

EE2211 Introduction to Machine Learning

Lecture 4
Semester 2
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Acknowledgement:

EE2211 development team

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About Me



- Associate Professor of Mathematics and ECE
- Joined NUS in 2014
- Undergraduate in Information Engineering from Cambridge University 2005
- Ph.D. in Electrical Engineering and Computer Science (EECS) from MIT in 2011
- Research interests in Information Theory, Signal Processing, and Machine Learning
- I teach probability, stochastic processes, information theory, machine learning and mathematical analysis at NUS.





- Introduction and Preliminaries (Xinchao)
 - Introduction
 - Data Engineering
 - Introduction to Probability, Statistics, and Matrix
- Fundamental Machine Learning Algorithms I (Vincent)
 - Systems of linear equations
 - Least squares, Linear regression
 - Ridge regression, Polynomial regression

Assignment 1 (week 6)
Tutorial 4

- Fundamental Machine Learning Algorithms II (Vincent)
 - Over-fitting, bias/variance trade-off
 - Optimization, Gradient descent
 - Decision Trees, Random Forest
- Performance and More Algorithms (Xinchao)
 - Performance Issues
 - K-means Clustering
 - Neural Networks



Systems of Linear Equations

Module II Contents

- Operations on Vectors and Matrices
- Systems of Linear Equations
- Set and Functions
- Derivative and Gradient
- Least Squares, Linear Regression
- Linear Regression with Multiple Outputs
- Linear Regression for Classification
- Ridge Regression
- Polynomial Regression

Fundamental ML Algorithms: Linear Regression



References for Lectures 4-6:

Main

- [Book1] Andriy Burkov, "The Hundred-Page Machine Learning Book", 2019.
 (read first, buy later: http://themlbook.com/wiki/doku.php)
- [Book2] Andreas C. Muller and Sarah Guido, "Introduction to Machine Learning with Python: A Guide for Data Scientists", O'Reilly Media, Inc., 2017

Supplementary

- [Book3] Jeff Leek, "The Elements of Data Analytic Style: A guide for people who want to analyze data", Lean Publishing, 2015.
- [Book4] Stephen Boyd and Lieven Vandenberghe, "Introduction to Applied Linear Algebra", Cambridge University Press, 2018 (available online) http://vmls-book.stanford.edu/
- [Ref 5] Professor Vincent Tan's notes (chapters 4-6): (useful) https://vyftan.github.io/papers/ee2211book.pdf

Recap on Notations, Vectors, Matrices



Scalar Numerical value 15, -3.5

Variable Take scalar values x or a

Vector An ordered list of scalar values **x** or **a**

Attributes of a vector $\mathbf{a} = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$

Matrix A rectangular array of numbers $\mathbf{X} = \begin{bmatrix} 2 & 4 \\ 21 & -6 \end{bmatrix}$

Capital Sigma $\sum_{i=1}^{m} x_i = x_1 + x_2 + ... + x_{m-1} + x_m$

Capital Pi $\prod_{i=1}^{m} x_i = x_1 \cdot x_2 \cdot \dots \cdot x_{m-1} \cdot x_m$



Operations on Vectors: summation and subtraction

$$\mathbf{x} + \mathbf{y} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \end{bmatrix}$$

$$\mathbf{x} - \mathbf{y} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} - \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} x_1 - y_1 \\ x_2 - y_2 \end{bmatrix}$$



Operations on Vectors: scalar

$$a \mathbf{x} = a \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} ax_1 \\ ax_2 \end{bmatrix}$$

$$\frac{1}{a}\mathbf{x} = \frac{1}{a} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} \frac{1}{a} x_1 \\ \frac{1}{a} x_2 \end{bmatrix}$$



Matrix or Vector Transpose:

$$\mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}, \quad \mathbf{x}^T = \begin{bmatrix} x_1 & x_2 \end{bmatrix}$$

$$\mathbf{X} = \begin{bmatrix} x_{1,1} & x_{1,2} & x_{1,3} \\ x_{2,1} & x_{2,2} & x_{2,3} \\ x_{3,1} & x_{3,2} & x_{3,3} \end{bmatrix}, \quad \mathbf{X}^T = \begin{bmatrix} x_{1,1} & x_{2,1} & x_{3,1} \\ x_{1,2} & x_{2,2} & x_{3,2} \\ x_{1,3} & x_{2,3} & x_{3,3} \end{bmatrix}$$

