

# GINA GONZALEZ-ROUNDEY

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## EDUCATION

**Worcester Polytechnic Institute (WPI), Worcester MA** — *B.S. with High Distinction, Computer Science (Dec 2017)*

## SKILLS

**Programming Languages:** Javascript, Typescript, HTML, CSS, JQuery, Java, SQL.

**Software:** Android Studio, Xcode, Eclipse, IntelliJ, SolidWorks, Microsoft Office.

**Platforms & Frameworks:** NodeJS, Angular 2+, Firebase, Git, JIRA, Bootstrap, Agile Methodology & Scrum.

## WORK EXPERIENCE

*\*Available to clone on Github    \*\*Available to clone on Bitbucket per request*

**Camp It Up!, San Francisco CA** — *Webmaster (January 2019-Present)\**

- Webmaster for *Camp It Up!*, the first LGBTQ+ family camp in the United States.
- Acted as sole project developer to re-design and re-create their website from scratch.

**Arammu, Framingham MA** — *CTO (September 2018-Present)\*\**

- Lead designer and developer in creating and maintaining a remote service platform for Relationship Checkups™.

**Optie, Boston MA** — *CTO (April 2018-Present)\*\**

- Lead designer and developer of wordbank and theme automation within a content creator's dataset.
- Our platform uses deep analytics, natural language processing and machine learning to build robust profiles for each client.

**Properli, Worcester MA** — *Lead Software Engineer (January-September 2018)*

- Converted a 70+ AngularJS site to Angular 5+ & created over 20+ new pages.
- Languages and frameworks included Typescript, HTML, CSS, JQuery, Firebase, Bootstrap and Angular.

**Crowdstar/Glu, Burlingame CA** — *Software Engineer Intern (Summer 2017)*

- Worked on the server team with roles including identifying and patching bugs in the code, and developing programs for the QA team to utilize in testing the overall system.
- Languages utilized were PHP, Javascript and HTML.

**Girls Who Code, San Francisco CA** — *Teaching Assistant at Adobe (Summer 2015)*

- Aided in classroom management, lectures, discussions, and activities in computer science for 20 high school girls.

## PROJECTS

**Tile Breaker** — *Procjam 2017 (2017-2018)\**

- Created for procjam 2017, Tile Breaker is a patterns and strategy iOS game.

**Ovulation Tracking Wearable and Application** — *WPI Major Qualifying Project (Winter 2017)*

- Developed an android application that syncs via Bluetooth to a wearable that passively takes in the user's heart rate and temperature for ovulation and menstruation tracking and prediction.

**Whack Recycle**— *WHACK (Wellesley 48 Hour Hackathon) (Winter 2017)*

- In a team of 2, designed, developed and won the Wellesley 2017 hackathon.
- Our finished product was a SMS bot that when queried an item and location, would return if it is recyclable or not.