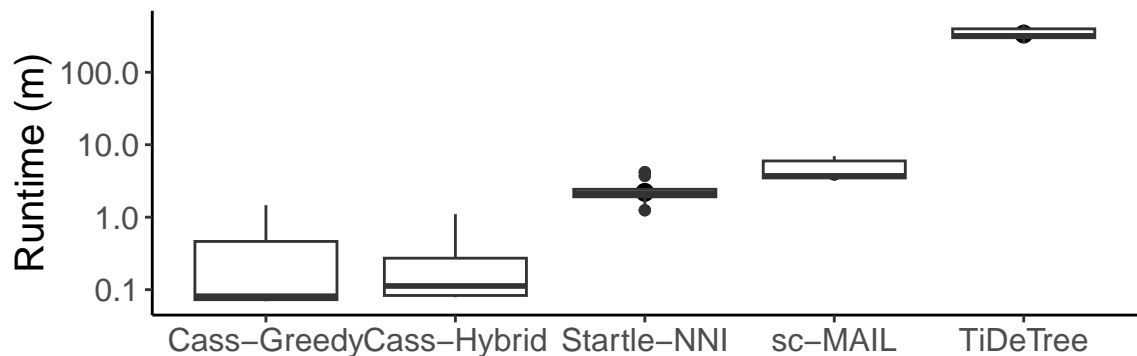


# Topology Estimation Runtime (intMEMOIR-sub)



# Topology Estimation Runtime (intMEMOIR-full)