Python demo 1



Dot Product or Inner Product of Vectors:

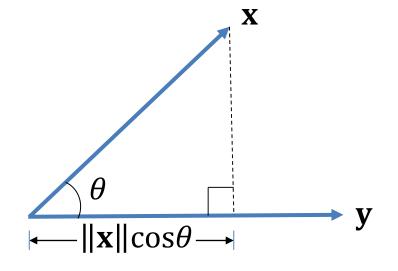
$$\mathbf{x} \cdot \mathbf{y} = \mathbf{x}^T \mathbf{y}$$

$$= \begin{bmatrix} x_1 & x_2 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix}$$

$$= x_1 y_1 + x_2 y_2$$

Geometric definition:

$$\mathbf{x} \cdot \mathbf{y} = \|\mathbf{x}\| \|\mathbf{y}\| \cos \theta$$



where θ is the angle between x and y, and $||x|| = \sqrt{x \cdot x}$ is the Euclidean length of vector x

E. g. a =
$$\begin{bmatrix} 2 \\ 3 \end{bmatrix}$$
, **c** = $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ **a** · **c** = 2*1 + 3 *0 = 2



Matrix-Vector Product

$$\mathbf{W}\mathbf{x} = \begin{bmatrix} w_{1,1} & w_{1,2} & w_{1,3} \\ w_{2,1} & w_{2,2} & w_{2,3} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$= \begin{bmatrix} w_{1,1}x_1 + w_{1,2}x_2 + w_{1,3}x_3 \\ w_{2,1}x_1 + w_{2,2}x_2 + w_{2,3}x_3 \end{bmatrix}$$



Vector-Matrix Product

$$\mathbf{x}^{T}\mathbf{W} = \begin{bmatrix} x_{1} & x_{2} \end{bmatrix} \begin{bmatrix} w_{1,1} & w_{1,2} & w_{1,3} \\ w_{2,1} & w_{2,2} & w_{2,3} \end{bmatrix}$$
$$= \begin{bmatrix} (x_{1}w_{1,1} + x_{2}w_{2,1}) & (x_{1}w_{1,2} + x_{2}w_{2,2}) & (x_{1}w_{1,3} + x_{2}w_{2,3}) \end{bmatrix}$$



Matrix-Matrix Product

$$\mathbf{XW} = \begin{bmatrix} x_{1,1} & \dots & x_{1,d} \\ \vdots & \ddots & \vdots \\ x_{m,1} & \dots & x_{m,d} \end{bmatrix} \begin{bmatrix} w_{1,1} & \dots & w_{1,h} \\ \vdots & \ddots & \vdots \\ w_{d,1} & \dots & w_{d,h} \end{bmatrix}$$

$$= \begin{bmatrix} (x_{1,1}w_{1,1} + \dots + x_{1,d}w_{d,1}) & \dots & (x_{1,1}w_{1,h} + \dots + x_{1,d}w_{d,h}) \\ \vdots & \ddots & \vdots \\ (x_{m,1}w_{1,1} + \dots + x_{m,d}w_{d,1}) & \dots & (x_{m,1}w_{1,h} + \dots + x_{m,d}w_{d,h}) \end{bmatrix}$$

$$= \begin{bmatrix} \sum_{i=1}^{d} x_{1,i} w_{i,1} & \dots & \sum_{i=1}^{d} x_{1,i} w_{i,h} \\ \vdots & \ddots & \vdots \\ \sum_{i=1}^{d} x_{m,i} w_{i,1} & \dots & \sum_{i=1}^{d} x_{m,i} w_{i,h} \end{bmatrix}$$

If **X** is $m \times d$ and **W** is $d \times h$, then the outcome is a $m \times h$ matrix



Matrix inverse

Definition:

