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## On the Acoustics of Alleyways

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### ABSTRACT

Alleyways bounded by flat, reflective, parallel walls and smooth concrete floors can produce impulse responses that are surprisingly rich in texture, featuring a long-lasting modulated tone and a changing timbre, much like the sound of a didgeridoo. This work explores alleyway acoustics with acoustic measurements and presents a computational model based on the image method. Alleyway response spectrograms show spectral zeros rising in frequency with time, and a modulated tone lasting noticeably longer than the harmonic series associated with the distance between the walls. With slight canting of the walls and floors to produce the long lasting modulated tone, the image method model captures much of this behavior.

### 1. INTRODUCTION

Narrow alleyways with flat, reflective, parallel walls and smooth, reflective floors have remarkable acoustics, producing strong harmonics and an evolving timbre. While the harmonics present are similar to those of a small-diameter acoustic tube whose length is equal to the wall spacing, the alleyway impulse response is much more rich in texture, featuring a long lasting modulated tone and a changing timbre similar to a didgeridoo. In this work, we study alleyway

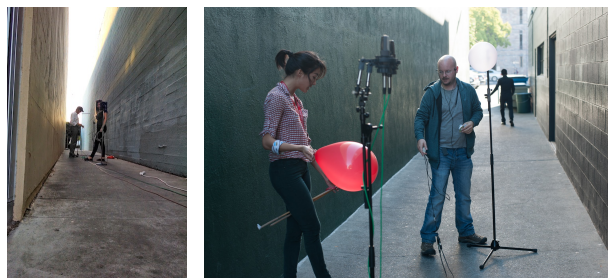
acoustics through acoustic measurements and a computational model based on the image method [1, 2] and the well established theory of acoustic ducts [3].

To explore the acoustics of alleyways, we took measurements in three Palo Alto, CA locations selected for their long-lasting resonant responses, discussed in §2 below. We relate the physical dimensions of each alley to the peaks noted in their frequency response in §3. In §4, we discuss the unique features of the transient response by analyzing the spectro-

grams generated with high time resolution and again with high frequency resolution. We implement an image source model in §5 to explain these features, considering both an idealized alleyway geometry and a more practical one, wherein walls do not meet the ground at right angles. Finally, we summarize the paper in §6.

## 2. MEASUREMENTS

Acoustic measurements were made in three alleyways in Palo Alto, CA adjacent to Printer’s Ink Cafe, Accent Arts, and Mac’s Smoke Shop using balloon pops, hand claps, and a small clapper similar to an orchestral whip as sound sources. Alleyway responses were recorded at various times with an iPhone 5S, two small-diaphragm condenser omnidirectional microphones, a Tascam DR-100 handheld recorder, and two AKG C414 microphones connected to a MOTU Traveler Mk3 audio interface and a Macbook Pro. One was measured with 20-second long, 48kHz logarithmic sine sweeps, recorded using the MOTU interface, a K&H loudspeaker, and the two AKG microphones. The locations of the microphones and speaker for the sine-sweep impulse response collection<sup>1</sup> in an alleyway adjacent to Printer’s Ink Cafe is shown in Fig. 2.

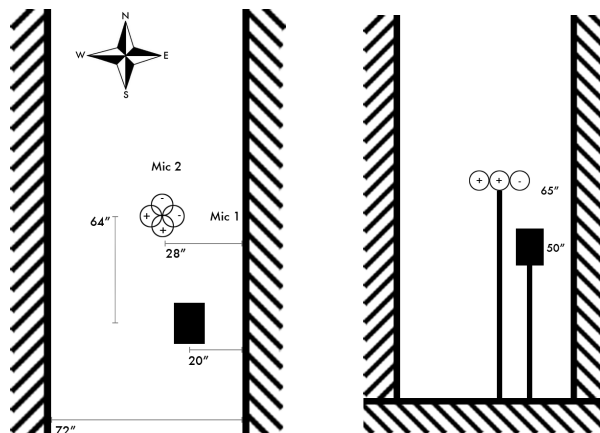


**Fig. 1:** Photographs from “Printer’s Ink Alleyway” (left) and “Mac’s Smoke Shop Alley” (right).

## 3. MODAL ANALYSIS

Linear system responses can be thought of as the sum of modal responses. Each of the modal responses represents a system resonance and associated damping.

