ISABELLA BERRY

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Education

Saint Peter's University

Expected Graduation May 2021

Bachelor of Science in Computer Science

Jersey City, NJ

CodePath.org

Summer 2020

Intermediate Software Engineering Course

Remote

Remote

Technical Skills & Courses

Programming Languages

Intermediate: Python (Preferred), Go, JavaScript, HTML, CSS

Beginner: Java, C++, C#

Technologies

React, Node JS, p5 JS, Django, Kubernetes, Docker, Git, Flask

Courses

- Data Structures
- Foundation of Programming Systems
- Secure Software Development
- Introduction to Artificial Intelligence

Experience

Squarespace

Jun 2020 - Aug 2020

Cruise Jan 2020 - May 2020

Software Engineer Intern San Francisco, CA

Automated the Artifactory permission process using Go in a team of four, saving 10+ hours of work each sprint

Implemented a service that creates the latest version of the Terraform API in production using Go, Docker, and Kubernetes

May 2019 - Aug 2019 **Goldman Sachs**

Technology Audit Summer Analyst

Incoming Software Engineer Intern

New York, NY

- Built dashboard using Python to assist Securities Operations Tech team with their risk assessment process
- Tested 15+ applications for access entitlement controls and completed 10 work papers for the Corporate Tech team

17 Web Dev May 2018 - May 2019

Full Stack Developer

Jersey City, NJ

- Collaborated with client's UX designer to develop frontend for a subscription-based web application using React and Node
- Maintained previous projects and communicated with clients to make modifications when requested

United Parcel Service

Jun 2018 - Aug 2018

Information Services Management Intern

Parsippany, NJ

- Extended tracking system into a progressive web application to increase site reliability and user engagement
- Improved fault tolerance by over 30% and reduced recovery time using Java, C#, and .NET

Projects

MapIt

- Developing a location alert mobile app that notifies users of nearby saved locations using React Native
- Designed in group of four and placed 2nd out of 182 teams nationwide for the #BuiltByGirls Challenge

Pixie Patrol

Developed a single player platformer game to encourage young girls to get into Computer Science using Game Maker Studio

Leadership & Professional Development

Facebook - Above & Beyond Computer Science

Sep 2019 - Nov 2019

Participant

New York, N.Y.

One of 40 students selected to participate in an interview prep workshop series focusing on data structures and algorithms

Target - Diversity Leadership Symposium

Participant

Minneapolis, M.N.

- One of 18 attendees selected out of 1000+ applicants to attend a three-day program for juniors studying Computer Science
- Collaborated in a team of three to build a Target ML Scanner that detects groceries using Swift

Twitter - #EarlyBird Program

May 2018

Participant

San Francisco, C.A.

- One of 30 attendees selected out of 1200+ applicants to attend a five-day program for first-year Computer Science majors
- Designed a feature for Twitter in a group of six to allow users to change the visibility of their Tweets

Recognition & Involvement

Awards & Recognition

- Rewriting the Code 2018, 2019, and 2020 Fellow
- Dean's List Fall 2018, Spring 2019
- JPMorgan Chase Code for Good 2018 Second Place
- NCWIT Aspirations in Computing 2017 Awardee

Membership & Involvement

- Economics and Finance Club Vice President
- Entrepreneurship Club Co-Founder, Vice President
- Delta Sigma Pi Brother of Zeta Eta Chapter
- Campus Kitchen Volunteer