Constants

zyBook Chap 2.16

What?

A constant is a **fixed value**

The value of a constant can be set only at declaration;
 it cannot be reassigned.

Why?

- Constants help to reduce complexity by eliminating magic numbers.
 - Magic number: numbers that make the program work, but have no obvious meaning in the program.
- Constants make our programs more readable and adaptable.

Class Constants

Declare and initialize within the class but outside of the method

```
public static final <type> <CONSTANT_NAME> = <value>;
```

- Visible to the whole class
- Naming convention: All uppercase with words separated by underscores

Constants within a Method

Declare and initialize within the method

```
final <type> <CONSTANT_NAME> = <value>;
```

- Visible within the method after it is declared
- Naming convention: All uppercase with words separated by underscores

```
public class ClassConstantDemo {
    public static void main(String[] args) {

    /** Constant for interest rate */
    final double INTEREST_RATE = 3.5;

    // More code here...
}
```

```
import java.util.Scanner;
public class ReceiptInteractive {
   /** Class constant for tax rate, 7% */
   public static final double TAX RATE = 0.07;
    /** Class constant for tip rate, 18%*/
   public static final double TIP RATE = 0.18;
   public static void main(String[] args) {
                                                              $ javac ReceiptInteractive.java
       Scanner input = new Scanner(System.in);
                                                              $ java ReceiptInteractive
                                                              Enter the subtotal: 108.0
       // Ask the user to enter the subtotal
       System.out.print("Enter the subtotal: ");
                                                              Subtotal
                                                              Tax
       // Read in the user input and store into subtotal
                                                              Tip
       double subtotal = input.nextDouble();
                                                              Total
       double tax = subtotal * TAX RATE;
       double tip = subtotal * TIP RATE;
       double total = subtotal + tax + tip;
       System.out.printf("%-12s $%7.2f%n", "Subtotal", subtotal);
       System.out.printf("%-12s $%7.2f%n", "Tax", tax);
       System.out.printf("%-12s $%7.2f%n", "Tip", tip);
       System.out.printf("%-13s$%7.2f%n", "Total", total);
```

\$ 108.00

\$ 7.56

\$ 19.44

\$ 135.00