<sup>1</sup>We use the term “impulse response” loosely to refer to the response to a transient source, such as a balloon pop, clapper, etc.



**Fig. 2:** Plan view (left) of our setup in Printer’s Ink Alleyway with a K&H speaker and pair of AKG C414 microphones set to figure-8 patterns, elevation view of the alley (right). Measurements were made with the speaker oriented to the north, east, and west in this position.

We expect the alleyways to have modal responses at integer multiples of a fundamental frequency corresponding to a wavelength that is twice the width of the alleyway (see Table 1). We also expect modes at odd multiples of a fundamental corresponding to a wavelength that is four times the distance between the floor and the open top, as in an acoustic tube such as the case of a clarinet bore that is open on one end and closed on the other. These modes are labeled in the spectra of Figs. 3-5, evidencing the strong peaks along the harmonic series near the expected frequencies.

## 4. TRANSIENT RESPONSE

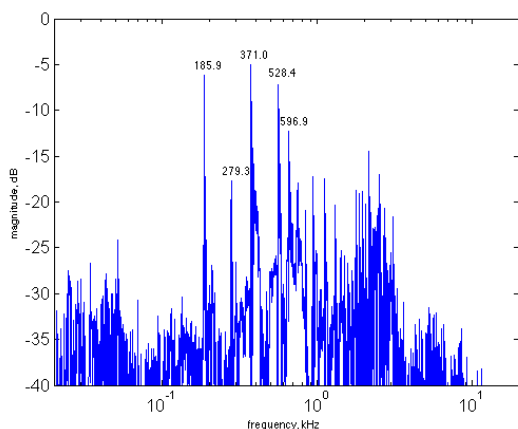
As seen in Fig. 6, the impulse response and spectrogram reveal many interesting acoustic features about alleyways. In addition to the weak spectral zeros between the “wall” harmonics that rise in frequency with time, the various tones have distinct modulations. Additionally, several modes are particularly long-lasting.

### 4.1. Onset

In the impulse response onset (generated using 256-tap windows in Fig. 6), spectral zeros increase with time until about 100ms, when they start to decrease in frequency. We see a modal pattern consistent with our alleyway dimensions, as well as modulation of

Adjacent Store	WxLxH	Wall cant	Floor dip
Printer's Ink	1.85 x 19.69 x 7.38m	Left: $-0.6^\circ$ , Right: $0.3^\circ$	0m
Accent Art	2.46 x 24.62 x 6.77m	Left: $-0.2^\circ$ , Right: $-0.8^\circ$	0m
Mac's Smoke Shop	2.46 x 24.62 x 7.38m	Left: $0^\circ$ , Right: $0.3^\circ$	0.077m

**Table 1:** Dimensions of the three measured alleyways, named for the business adjacent to them.



**Fig. 3:** Magnitude spectrum of the Printer's Ink Alley from a balloon pop recorded with two AKG C414 omni microphones and the Tascam handheld recorder. The labeled peaks have a difference of either 92 or 185Hz, related to twice the alleyway width ( $2 \times 1.85\text{m} \longleftrightarrow 92\text{Hz}$ ).

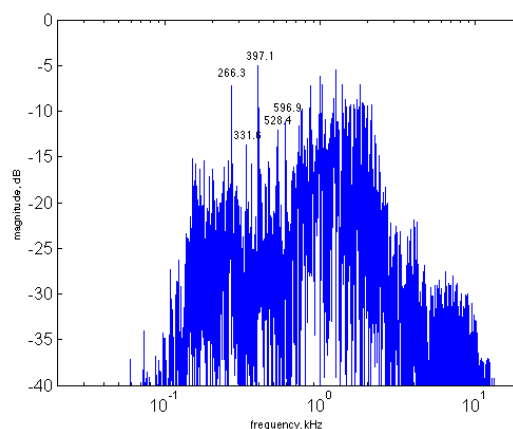
many of the modes at different rates. The onset also shows correlation between the modulation of modes and the pattern of spectral zeros.

#### 4.2. Decay

Figure 7 depicts a high frequency-resolution spectrogram of the same impulse response as in Fig. 6 made using 2048-tap windows. We see strong scalloping of individual modes, suggesting multiple closely spaced modes. This is verified by the spectra in Figs. 3–5, in which additional peaks very close to the labeled peaks can be observed in many cases.

