Regine Thimothee

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SUMMARY

User Experience Designer with a foundation in web app development spanning 3 years, specializing in customized HCM solutions for small businesses. Currently transitioning to focus on UI/UX design. Skilled in front-end technologies and user research, proficient in creating impactful artifacts such as user flows, personas, sketches, wireframes, and prototypes.

EXPERIENCE

Associate Application Developer at ADP, Jul 2022 - Present

- Engineered a C# API that integrated with existing software, streamlining ADP's onboarding process for 20,000 new clients.
- Partnered with the design team to execute updates for ADP's Run product using React, Node, and Express, tailored to enhance functionality and user experience for 800,000 small business clients.
- Implemented comprehensive unit testing protocols using Mocha, Chai, and Jest, achieving a 95% test coverage rate.

Lead UX/UI Designer and Developer, NaturalU, Nov 2020 - Present

- Conducted research on the psychological effects of hair-related issues, gathering data from over 200 Black women to inform targeted solutions.
- Produced UX design artifacts, including sketches, high-fidelity prototypes, and user flows, to visualize the application's architecture.
- Led the end-to-end process of a mobile application, from initial design stages to full development.

Product Designer at KDIT Solutions, Apr 2024 - May 2024

- Developed a dashboard for Test Wise, a tool used by 20+ project managers to enhance efficiency and communications.
- Conducted competitive analysis of 4 key industry players, identifying unique features for the requirements dashboard that improved product positioning and informed strategic development decisions.
- Delivered 12 UX design materials, including wireframes and high-fidelity prototypes, which received positive feedback from the president of KDIT Solutions.

DESIGN SKILLS: Figma, Miro, Wireframing, Personas, User Interviewing, Storytelling, Prototyping, User Flows, User Research, Competitor Analysis, User Interface Design, Information Architecture, Usability Testing, UX Writing, Visual Communication, Site Maps, Mockups, Design Systems

DEVELOPMENT SKILLS: HTML, CSS, TailwindCSS, React, Javascript, Software Design Patterns, Github / Github Desktop, Storybook, Trello, Unit Testing, Node, Express, C#

SOFT SKILLS: Critical Thinker, Public Speaking, Cross-functional Collaboration, Written/Verbal Communication, Developer Communication, Presenting, Stakeholder Relations, Organization

EDUCATION

UI/UX Design Certificate, Springboard, Jul 2023 - Jun 2024

B.S. in Web and Mobile Computing, Rochester Institute of Technology, Aug 2017 - May 2022

• Attended Human-Computer Interaction classes to learn UX/UI fundamentals, user-centered design, and usability testing. Conducted user research and gained hands-on experience with prototyping tools.