
printf("Now please enter your complete address: ");
gets s(client2.address, sizeof(client2.address));
printf("We almost there %s...\n", client2.name);
printf("Now please enter your phone number: ");
gets s(client2.phone, sizeof(client2.phone));
printf("Thanks %s, You just have entered:\n\n", client2.name);
//printf("Name: %s;\nAddress: %s; \nPhone: %s", client1.name, client1.address, client1.phone);
printf("Name: %s;\nAddress: %s; \nPhone: %s", client2.name, client2.address, client2.phone);
//scanf("%d", person_t.name)
char full id[113];
```

```
//strcpy(full id, client1.name);
strcpy_s(full_id, sizeof(full_id),client2.name);
strcat_s(full_id,sizeof(full_id), " ");
                                               // Concatenating a space
//strcat(full id, client1.address);
strcat_s(full_id, sizeof(full_id), client2.address);
strcat s(full id, sizeof(full id), " ");
                                               // Concatenating a space
//strcat(full id, client1.phone);
strcat s(full id, sizeof(full id), client2.phone);
printf("\n\nConcatenation:\n%s", full_id);
//printf("\nwithout null character: %zu\n", strlen(full id));
//printf("\nwith null character:
                                    %zu\n", sizeof full id);
/* Loop to count the letters in the input text */
for (int i = 0; i < sizeof(full id); i++)</pre>
{
       if (iswalpha(full id[i])) letterCount++;
printf("\n\nNumber of letters: %d\n", letterCount);
/* Loop to count the digits in the input text */
for (int i = 0; i < sizeof(full id); i++)</pre>
       if (iswdigit(full_id[i])) digitCount++;
printf("\nNumber of digits: %d\n", digitCount);
return 0;
```



Faça um programa C para calcular o número de lâmpadas 60 watts necessárias para um determinado cômodo. O programa deverá ler um conjunto de informações, tais como: tipo, largura e comprimento do cômodo. O programa termina quando o tipo de cômodo for igual -1. A tabela abaixo mostra, para cada tipo de cômodo, a quantidade de watts por metro quadrado . Use uma estrutura struct para agrupar logicamente as informações de um comodo (int tipo de comodo, float largura e float comprimento). Usar uma função com o protótipo: void CalulaArea(float *área, float *comprimento, float *largura); para calcular a área do cômodo. Os atributos de entrada serão a largura e comprimento do cômodo. Usar uma função com o protótipo: float Lampada(int, tipo, float area); para calcular a quantidade de lâmpadas necessárias para o cômodo. Os atributos de entrada serão o tipo de cômodo e a metragem (em m2) do cômodo. Ao final mostrar para o usuário a quantidade de lâmpadas em valores inteiros arredondado para cima. Para demonstrar o funcionamento utilize como largura do cômodo os dois primeiros dígitos do seu RU e para largura os dois últimos dígitos do seu RU

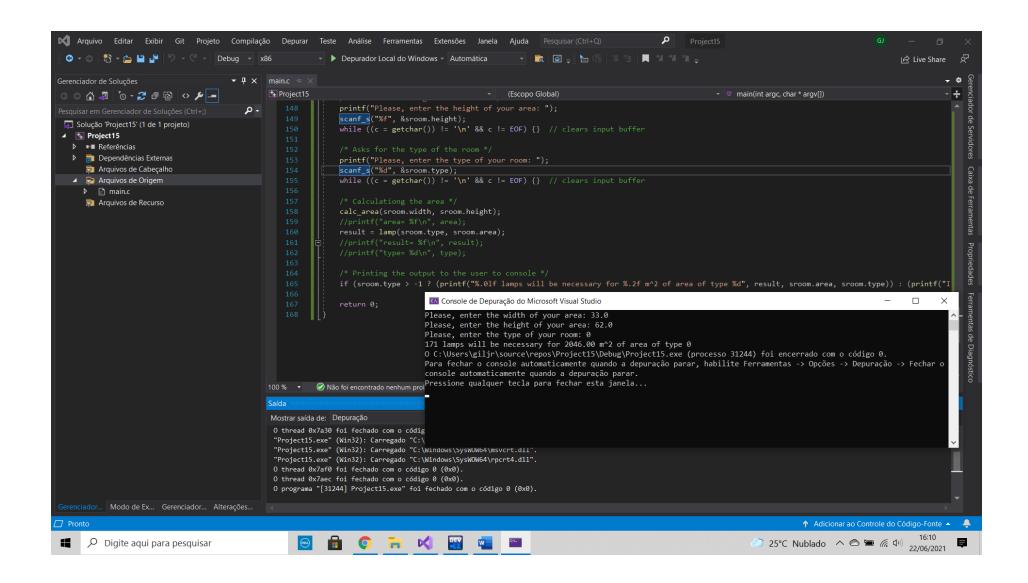
```
/* Project 78
      PRACTICE 3
      Make a C program to calculate the number of 60 watt lamps needed for a
                                                                                   particular room.
      The program should read a set of information, such as: type, width and
                                                                                   length of room.
      The program ends when the room type equals -1.
      The table below shows, for each type of room, the amount of watts per square meter:
      kind of room - Power (w)
                           12
                           15
                1
                           18
                           20
                           22
      Use a struct structure to logically group information.
      Here's the prototyping functions proposed:
      room(int type of room, float width and float length).
      Use a function with the prototype:
```