### 5. IMAGE MODEL

The simple geometry of an alleyway with all surfaces meeting at right angles places image sources in rows parallel to the ground and perpendicular to the walls, with pairs of image sources spaced every

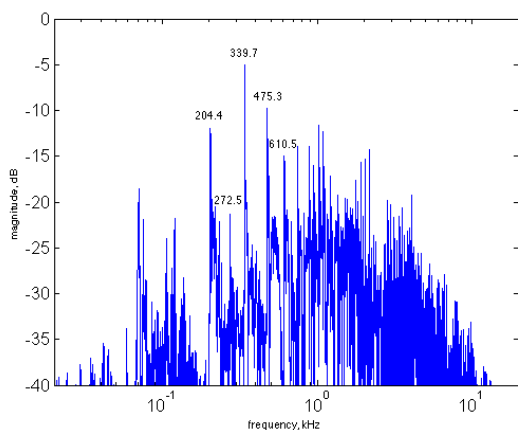


**Fig. 4:** Magnitude spectrum of the Accent Arts Alley from hand claps recorded with an iPhone 5S. These differ in either 66 or 132Hz, related to twice its width ( $2 \times 2.46\text{m} \longleftrightarrow 139\text{Hz}$ ).

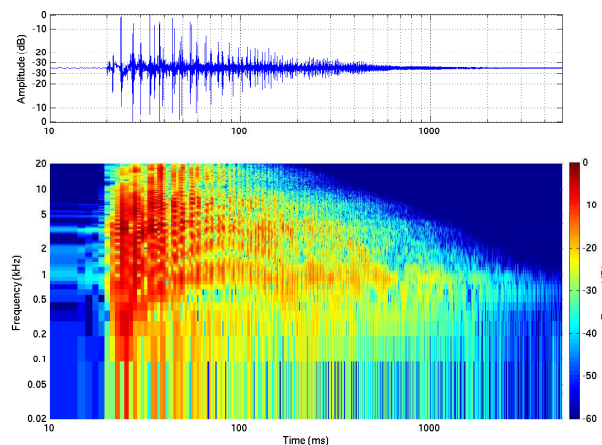
two alleyway widths apart. At high frequencies, the open alleyway top is not reflective, and there are two rows, one at the height of the source, and another below the ground at a depth equal to the negative source height (Fig. 8). At low frequencies, the top of the alleyway presents an inverting reflection, and there will be a series of image source rows above and below the ground, spaced at even multiples of the alleyway height plus or minus the source height.

This idealized image source model produces the impulse shown in Figure 9, specified by 480 orders of reflection, with the source and microphone in the same positions as in Fig. 2 and the dimensions of Printer's Ink Alley. The frequency response of painted concrete block was assumed independent of frequency, and a small amount of attenuation was applied to each wall reflection.

In this response, we see the same diagonals of spectral zeros as in the onset in Fig. 6. To explain this,



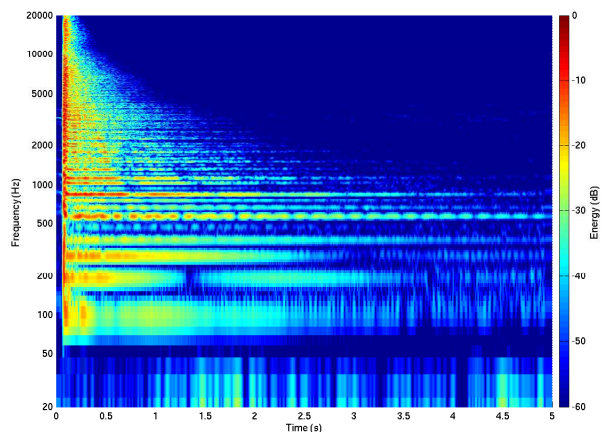
**Fig. 5:** Magnitude spectrum of the Mac's Smoke Shop Alley excited by a balloon pop, recorded with two AKG microphones, MOTU Traveler Mk3 interface, and Macbook Pro. These peaks differ in frequency by either 68 or 135Hz, again related to its width (2.46m).



