

## CSC411. GENERATIVE MODELS FOR CLASSIFICATION II.

TWO STAGES:

- 1) INFERENCE  
How a house should look if good or bad neighbourhood  
Use Bayes Rule for prediction
- 2) GENERATIVE MODEL
- 3) FUNCTION CLASSIFICATION

Today: continuous variables.

If a dataset is in more than 1 dimension: MULTIVARIATE.

In any probabilistic model:

We are calculating the joint distribution.

NAIVE BAYES: All features are independent given that we assume that the house is a good neighbourhood.

THIS IS... weirdly powerful.

Also, much faster than complete conditionality.

In ML, Gaussians are EVERYWHERE

- 1) It makes math simpler
- 2) Central Limit Theorem
- 3) Maximizes data's entropy

"Why Gaussian?"

"What else do u suggest next?"

Even if Gaussian distro is a mistaken assumption, a small mistake.

LIKELIHOOD: How my house looks like given a good neighbourhood.

PRIOR, POSTERIOR

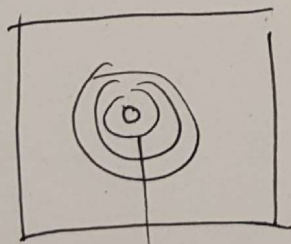
$d$ : dimension of data

$\Sigma$ : covariance of data. (matrix)

Slide 10: assume 2 features

Assume height, weight, and no correlation:

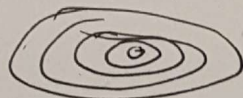
$$\Sigma = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$



equidistant  
pts

BUT:

$$\text{var}(x_1) > \text{var}(x_2):$$



elong. along  $x_1$  dim

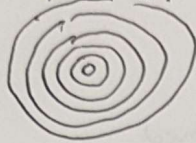
$$\text{var}(x_1) < \text{var}(x_2):$$



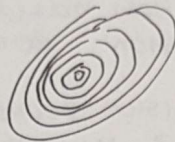
elong along  $x_2$  dim.



$$\Sigma = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$



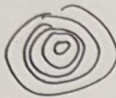
$$\Sigma = \begin{bmatrix} 1 & 0.5 \\ 0.5 & 1 \end{bmatrix}$$



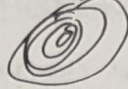
$$\Sigma = \begin{bmatrix} 1 & 0.8 \\ 0.8 & 1 \end{bmatrix}$$



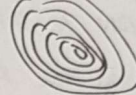
$$\text{Cov}(x_1, x_2) = 0$$



$$\text{Cov}(x_1, x_2) > 0$$



$$\text{Cov}(x_1, x_2) < 0$$



Slide 14: from Bayes rule and took log of both sides.

$$x^T \Sigma^{-1} x - 2\mu^T \Sigma^{-1} x + c \rightarrow (\sigma^2 x^2 - 2\mu x + c)$$

IF  $\Sigma_u = \Sigma_\ell$ , decision boundary is linear

IF  $\Sigma_u \neq \Sigma_\ell$ , decision boundary is quadratic

(chopped in logistic regression).

IF  $\Sigma$  is diagonal matrix, we have ~~NATIVE~~ BAYES.  
Thus, we only estimate  $M$  params for mean.  $2n$ .

$$\mathbb{I}[t^{(n)} = 1] = \text{indicator-fxn: } \begin{cases} 1 & \text{if } t^{(n)} = 1 \\ 0 & \text{else} \end{cases}$$

Slide 18: like logistic reg. when assuming shared covariance.

Why do probabilistic inference with this then?

ANSWER:

In the case of a probabilistic model,

you can get MORE INFO: the PROBABILITY of your house being in a GOOD or BAD neighbourhood

In logistic: we just get 0 or 1.

Slide 20:

In case of a generative model using Gaussian, even if the boundary is linear, we STILL CAN INFECT OUR PRIOR.

21:

2n parameter



NEURAL NETWORKS.  
(check yeah ang).

So far: all of our classification has been based on the  
SOLVING OF A NEAT DECISION BOUNDARY.

What if: ... we want a COMPLICATED DECISION BOUNDARY formed  
SOLELY BY THE DATA? NONLINEAR? MAY NOT EVEN BE A  
"traditional function"?

ASK THE MODEL TO LEARN A DECISION BOUNDARY?

BASIS FUNCTIONS: can ~~form~~ be fed to neural network + that  
puts them together to form a complex  
decision boundary we don't know what  
it looks like.

Some examples: gaussian, sigmoid, polynomial

Slide 8:

$w_i$  = distance b/w this unit and unit  
before it.

$x_i$  = signal ~~coming~~ from prior unit.

The activation fn: (the "basis functions")

$$f\left(\sum_i w_i x_i + b\right)$$

Activation fns must be:

- smooth
- differentiable / gradient nonvanishing

Each unit has its own bias.

TOO MANY HIDDEN UNITS  $\rightarrow$  potential OVERFITTING!

~~NAME:~~

SLIDE 16:

$j$  - index of hidden unit

$v_{ji}$  - weight connecting input  $i$  to layer 1 unit  $j$