```
void Calc area(float *area, float *length, float *width);
to calculate the area of the room.
The input attributes will be the room's width and length. Use a function with the prototype:
float Lamp(int type, float area);
to calculate the number of lamps needed for the room.
The input attributes will be the type of room and the size (in m2) of the room.
At the end, show the user the number of lamps in rounded integer values up.
To demonstrate the operation, use the first two digits of the room as the width of the room.
its RU and for height the last two digits of its RU.
*********************
Output:
Please, enter the width of your area: 33.0
Please, enter the height of your area: 62.0
Please, enter the type of your room: 0
171 lamps will be necessary for 2046.00 m^2 of area of type 0
**********************
Output /: invalid type entered :/
Please, enter the width of your area: 33.0
Please, enter the height of your area: 62.0
Please, enter the type of your room: 8
Invalid Type entered :/
Type range (0-4):)
Please, try again...
********************
Author: Gilberto Jr RU 3326662
UNINTER - Escola Superior Politécnica
Curso : Engenharia da Computação
Date: Jun, 2021
```

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
/* run this program using the console pauser or add your own getch, system("pause") or input loop */
/* Variables Declarations */
//int type = -1;
//float width = 0.0;
//float height = 0.0;
//float area = 0.0;
/* Struct Declaration */
typedef struct Room
       int type;
      float width;
      float height;
      float area;
} Room_t;
double result = 0.0;
int c;
/* Prototypes */
void calc_area(float, float);
float mult(float, float);
float divide(float, float);
/* Variable of typedef struct Room named Room t and alias sroom */
Room t sroom;
/* The room object */
void room(int _type, float _width, float _height)
       sroom.type = type;
       sroom.width = width;
```

```
sroom.height = height;
}
/* Calculation of the area of the room */
void calc area(float width, float height)
       sroom.area = mult(width, height);
/* Operations */
float mult(float a, float b) { return (a * b); };
float divide(float a, float b) { return (a / b); };
float lamp(int type, float _area)
{
       /* Choose one of the types of the room, rounding values up and returning double */
       switch (type)
       case 0: result = (double)ceil(divide( area, 12)); break;
       case 1: result = (double)ceil(divide(_area, 15)); break;
       case 2: result = (double)ceil(divide(_area, 18)); break;
       case 3: result = (double)ceil(divide(_area, 20)); break;
       case 4: result = (double)ceil(divide( area, 22)); break;
       default: return sroom.type = -1; break;
       }
       return result;
int main(int argc, char* argv[]) {
       //room(1, 33.0, 62.0);
       /* Asks for the width of the room */
       printf("Please, enter the width of your area: ");
       scanf s("%f", &sroom.width);
       while ((c = getchar()) != '\n' && c != EOF) {} // clears input buffer
```

```
/* Asks for the height of the room */
       printf("Please, enter the height of your area: ");
       scanf_s("%f", &sroom.height);
       while ((c = getchar()) != '\n' && c != EOF) {} // clears input buffer
       /* Asks for the type of the room */
      printf("Please, enter the type of your room: ");
      scanf s("%d", &sroom.type);
       while ((c = getchar()) != '\n' && c != EOF) {} // clears input buffer
       /* Calculationg the area */
       calc area(sroom.width, sroom.height);
      //printf("area= %f\n", area);
       result = lamp(sroom.type, sroom.area);
       //printf("result= %f\n", result);
      //printf("type= %d\n", type);
      /* Printing the output to the user to console */
      if (sroom.type > -1 ? (printf("%.0lf lamps will be necessary for %.2f m^2 of area of type %d", result, sroom.area,
sroom.type)) : (printf("Invalid Type entered :/\nType range (0-4) :)\nPlease, try again...")));
      return 0;
}
```