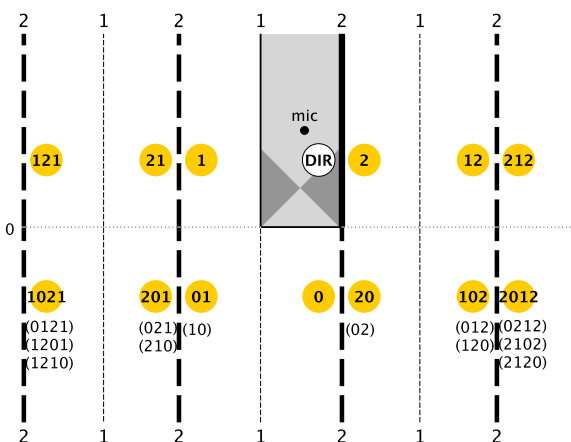
**Fig. 6:** Logarithmic time scale spectrogram for a measured impulse response, speaker oriented to the west, microphone channel 1.

we considered the microphone antennae pattern, speaker radiation pattern (facing the west wall), and speed of sound in air, and relate visible peaks in the measured impulse response to virtual sources in our model as in Fig. 10.

Following the source labeled '201' in Fig. 10, no more sources beginning with '2' (to mean that they orig-

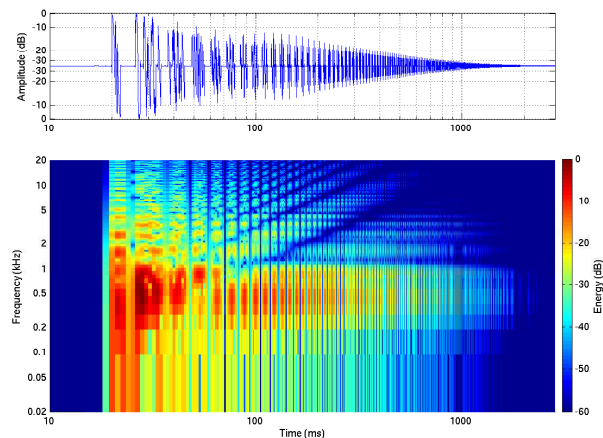


**Fig. 7:** Spectrogram with linear time scale of a balloon pop of the same impulse response as Fig. 2, showing more detail of the low frequencies and their strong, independent modulation.

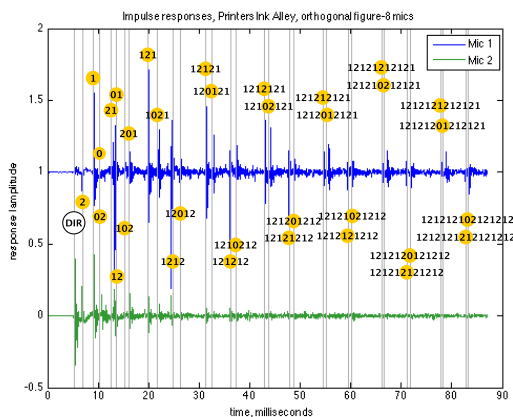


**Fig. 8:** The image source model for an alley with perfectly orthogonal walls, describing the behavior of frequencies with wavelengths shorter than twice the width of the alley. Invisible sources are listed in parentheses below visible ones.

inated from the back of the speaker) are labeled, as they are buried in the noise. Hence, the sources of interest mostly originate from the front of the speaker. The very first early reflections as well as the direct path hit microphone 1 near its null, so these events are more evident in the second channel. Soon after these, a clear pattern emerges between the polarity

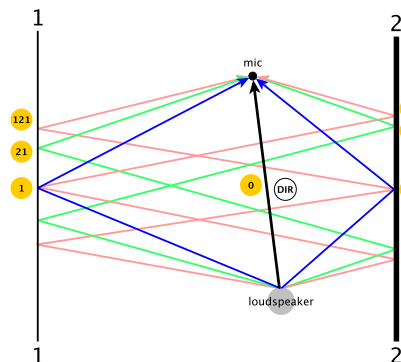


**Fig. 9:** Synthesized impulse response and spectrogram of the simple image model for 480 orders of reflection.



**Fig. 10:** Impulse response for the setup shown in Fig. 2 with speaker oriented to the west, first microphone channel oriented west-east, and second microphone channel oriented north-south, annotated with the virtual sources from our model. Because the microphones are figure-8, arrivals from the west wall (wall 1) are positive and the east wall (wall 2) are negative. Gray, vertical lines mark the expected time of arrival of reflections coming from virtual sources, and the yellow circles label the virtual source index.

of pulses and the source location: Sources with virtual location  $(x, y)$  and  $(x, -y)$  are seen in pairs in



