



SWITCH STATEMENTS

zyBook 3.14

Oracle - Java Tutorial: The switch Statement

SWITCH STATEMENTS

- Control the flow of your program
- May be used in place of complex if-else blocks
- **switch** statements can be cleaner and **easier to maintain** than if-else blocks
- If the calculated value does not match any listed values then no case code is executed, unless the optional **default case** is implemented.
- Remember to **include break** after the statements for each case!!! (unless you explicitly intend to fall through)
- Can only switch on variables of type: **byte , short , char , int , enum types, String objects** (Java 7 and later)

```
switch( <variable> ){  
    case <value>:  
        <statements>;  
        break;  
    case <value>:  
        <statements>;  
        break;  
    ...  
    default: //optional  
        <statements>;  
        <break>;  
}
```

```

1 import java.util.Scanner;
2 public class RaceResults {
3     public static void main(String[] args) {
4         Scanner in = new Scanner(System.in);
5         System.out.print("Enter place (int): ");
6         int place = in.nextInt();
7         if (place == 1) {
8             System.out.println("First Place!");
9         } else if (place == 2) {
10            System.out.println("Second Place!");
11        } else if (place == 3) {
12            System.out.println("Third Place!");
13        } else {
14            System.out.println("Finisher!");
15        }
16    }
17 }

```

```

1 import java.util.Scanner;
2 public class RaceResultsSwitch {
3     public static void main(String[] args) {
4         Scanner in = new Scanner(System.in);
5         System.out.print("Enter place (int): ");
6         int place = in.nextInt();
7         switch (place) {
8             case 1:
9                 System.out.println("First Place!");
10                break;
11            case 2:
12                System.out.println("Second Place!");
13                break;
14            case 3:
15                System.out.println("Third Place!");
16                break;
17            default:
18                System.out.println("Finisher!");
19                break;
20        }
21    }
22 }

```

```
$ javac -d bin -cp bin src/RaceResults.java
```

```

$ java -cp bin RaceResults
Enter place (int): 1
First Place!

```

```

$ java -cp bin RaceResults
Enter place (int): 3
Third Place!

```

```

$ java -cp bin RaceResults
Enter place (int): 10
Finisher!

```

```
$ javac -d bin -cp bin src/RaceResultsSwitch.java
```

```

$ java -cp bin RaceResultsSwitch
Enter place (int): 1
First Place!

```

```

$ java -cp bin RaceResultsSwitch
Enter place (int): 3
Third Place!

```

```

$ java -cp bin RaceResultsSwitch
Enter place (int): 10
Finisher!

```


CASES **CANNOT** BE RANGES!

```
1 import java.util.Scanner;
2
3 public class RaceResultsMedalInvalid {
4     public static void main(String[] args) {
5         Scanner in = new Scanner(System.in);
6         System.out.print("Enter place (int): ");
7         int place = in.nextInt();
8         switch (place) {
9             case <=3:
10                 System.out.println("You earned a medal!");
11                 break;
12             default:
13                 System.out.println("You did not earn a medal.");
14                 break;
15         }
16     }
17 }
```

```
$ javac -d bin -cp bin src/RaceResultsMedalInvalid.java
src/RaceResultsMedalInvalid.java:9: error: illegal start of type
    case <=3:
        ^
src/RaceResultsMedalInvalid.java:9: error: ';' expected
    case <3:
        ^
2 errors
```

```
1 import java.util.Scanner;
2
3 public class RaceResultsMedal {
4     public static void main(String[] args) {
5         Scanner in = new Scanner(System.in);
6         System.out.print("Enter place (int): ");
7         int place = in.nextInt();
8         switch (place) {
9             case 1:
10             case 2:
11             case 3:
12                 System.out.println("You earned a medal!");
13                 break;
14             default:
15                 System.out.println("You did not earn a medal.");
16                 break;
17         }
18     }
19 }
```

```
$ javac -d bin -cp bin src/RaceResultsMedal.java
```

```
$ java -cp bin RaceResultsMedal
```

```
Enter place (int): 1
```

```
You earned a medal!
```

```
$ java -cp bin RaceResultsMedal
```

```
Enter place (int): 3
```

```
You earned a medal!
```

```
$ java -cp bin RaceResultsMedal
```

```
Enter place (int): 10
```

```
You did not earn a medal.
```

SWITCH STATEMENT REMINDERS

- **Cannot use ranges** as cases
- Can only switch on byte , short , char , int , enum types, String objects
- **Values are matched exactly.** For example: uppercase values will not match to lowercase values
- Remember your **break statements!**