

Regine Thimothée

UI/UX Designer

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973-936-3804

Bloomfield, NJ

UI/UX designer with a strong technical background, dedicated to crafting intuitive and engaging user experiences. Proficient in leveraging design principles and technical expertise to create innovative solutions. Eager to apply technical knowledge to drive user-centric design approaches and delivers impactful product

UI/UX Skills

Figma, Miro, Wireframing, Persona Creation, User Interviewing, Storytelling, Prototyping, User Flows, User Research, User Interface Design, Information Architecture, Problem Solving, UX Writing, Visual Communication, Critical Thinker, Strong Communication

Technical Skills

HTML5, CSS3, Javascript, Software Design Patterns, Github / Github Desktop, Storybook, Typescript, Trello, React, Unit Testing

Education

Springboard

Jul 2023 - Apr 2024

Certification

UI/UX Design Career Track Certification , UI/UX Design

Rochester Institute of Technology

Aug 2017 - May 2022

Bachelor's of Science

Web and Mobile Computing

Work Experience

Associate Application Developer

Jul 2022 - Present

ADP

- Engineered a robust API using C# to enhance system functionality.
- Partnered with the design team to execute updates for ADP's Run product using React, Node, Express, and Typescript, tailored to enhance functionality and user experience for small businesses
- Conducted rigorous unit testing with Mocha, Chai, and Jest to ensure software reliability.

Front End Developer, Jewelry Site Design

Oct 2021 - May 2022

RDI Diamonds

- Produced wireframes and designs with Figma, facilitating seamless project visualization and collaboration.
- Implemented a design system in conjunction with Shopify's Liquid, HTML, CSS, and JS to craft high-quality web pages for a jewelry site, ensuring consistency and efficiency in development

Front End Engineer Intern, Portal Redesign

May 2021 - Aug 2021

Beacon Biosignals

- Led the effective redesign of the portal site using Figma, resulting in a refreshed and visually engaging interface.
- Facilitated the development of components for the design system using React, Typescript, and Storybook, ensuring consistency and scalability across projects.
- Implemented thorough End-to-End tests and component tests for the design system using Cypress, enhancing the reliability and stability of the system.
- Established a dedicated Github Repo for managing email communication with Maizzle, streamlining collaboration and organization in email campaigns.

Projects

Gatherly

Jul 2023 - Feb 2024

Developed a community app using research-driven methods to tackle the 58% of young adults experiencing high psychological stress, leading to improved mental well-being and user engagement

Gallery Pal

Jan 2024

Crafted an app to elevate museum experiences using sketches, storyboarding, user interviews, and prototyping to ensure enhanced user engagement.

NaturalU

Nov 2020 - Present

Developed an app to empower 47% of black women feeling embarrassed by their hair, using personas, user flows, a style guide, and high-fidelity screens.