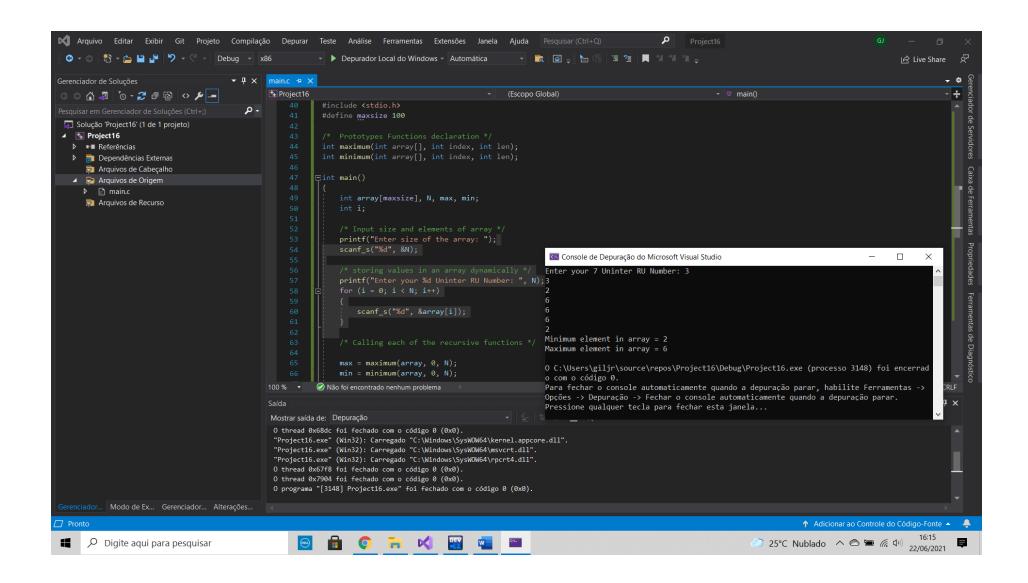


Escreva em linguagem C um algoritmo que: ✓ Solicite ao usuário que digite o seu RU; ✓ Armazene cada dígito do RU em uma posição de um vetor, por exemplo: Vetor RU Primeiro dígito Último dígito Posição do vetor RU 0 1 2 3 4 5 6 ✓ Utilizando uma função recursiva mostre o qual o valor do menor dígito inserido no vetor. ✓ Utilizando outra função recursiva mostre o qual o valor do maior dígito inserido no vetor Para demonstrar o funcionamento utilize o seu RU como entrada para o algoritmo.

```
Project 75
   This program shows how to use recursion to find the minimum
  and the maximum numbers from an given array.
   Practice Exercise nº 4:
  Write in C language an algorithm that:
  1) Ask the user to enter their RU;
   2) Store each RU digit in a position of a vector;
  3)Using a recursive function show what is the value of the smallest digit entered in the vector;
  4) Using another recursive function show which value of the largest digit entered in the vector.
   To demonstrate the operation use your RU as input to the algorithm.
   *******************
   output:
   Enter size of the array: 7
   Enter your 7 Uninter RU Number: 3
   3
   2
   6
   Minimum element in array = 2
   Maximum element in arrav = 6
```

```
Process exited after 17.58 seconds with return value 0
   *********************
   Author: Gilberto Oliveira Junior RU 3326662
   Edited: J3
   Date: Jun, 2021
#include <stdio.h>
#define maxsize 100
/* Prototypes Functions declaration */
int maximum(int array[], int index, int len);
int minimum(int array[], int index, int len);
int main()
    int array[maxsize], N, max, min;
    int i;
    /* Input size and elements of array */
    printf("Enter size of the array: ");
    scanf_s("%d", &N);
    /* storing values in an array dynamically */
    printf("Enter your %d Uninter RU Number: ", N);
    for (i = 0; i < N; i++)
       scanf_s("%d", &array[i]);
    /* Calling each of the recursive functions */
    max = maximum(array, 0, N);
   min = minimum(array, 0, N);
    printf("Minimum element in array = %d\n", min);
    printf("Maximum element in array = %d\n", max);
```

```
return 0;
}
/* Recursive Maximum function declaration */
int maximum(int array[], int index, int len)
    int max;
    if (index >= len - 2)
        return (array[index] > array[index + 1])
        ? array[index]
        : array[index + 1];
   max = maximum(array, index + 1, len);
    return (array[index] > max)
        ? array[index]
        : max;
}
/* Recursive Minimum function declaration */
int minimum(int array[], int index, int len)
{
    int min;
    if (index >= len - 2)
        return (array[index] < array[index + 1])</pre>