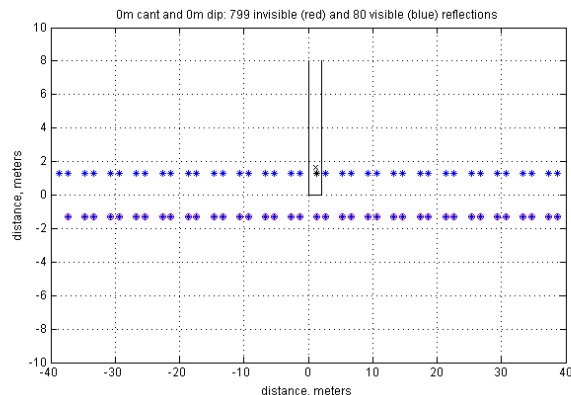
**Fig. 11:** The first three orders of reflections as viewed from above the alley with associated virtual sources labeled.

the impulse response, getting closer to one another over time as the angle between the microphone and the pair of sources approaches 0. This simple model closely describes what we see in the onset of the impulse response.

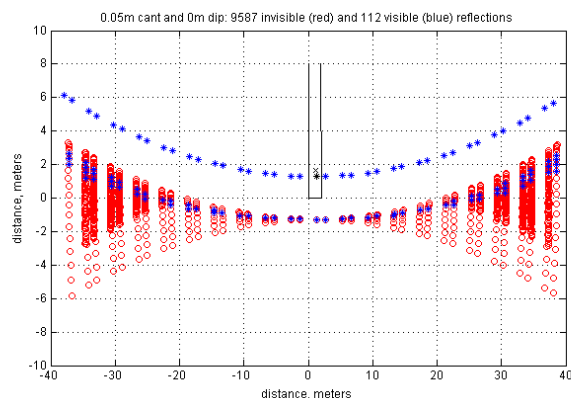
Left to explain, then, is the mode splitting we experience, and the long duration of the transient response. To resolve this, we returned to the alleyways and measured just how flat and orthogonal the walls actually were. As described in Table 1, we discovered small angles of canting in half of the walls, as well as a dip centered on the ground in Mac's Smoke Shop Alley. The resultant model, first with a 0.05m amount of canting in both walls, then with the same canting and a 0.02m dip in the center of the floor, is plotted in Figures 13–14, with the simple image model plotted in Figure 12 for comparison.

These more complex geometries lead to a model with sources lying on a circle centered where the two walls would meet in space were they sufficiently extended (the upper blue arc of sources). These are then reflected through the floor to generate another circle of sources (the lowest red arc), and finally, dense arcs of sources that intersect both of these circles at 90 degree angles.

As the reflection order increases, the distance from the listener to the virtual sources increases roughly linearly, as does the number of distinct virtual sources that contribute to the response. Because those distinct sources arrive at distinct, irregularly



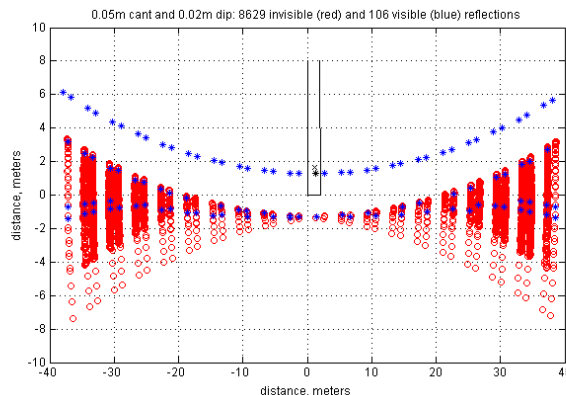
**Fig. 12:** Virtual source locations for an alleyway with no canting. Note that invisible sources appear in the same locations as visible ones: for example, ‘02’ and ‘20’ are in the same location, but because the microphone is above the source, it “sees” ‘20’ and not the other. This illustrates the *degeneracy* of sources in the simple model, which will not occur in models with canting.



**Fig. 13:** Virtual source locations for an alleyway with both walls canted in 0.05m. The more complex geometry heeds more sources with distinct positions.

