

Bocheon Gim

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College of Information and Computing
Gwangju Institute of Science and Technology
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EDUCATION

M.S. In Intelligent Robotics Gwangju Institute of Science and Technology (GIST) Advisor: Prof. SeungJun Kim	Mar 2024 - Present Gwangju, Korea
B.S. in Electrical Engineering and Computer Science Gwangju Institute of Science and Technology (GIST) <i>Thesis: Utilizing Real-Time Video Matting to create a Scalable System for Real Hand Visualization and Interaction within Augmented Virtuality</i> Advisor: Prof. Jeany Son & Prof. SeungJun Kim	Mar 2018 - Feb 2024 Gwangju, Korea

EXPERIENCE

Research Assistant Human-Centered Intelligent Systems Lab. (led by Prof. SeungJun Kim) Gwangju Institute of Science and Technology (GIST)	Mar 2024 - Present Gwangju, Korea
Research Intern Human-Centered Intelligent Systems Lab. (led by Prof. SeungJun Kim) Gwangju Institute of Science and Technology (GIST)	Jul 2022 - Feb 2024 Gwangju, Korea
English Translator & Training Systems Administrator Republic of Korea Airforce (ROKAF) Completed Obligation at Staff Sgt.	Jun 2020 - Feb 2022 Gwangju, Korea
HAFS Camp Senior Teacher (Winter) Hankuk Academy of Foreign Studies Main Teacher of West-Point Class	Dec 2019 - Feb 2020 Gwangju, Korea

RESEARCH INTERESTS

- Human Computer Interaction
- VR / AR / XR
- Multisensory Integration & Manipulation
- Automotive Interfaces

PUBLICATIONS

[P3] TeleHopper: Simulating a Jumping Sensation as Proprioceptive Feedback for Teleportation in Virtual Reality via Electrical Muscle Stimulation

Juwon Um, **Bocheon Gim**, Seongjun Kang, Yumin Kang, Eunki Jeon, SeungJun Kim
ACM CHI 2025 Late-breaking Work [Accepted]

[P2] I Want to Break Free: Enabling User-Applied Active Locomotion in In-Car VR through Contextual Cues

Bocheon Gim, Seokhyun Hwang, Seongjun Kang, Gwangbin Kim, Dohyeon Yeo, and SeungJun Kim
ACM CHI 2025 [Accepted]

[P1] Curving the Virtual Route: Applying Redirected Steering Gains for Active Locomotion in In-Car VR

Bocheon Gim, Seongjun Kang, Gwangbin Kim, Dohyeon Yeo, Seokhyun Hwang, and SeungJun Kim
ACM CHI 2024 Late-breaking Work

FUNDED PROJECTS

- **HCI + AI for Human-Centered Physical System Design (AI for HCI)**, GIST-MIT Research Collaboration Grant, GIST Research Project (2024-2025)
- **SpaceTop: Spatial Computing HCI Technology for Everywhere XR Productivity Workstations**, University ICT Research Center (ITRC) Program, IITP/MSIT (2024-2031)
- **Inter-University Alliance for Cultivating R&D Experts in Future Vehicular Technologies (I4FT)**, The Competency Development Program for Industry Specialist, KIAT/MOTIE (2022-2026)
- **Development of Natural User Interface (NUI) to Support Realistic Movement and Interaction within Metaverse Industrial Sites**, KETI (2022)

SKILLS

- Linguistic: Korean (Native), English (Native – iBT TOEFL (120/120))
- Programming Languages: Python, C, C#, C++, Java, Javascript, HTML/CSS, React Native, R
- Software & Tools: Unity, Unreal Engine, SPSS, MATLAB, JASP
- Hardware: Arduino, Raspberry Pi
- Visualization & Modeling : Blender, Final Cut Pro, Adobe Illustrator

ACADEMIC SERVICES

- **Peer Review** (12 total, 3 Special Recognitions for Outstanding Reviews): CHI 2025 Late-breaking Work (2 Special Recognitions), CHI PLAY 2025 Papers (1 Special Recognition), DIS 2025 Papers, MobileHCI 2025 Papers, IMWUT 2025 February Papers, DIS 2025 WIP, IMS 2025 WIP
 - **Student Volunteering** : CHI 2025
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