The final project is your chance to apply what you've learned about web development in this class and build a project you can show your peers, instructors, and perhaps even potential employers.

Take a project that you've been working on during the first 8 weeks, either the causes site or the business site or a website of your own and use all of the combined skills you've learned to make a project that will be your first shot at a portfolio piece. You can work on this project by yourself or form teams of no more than 3 people.

You should try using Git + Github, either in teams or by yourself, to track issues, suggest feature enhancements and ideas, and iterate over your in-progress software. Keep track of your progress using Git. Make at least 6-10 commits as your project progresses. You don't need to make a commit for every single minor change, but instead for each set of changes that adds to your website, or "feature". Also a commit before almost any code is written, your "initial commit". This isn't a requirement, but it's good practice to use version control when working on any project.

The requirements are:

- 4 pages (can be reduced depending on complexity)

- Make it responsive! Have a desktop version and a mobile version at the very least, if you have time try and make a tablet version.

- Add at least one type of JS/jQuery function to every page of your site.

- Make the code clean! Keep your HTML, CSS and JavaScript properly indented.

**webpage notes**

**cavalier owner**

**responsive NAV for mobile or tablet page**

1. **Main – simple**
2. **Why coding**
3. **About me**

**Link formatting CSS**

<http://www.w3schools.com/css/css_link.asp>