            ? array[index]
            : array[index + 1];
    }
   min = minimum(array, index + 1, len);
    return (array[index] < min)</pre>
        ? array[index]
        : min;
}
```



Crie um programa, em linguagem C, que receba 6 registros contendo, Nome do Produto, Código do produto (numérico), valor do produto. Solicite que sejam digitados todos os dados de todos os registros e ao final salve-os em um arquivo.csv, utilize o ; (ponto e vírgula) para separador e campo. O nome do arquivo deve ser o seu número de RU.

```
#include <stdio.h>
#include <stdlib.h>
#include <ctype.h>
/* Project 72
   This program solves this Practice exercise from my Computer Enginner's home work at:
   UNINTER - Engenharia da Computação - Escola Superior Politécnica - https://www.uninter.com
   PRACTICE 05
      Create a program, in C language, that receives 6 records containing, Product Name,
      Product code (numeric), product value. Request that all data for everyone be entered
      the records and at the end save them in a.csv file, use the ; (semicolon) for separator and
      field. The file name must be your RU number.
      Example:
   Some notes:
   pcount - used to accumulate the total number of structure entered;
   scanf() - Reads the char/int entered by the user;
   break - immediately exits from the loop if the response is negative;
  struct product My prods[50] - This creates the potential for the program to read in data for up to 50 products
   How to clear input buffer in C? https://stackoverflow.com/questions/7898215/how-to-clear-input-buffer-in-c
   *******************
   output:
      Do you want to enter details of a Product (Y or N)? y
      Enter the name of the product: Cereal
```

```
What is the Cereal's code? 1001
What is Cereal's value?: 1.35
Do you want to enter details of another Product (Y or N)? y
Enter the name of the product: Bread
What is the Bread's code? 1002
What is Bread's value?: 0.93
Do you want to enter details of another Product (Y or N)? y
Enter the name of the product: Fruits
What is the Fruits's code? 1003
What is Fruits's value?: 11.81
Do you want to enter details of another Product (Y or N)? y
Enter the name of the product: Vegetables
What is the Vegetables's code? 1004
What is Vegetables's value?: 3.93
Do you want to enter details of another Product (Y or N)? y
Enter the name of the product: Potatoes
What is the Potatoes's code? 1005
What is Potatoes's value?: 1.78
Do you want to enter details of another Product (Y or N)? y
Enter the name of the product: Butter
What is the Butter's code? 1006
What is Butter's value?: 3.97
Do you want to enter details of another Product (Y or N)? n
```

