Gilles FABRE
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50 years old



Lead Developer JavaScript & TypeScript frameworks

www.gillesfabre.com

Skills

2016 - 2022 : Angular / React Native / NodeJS

- Languages : JavaScript, TypeScript

- Technologies: Angular, React Native, NodeJS, NestJs

- Tools : SonarQube, Jest, Genese Complexity

2000 - 2015 : PhP / MySQL

Languages: HTML5, CSS3, JavaScript, PHP, SQL

1994 - 2015 : Leading business (CEO)

- Management, human resources manager, commercial operations, etc.

Work history

Sep 2018 - present : Lead Developer frontend in CapGemini (Web & Mobile Apps)

Jan 2017 - Aug 2018 : CTO / Lead Developer fullstack in a start-up in Montpellier (France)

Sep 2016 – Jan 2017: Training course Mobile Apps Developer

1994 - 2015 : Founder / CEO at Pythagore France and NHK Formation

1998 – 2000: Certified mathematics teacher in national education

Personal project : Genese Complexity

Genese Complexity is an open-source node-module that analyses the code quality of TypeScript, JavaScript and Java projects.

@genese/complexity: https://github.com/geneseframework/complexity

Education

1997 : CAPES in Mathematics (French official teaching certificate, Master level)

1998: DEA (Master) in mathematics (specialization in algebra) at Montpellier's University

Foreign languages & Areas of interest

- English (spoken and written), Russian (beginner)
- Astrophysical, Macro-economy, Geostrategic, Political philosophy, History of religions

Detailed Projects

Mission 7: Developer for Bleu Libellule

Technical environment: React Native

Context: Development of an e-commerce mobile app for clients and shop owners of the Bleu

Libellule group

Workforce: 4 developers

Duration: 1er january 2022 - today (integrated in the team during the project)

Mission 6: Developer for the Fabre Museum

Technical environment: Flutter

Context: Development of an augmented reality mobile app for painting recognition

Workforce: 4 developers

Duration: 2 months (integrated in the team during the project)

Mission 5 : Architect for CapGemini

Technical environment : TypeScript (static code analysis)

Context: Development of a new feature for the open-source module Genese Complexity developed

previously by myself (adaptation to Java)

Role: Obtention of a budget from the R&D department of CapGemini & Technical direction of the

project

Workforce: 4 developers

Duration: 6 months

Mission 4: Architect for Naval Group

Technical environment: Angular

Context: Cyberdefense webapp embedded in submarines and frigates

Role: Response to build solicitation, technical presentation to the client, technical lead of the developers during all of the project. Presentation of the quality code analysis to the client each end of

sprint with multiple tools like SonarQube or my own tool Genese Complexity

Workforce: 4 developers

Duration: 6 months

Author of the Genese Complexity module (open-source project)

Technical environment: Static code analysis in TypeScript

Context: Personally developed an open-source module (@genese/complexity) which analyses the cognitive complexity of the code of a given project (written in JavaScript or TypeScript). This module

allows to estimate the maintainability of a software

Duration: 3 months

Mission 3: Quality analyst for AXA

Technical environment: TypeScript / React / React Native

Context: Code audit of a React / React Native app developed by a provider of AXA

Role: Quality analyst Workforce: 3 developers

Duration: 3 months

Mission 2: Lead Developer for Airbus Helicopters

Technical environment: Angular 10

Context: Development of a webapp in the context of a digitalisation process of the analysis of the

wear of helicopters parts

Role: Technical. Lead (frontend team) and database modelisation Workforce: 6 frontend developers and 9 backend developers

Duration: 1 year

Mission 1 : Developer for Sanofi

Technical environment : React Native

Context: Development of a mobile app for clinical trials
Workforce: 1 frontend developer and 2 backend developers

Duration: 3 months