A *d-by-d* square matrix **A** is **invertible** (also **nonsingular**)

if there exists a *d-by-d* square matrix **B** such that

$$AB = BA = I$$
 (identity matrix)

$$\mathbf{I} = \begin{bmatrix} 1 & 0 \dots 0 & 0 \\ 0 & 1 & 0 & 0 \\ \vdots & \ddots & \vdots \\ 0 & 0 & 1 & 0 \\ 0 & 0 \dots 0 & 1 \end{bmatrix} d-by-d \text{ dimension}$$



Matrix inverse computation

$$\mathbf{A}^{-1} = \frac{1}{\det(\mathbf{A})} \operatorname{adj}(\mathbf{A})$$

- det(A) is the determinant of A
- adj(A) is the adjugate or adjoint of A

Determinant computation

Example: 2x2 matrix

$$\mathbf{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

$$\det(\mathbf{A}) = |\mathbf{A}| = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$



- adj(A) is the adjugate or adjoint of A
- adj(A) is the transpose of the **cofactor matrix C** of $A \rightarrow adj(A) = C^T$
- **Minor** of an element in a matrix **A** is defined as the determinant obtained by deleting the row and column in which that element lies

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$
 Minor of \mathbf{a}_{12} is $\mathbf{M}_{12} = \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix}$

- The (i,j) entry of the **cofactor matrix** C is the minor of (i,j) element times a sign factor

 Cofactor $C_{ij} = (-1)^{i} M_{ij}$
- The determinant of A can also be defined by minors as

$$\det(\mathbf{A}) = \sum_{j=1}^{k} = a_{ij} C_{ij} = (-1)^{i+j} a_{ij} M_{ij}$$



Minor of
$$a_{12}$$
 is $M_{12} = \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix}$ adj(A) = C^T

$$adj(\mathbf{A}) = \mathbf{C}^{T}$$

Cofactor
$$C_{ij} = (-1)^{i^{+}j} M_{ij}$$

$$\det(\mathbf{A}) = \sum_{j=1}^{k} (-1)^{i^{+j}} a_{ij} M_{ij}$$

• E.g.
$$\mathbf{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

$$\mathbf{C} = \begin{bmatrix} d & -c \\ -b & a \end{bmatrix}$$

•
$$\operatorname{adj}(\mathbf{A}) = \mathbf{C}^T = \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

$$\det(\mathbf{A}) = |\mathbf{A}| = ad - bc$$

$$\mathbf{A}^{-1} = \frac{1}{\det(\mathbf{A})} \operatorname{adj}(\mathbf{A}) = \frac{1}{ad - bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$



Determinant computation $\det(\mathbf{A}) = \sum_{j=1}^{k} (-1)^{i^{-j}} a_{ij} M_{ij}$

Example: 3x3 matrix, use the first row (i = 1)

$$|A| = \begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} \Box & \Box & \Box \\ \Box & e & f \\ \Box & h & i \end{vmatrix} - b \begin{vmatrix} \Box & \Box \\ d & \Box & f \\ g & \Box & i \end{vmatrix} + c \begin{vmatrix} d & e \\ G & h \end{vmatrix}$$

$$= a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$

$$= a(ei - fh) - b(di - fg) + c(dh - eg)$$

Python demo 2

Ref: https://en.wikipedia.org/wiki/Determinant



Consider a 3×3 matrix

$$\mathbf{A} = egin{pmatrix} a_{11} & a_{12} & a_{13} \ a_{21} & a_{22} & a_{23} \ a_{31} & a_{32} & a_{33} \end{pmatrix}$$

$$\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix}. \qquad \text{The minor of } a_{11} = \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix}$$

Its cofactor matrix is



Consider a 3×3 matrix

$$\mathbf{A} = egin{pmatrix} a_{11} & a_{12} & a_{13} \ a_{21} & a_{22} & a_{23} \ a_{31} & a_{32} & a_{33} \end{pmatrix}$$

$$\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix}$$
. The minor of $a_{12} = \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix}$