3326662.csv file created!

You have Entered these Products:

Cod	Price	Product
1001	1.35	Cereal
1002	0.93	Bread
1003	11.81	Fruits
1004	3.93	Vegetables
1005	1.78	Potatoes
1006	3.97	Butter

Process exited after 178.2 seconds with return value 0

File (3326662.csv) content:

Code; Price; Product 1001; 1.35; Cereal 1002; 0.93; Bread 1003; 11.81; Fruits 1004; 3.93; Vegetables 1005; 1.78; Potatoes 1006; 3.97; Butter

Author: Gilberto Jr RU 3326662 Curso : Engenharia da Computação

Date: Jun, 2021

```
int main(int argc, char* argv[]) {
      /* The name of the file is my University Registration number plus .csv estention file*/
      char filename[] = "3326662.csv";
      /* Using Struct to represent the Product collection */
      struct product
             char name[20];
             int code;
             float value;
      };
      /* Initializing the variable named My prod of type struct product */
      struct product My prods[6];
      int pcount = 0;
      char test = '\0';
      /* This routine asks the user the name of 6 products populating the structure declared above */
      for (pcount = 0; pcount < 50; pcount++)</pre>
      {
             int c:
             printf("Do you want to enter details of a%s Product (Y or N)? ", pcount ? "nother " : "");
             scanf s(" %c", &test, sizeof(&test));
             if (tolower(test) == 'n') break;
                                                                    // If negative, break the loop :/
             printf("\nEnter the name of the product: ");
             scanf s("%s", &My prods[pcount].name, sizeof(&My prods[pcount].name));
                                                                                                       // Read the product's name
             while ((c = getchar()) != '\n' && c != EOF) {}
                                                                   // clears input buffer
             printf("\nWhat is the %s's code? ", My prods[pcount].name);
             scanf_s("%d", &My_prods[pcount].code);
                                                                    // Read the product's code
             while ((c = getchar()) != '\n' && c != EOF) {} // clears input buffer
             printf("\nWhat is %s's value?: ", My_prods[pcount].name);
             scanf s("%f", &My prods[pcount].value);
                                                                           // Read the product's value
             while ((c = getchar()) != '\n' && c != EOF) {} // clears input buffer
```

```
}
      /* Initialize the file to save all inside as .csv file */
      FILE * fpt;
      errno_t err;
      err = fopen s(&fpt, filename, "w+");
      fprintf(fpt, "Code;Price;Product\n");
      /* Saving all Products to a File */
      for (int i = 0; i < pcount; i++)
      {
            fprintf(fpt, "%d;%.2f;%s\n", My_prods[i].code, My_prods[i].value, My_prods[i].name);
      /* Closing the file to avoid memory leakage */
      fclose(fpt);
      printf("\n %s file created!\n\n", filename);
      /* Printing the receipt if everything is ok */
      printf("\n You have Entered these Products:\n\n");
      printf("_______\n");
      printf("\tCod\tPrice\tProduct\n");
      printf("-----\n");
      for (int i = 0; i < pcount; i++)</pre>
            printf("\n\t%d\t%.2f\t%s", My prods[i].code, My prods[i].value, My prods[i].name);
      }
      printf("\n_____\n");
printf("\n_____\n");
      return 0;
}
```

