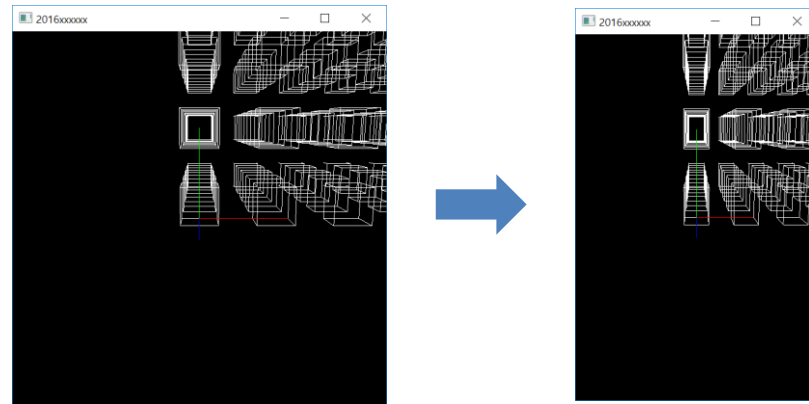


Daily Assignment 12

- The main usage of `glViewport()` is fitting the rendered image to the window size like:



- Start from today's `glViewport()` practice code, add this functionality to your program.
- You'll have to use **`glfw.set_framebuffer_size_callback()`**. Find the usage of this function in GLFW documentation. (google it!)
- Set the window title to your student number.**

How to Submit

- What you have to submit:
 - Only **one** .py file: *main.py*
- Write down all your code to *main.py*
- `> py -3 main.py` or `$ python3 main.py` should show your glfw window.

How to Submit

- Submit your assignment **only through the Assignment (과제) menu of the lecture home** at portal.hanyang.ac.kr.
- **Recommended due date: Today's lecture end time**
- (Hard due date: 23:59 Today)