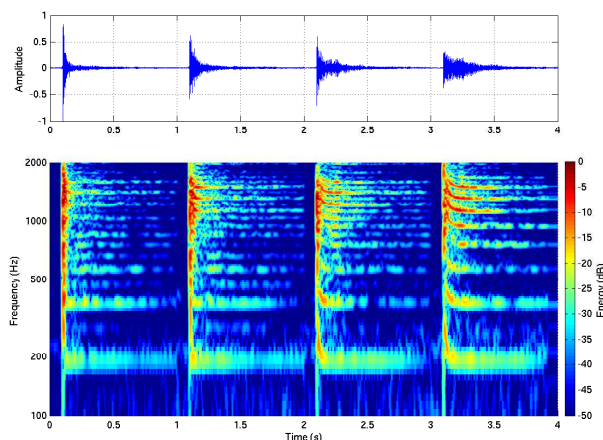
spaced times (where we once had single images), the response amplitude does not decay at the  $1/r$  rate of spherical spreading, but instead like  $1/\sqrt{r}$  amplitude decay. These “ripples” of concentric arcs of virtual sources generate the observed mode splitting, which takes on the form of strong amplitude modulation due to beating frequencies.

From measurements taken with increasing source-



**Fig. 14:** Virtual source locations for an alleyway with both walls canted in 0.05m and a dip in the center of the ground of 0.02m. Here we see a larger vertical spread of the sources, and a higher proportion of visible sources to invisible ones.

microphone distance, we have one more observation about the acoustic behavior of alleyways. With increase in distance, a descending chirp frequency at the alleyway response onset becomes obvious, as illustrated in Fig. 15.

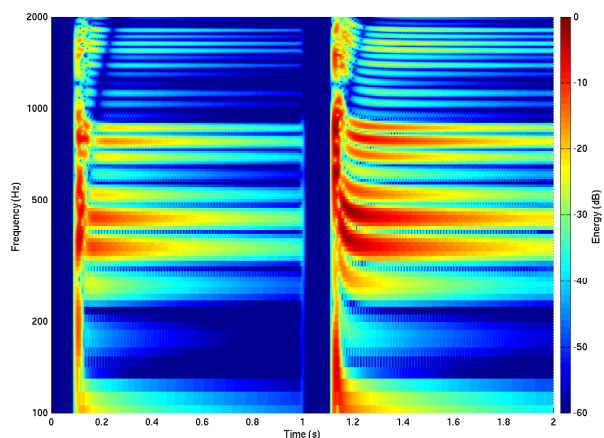


**Fig. 15:** Spectrograms of four hand claps in Printer’s Ink Alley, source moving away each pulse, so the source-microphone distance varies from 4’ to 12’ to 32’ to 44’ (microphone near center of alley).

If the source is proximal to the listener in the alley ( $< 3\text{m}$ ), the response is more closely represented by a constant loop of arriving source reflections—e.g.,



the simplified image source model in Figs. 8 and 12. These arrivals produce the tone and its harmonic series that we expect, with linearly increasing distance between the listener and image sources. But when the source and listener are more distant, the low-order image sources are roughly the same distance to the listener as the original source and the later arrivals become more separated in time, creating the dmode splitting downward chirp frequency response. This behavior is captured by the synthesized impulse response from the idealized image model, plotted in Fig. 16.



**Fig. 16:** High time resolution spectrograms of the synthesized impulse response.

## 6. SUMMARY

Alleyway acoustics were explored through acoustic measurement and image method analysis. Transient response measurements using loudspeaker, hand clap, orchestral whip, and balloon pop sources reveal a series of modulated tones at frequencies consistent with the alleyway wall spacing. The impulse response onset is well-explained by an image method model of an idealized alleyway, with walls at right angles to the ground. This model produces two sets of image sources parallel to the ground and extending away from the walls.

Differences in source-signal arrival times between the two rows are more pronounced at the beginning of the transient response than at the end, and produce a series of spectral zeros that increase in frequency with time during the impulse response onset. These

zeros are also present in the measured response spectrograms, consistent with the idea that the response onset of an alleyway is well-characterized by an idealized image model.

This set of spectral zeros did not explain all of the modulation observed in the alleyway modes. By modifying the image method model to include a small amount of canting of the walls, the modes were split, consistent with the observed modulation patterns. Furthermore, the mode splitting resulted in an increasing number of visible echoes with time. This increase resulted in an atypically slow amplitude envelope decay, roughly proportional to the inverse square root of time.

Finally, it was shown that the image source geometry was such that distant sources produce downward-going chirps at their impulse response onsets.

## 7. ACKNOWLEDGEMENT

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