



OBJECT METHODS

Oracle - Java Tutorial: Object as a Superclass
Object API

CLASS OBJECT

`public class Object`

- Class Object is the root of the class hierarchy. **Every class has Object as a superclass.** All objects implement the methods of this class.
 - There are special methods that we want to include in our classes that create instances of an object
 - toString
 - equals
 - Methods come from Object class and **must match the syntax EXACTLY!!!**

toString

A special method that returns a String representation of an object

- Called automatically by Java when concatenating an object with a String or when an object is printed
- Writing your own toString method overrides the default method, which prints the class name followed by @ and some letters and numbers (for example, Day@397d812b)

```
public String toString() {  
    return <code to produce string>;  
}
```

toString

```
public String toString()
```

Returns a string representation of the object. In general, the `toString` method returns a string that "textually represents" this object. The result should be a concise but informative representation that is easy for a person to read. It is recommended that all subclasses override this method.

The `toString` method for class `Object` returns a string consisting of the name of the class of which the object is an instance, the at-sign character '@', and the unsigned hexadecimal representation of the hash code of the object. In other words, this method returns a string equal to the value of:

```
getClass().getName() + '@' + Integer.toHexString(hashCode())
```

Returns:

a string representation of the object.

Book.java:

```
public String toString() {  
    return this.title + " by " + this.author;  
}
```


equals

Method that compares two objects for equality of some or all state

- Default method compares to see if objects are the same object (location or identity: same as `==`)
- Implemented within the class definition of the object under comparison
 - Compares the implicit parameter (current object) with the object passed as a parameter

```
public boolean equals(Object o) {  
    <statement>;  
    ...  
    <statement>;  
    return <boolean>;  
}
```

Key: The equals method takes an Object parameter. The type of the parameter will always be an Object no matter which class the method is within.

equals

```
public boolean equals(Object obj)
```

Indicates whether some other object is "equal to" this one.

The equals method implements an equivalence relation on non-null object references:

- It is *reflexive*: for any non-null reference value *x*, *x.equals(x)* should return *true*.
- It is *symmetric*: for any non-null reference values *x* and *y*, *x.equals(y)* should return *true* if and only if *y.equals(x)* returns *true*.
- It is *transitive*: for any non-null reference values *x*, *y*, and *z*, if *x.equals(y)* returns *true* and *y.equals(z)* returns *true*, then *x.equals(z)* should return *true*.
- It is *consistent*: for any non-null reference values *x* and *y*, multiple invocations of *x.equals(y)* consistently return *true* or consistently return *false*, provided no information used in equals comparisons on the objects is modified.
- For any non-null reference value *x*, *x.equals(null)* should return *false*.

The equals method for class `Object` implements the most discriminating possible equivalence relation on objects; that is, for any non-null reference values *x* and *y*, this method returns *true* if and only if *x* and *y* refer to the same object (*x == y* has the value *true*).

Note that it is generally necessary to override the `hashCode` method whenever this method is overridden, so as to maintain the general contract for the `hashCode` method, which states that equal objects must have equal hash codes.

Parameters:

`obj` - the reference object with which to compare.

Returns:

true if this object is the same as the `obj` argument; *false* otherwise.

See Also:

`hashCode()`, `HashMap`

OBJECT CASTING

- To compare the Object parameter to our implicit parameter, we need the Object to be an object of our class type
- Object Casting: promise to the compiler that the Object reference actually refers to a different type and the compiler can treat it as such

Book b = (Book) o;

instanceof Keyword

`<expression> instanceof <type>`

- Passing non-Book objects will cause `ClassCastException`
- Instead, want `equals` method to return false if Object parameter is not a Book
- Use `instanceof` operator to **test if** the Object parameter is a Book
- Takes care of a null check

EQUAL BOOKS

What criteria do we want to use to determine if two books are equal?

- Same instance?
- Same author, title, and publication year?

```
public boolean equals(Object o) {  
    if (o instanceof Book) {  
        Book b = (Book) o;  
        return title.equals(b.getTitle())  
            && author.equals(b.getAuthor())  
            && pubYear == b.getPubYear();  
    } else {  
        return false;  
    }  
}
```