## The Use of Curly Braces

- The curly braces are required if there are multiple statements on a branch
- The curly braces are **optional** if there is one **single statement** on a branch
- It is highly recommended to always use braces, even when not necessary

```
if (<condition>){
     <if controlled statement(s)>;
} else {
     <else controlled statement(s)>;
}
```

Valid, and recommended

```
if (<condition>)
     <if controlled SINGLE statement>;
else
     <else controlled SINGLE statement>;
```

Valid, but NOT recommended

# Example – Valid

```
public class SingleLineIf {
    public static void main(String[] args) {
        int a = 1;
        if(a > 0){
            System.out.println("1: a > 0");
        } else {
             System.out.println("1: a <= 0");</pre>
        if(a > 0)
             System.out.println("2: a > 0");
        else
            System.out.println("2: a <= 0");</pre>
```

```
$ javac SingleLineIf.java
$ java SingleLineIf
1: a > 0
2: a > 0
```

## Example – Invalid

```
public class SingleLineIf {
    public static void main(String[] args) {

    int a = 1;

    if(a > 0)
        System.out.println("a > 0");
    else {
        System.out.println("a <= 0");}
        System.out.println("a is " + a);
    }
}</pre>
```

```
$ javac SingleLineIf.java
$ java SingleLineIf
a > 0
a is 1
```

Q: What's the exact output of the following code??

```
int a = 1, b = 2, c = 3, d = 4;
int e = 5, f = 6, g = 7, h = 8;
if (a > b)
   if (c > d)
     e = f:
else
   q = h;
System.out.println(a);
System.out.println(b);
System.out.println(c);
System.out.println(d);
System.out.println(e);
                          5
System.out.println(f);
System.out.println(g);
System.out.println(h);
```

Q: Why the value of g is not updated?

## "Dangling else" Problem

- Every else-part is paired with the nearest unmatched if-part
- Computers ignore the indentation

#### Original code:

```
if (a > b)
    if (c > d)
        e = f;
else
    g = h;
```

#### Computers read the code as:

```
if (a > b) {
    if (c > d) {
        e = f;
    } else {
        g = h;
    }
}
```