



Option Types

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Overview

- ⌘ Many models involve decisions that are only **meaningful** if other decisions are made in a particular way
 - e.g. If I choose a configuration with rack-205e I must choose the number of internal slots between 2 and 5
- ⌘ How do we represent **optional decisions**
 - if they are not meaningful they **cannot constrain** other decisions
- ⌘ Minizinc uses **option types**
- ⌘ You may have met option types in error messages!



CompatibleAssignment Problem

- ⌘ Given n workers and $2m$ tasks, arranged in two rows: $1..m$ and $m+1..2m$, assign workers to tasks to maximize profit, but where workers assigned to two adjacent tasks must be compatible

```
int: n;  
set of int: W = 1..n;  
int: m;  
set of int: T = 1..2*m;  
array[W,T] of int: profit;  
array[W,W] of bool: compatible;  
  
array[W] of var T: task;  
alldifferent(task);  
maximize sum(w in W) (profit[w,task[w]]);
```

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Modeling Compatibility

- ⌘ Using **Implication**
- ⌘ If two workers are adjacent then they must be compatible

```
forall(w1, w2 in W)  
  (task[w2] = task[w1] + 1 /\  
   task[w1] != m ->  
   compatible[w1,w2]);
```

- ⌘ A large number of weak constraints

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Modeling Compatibility

- ⌘ Using Option Types
- ⌘ We would like to invert the `task` function
 - But its not a bijection
 - The inverse is a **partial** function
 - We need to map each task to a worker or to no worker
- ⌘ Option types add an extra value \diamond to a type
- ⌘ Now we can invert the task function

```
array[T] of var opt W: worker;  
inverse(task, worker);
```

 - Note that this is a new global constraint `inverse` that works on **optional** integers

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Modeling Compatibility

- ⌘ Using the inverse function we can model compatibility much more directly

```
forall(t in 1..2*m-1 where t != m)  
  
  (compatible[worker[t], worker[t+1]]);
```
- ⌘ Importantly `compatible[w1,w2]` must hold if either of $w1 = \diamond$ or $w2 = \diamond$

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Option Types

- ⌘ Each base type has an option extended version, adding the value \diamond
 - opt int
 - opt float
 - opt bool
- ⌘ Option type variables act like
 - a normal variable if they take a value different from \diamond
 - as if they were not part of the constraint if they take the value \diamond
 - e.g. `alldifferent([3, \diamond , 6, 1, \diamond , \diamond , 8, 7, 5])` holds

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Option Types

- ⌘ Option type variables in expressions:
 - will act like an identity if one exists in that position
 - e.g. $\diamond + 3 = 3$, $2 - \diamond = 2$, $\diamond * \diamond = 1$
 - will propagate \diamond if there is no identity in that position
 - e.g. $\diamond - 2 = \diamond$, $\diamond / 4 = \diamond$
- ⌘ If you use option types in user-defined predicates and functions
 - you need to define the behavior

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Hidden Option Types

- ⌘ You are **already using option types**
- ⌘ Where are option types hidden
- ⌘ How can I avoid them

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Hidden Option Types

- ⌘ Implicit uses:
- ⌘ **Iteration over variable sets**

```
var set of 1..n: x;  
sum(i in x) (size[i]) <= cap;
```

- ⌘ Is syntactic sugar for

```
sum(i in 1..n)  
  (if i in x then size[i] else <> endif)  
<= cap;
```

- ⌘ The \diamond acts like 0 in a sum since its +

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Hidden Option Types

⌘ Implicit uses:

⌘ Variable where clause

```
var set of 1..n: x;  
sum(i in 1..n where i in x) (size[i])  
<= cap;
```

⌘ Is also syntactic sugar for

```
sum(i in 1..n)  
  (if i in x then size[i] else <> endif)  
<= cap;
```

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Avoiding Option Types

⌘ Avoid iterating over variable sets

⌘ Replacement translations

• sum

```
sum(i in x) (size[i]) <= cap;  
sum(i in ub(x))  
  (bool2int(i in x)*size[i]) <= cap;
```

• forall

```
forall(i in x) (size[i] <= cap);  
forall(i in ub(x))  
  (i in x -> size[i] <= cap);
```

• exists

```
exists(i in x) (size[i] <= cap);  
exists(i in ub(x)) (i in x /\ size[i]<=cap);
```

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Avoiding Option Types

⌘ Avoid using variable where clauses

⌘ Replacement translations

- sum

```
sum(i in S where i >= x) (size[i]) <= cap;  
sum(i in S) (bool2int(i >= x) * size[i]) <= cap;
```

- forall

```
forall(i in S where i >= x) (size[i] <= cap);  
forall(i in S)  
    (i >= x -> size[i] <= cap);
```

- exists

```
exists(i in S where i >= x) (size[i] <= cap);  
exists(i in S)  
    (i >= x /\ size[i] <= cap);
```

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More complicated cases

⌘ We can do the same for max and min

- but its more complex

```
m = min(i in x) (size[i]);
```

⌘ Can be replaced by

```
int: larger = 1 + max(i in ub(x)) (ub(size[i]));  
m = min(i in ub(x))  
    (if i in x then size[i]  
     else larger endif);
```

⌘ Note that this returns larger if x is empty,
whereas the original expression fails

- normally we don't expect this to fail

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More complicated cases

- ⌘ Consider the following example

```
var set of 1..n:x  
array[1..n] of var 1..m:y;  
alldifferent([ y[i] | i in x ]);
```

- ⌘ First `alldifferent` on option types

- is not likely to be native

- ⌘ How can we avoid hidden option types

- consider a constraint that encodes the result

```
var set of 1..n:x  
array[1..n] of var 1..m:y;  
alldifferent_except_0([ bool2int(i in x)*y[i]  
    | i in ub(x) ]);
```

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Overview

- ⌘ Many problems involve decisions that
 - only make sense if other decisions are first made
- ⌘ Option types provide a concise way to express this
- ⌘ Whenever you iterate over a variable set
 - including with a variable where clause
 - option types are used
- ⌘ Normally they should silently perform as intended, But you may prefer to replace these iterations to avoid option types

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