Its cofactor matrix is

$$\mathbf{C} = egin{pmatrix} +igg|a_{22} & a_{23} \ a_{32} & a_{33} \ \end{vmatrix} & -igg|a_{21} & a_{23} \ a_{31} & a_{33} \ \end{vmatrix} & +igg|a_{21} & a_{22} \ a_{31} & a_{32} \ \end{vmatrix} \ -igg|a_{11} & a_{13} \ a_{32} & a_{33} \ \end{vmatrix} & +igg|a_{11} & a_{13} \ a_{31} & a_{32} \ \end{vmatrix} \ . \ +igg|a_{12} & a_{13} \ a_{22} & a_{23} \ \end{vmatrix} & -igg|a_{11} & a_{13} \ a_{21} & a_{23} \ \end{vmatrix} & +igg|a_{11} & a_{12} \ a_{21} & a_{22} \ \end{pmatrix} .$$



Consider a 3×3 matrix

$$\mathbf{A} = egin{pmatrix} a_{11} & a_{12} & a_{13} \ a_{21} & a_{22} & a_{23} \ a_{31} & a_{32} & a_{33} \end{pmatrix}.$$

$$\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix}$$
. The minor of $a_{13} = \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$

Its cofactor matrix is

$$\mathbf{C} = egin{pmatrix} +igg|a_{22} & a_{23} \ a_{32} & a_{33} \ \end{vmatrix} & -igg|a_{21} & a_{23} \ a_{31} & a_{33} \ \end{vmatrix} & +igg|a_{21} & a_{22} \ a_{31} & a_{32} \ \end{vmatrix} \ -igg|a_{11} & a_{13} \ a_{32} & a_{33} \ \end{vmatrix} & +igg|a_{11} & a_{13} \ a_{31} & a_{32} \ \end{vmatrix} \ . \ +igg|a_{12} & a_{13} \ a_{22} & a_{23} \ \end{vmatrix} & -igg|a_{11} & a_{13} \ a_{21} & a_{23} \ \end{vmatrix} & +igg|a_{11} & a_{12} \ a_{21} & a_{22} \ \end{vmatrix} \ .$$



Consider a 3×3 matrix

$$\mathbf{A} = egin{pmatrix} a_{11} & a_{12} & a_{13} \ a_{21} & a_{22} & a_{23} \ a_{31} & a_{32} & a_{33} \end{pmatrix}$$

$$\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{pmatrix}. \qquad \text{The minor of } a_{21} = \begin{vmatrix} a_{12} & a_{13} \\ a_{32} & a_{33} \end{vmatrix}$$

Its cofactor matrix is

$$\mathbf{C} = egin{pmatrix} +igg|a_{22} & a_{23} \ a_{32} & a_{33} \ \end{vmatrix} & -igg|a_{21} & a_{23} \ a_{31} & a_{33} \ \end{vmatrix} & +igg|a_{21} & a_{22} \ a_{31} & a_{32} \ \end{vmatrix} \ -igg|a_{11} & a_{11} & a_{13} \ a_{32} & a_{33} \ \end{vmatrix} & +igg|a_{11} & a_{13} \ a_{31} & a_{32} \ \end{vmatrix} \ . \ +igg|a_{12} & a_{13} \ a_{22} & a_{23} \ \end{vmatrix} & -igg|a_{11} & a_{13} \ a_{21} & a_{23} \ \end{vmatrix} & +igg|a_{11} & a_{12} \ a_{21} & a_{22} \ \end{pmatrix} .$$



Consider a 3×3 matrix

$$\mathbf{A} = egin{pmatrix} a_{11} & a_{12} & a_{13} \ a_{21} & a_{22} & a_{23} \ a_{31} & a_{32} & a_{33} \end{pmatrix}.$$

$$\mathbf{A} = \begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{33} \end{pmatrix}.$$
 The minor of $a_{22} = \begin{vmatrix} a_{11} & a_{13} \\ a_{31} & a_{33} \end{vmatrix}$

Its cofactor matrix is

$$\mathbf{C} = egin{bmatrix} +igg|a_{22} & a_{23} \ a_{32} & a_{33} \ \end{vmatrix} & -igg|a_{21} & a_{23} \ a_{31} & a_{33} \ \end{vmatrix} & +igg|a_{21} & a_{22} \ a_{31} & a_{32} \ \end{vmatrix} \ -igg|a_{11} & a_{13} \ a_{32} & a_{33} \ \end{vmatrix} & +igg|a_{11} & a_{13} \ a_{31} & a_{33} \ \end{vmatrix} & -igg|a_{11} & a_{12} \ a_{31} & a_{32} \ \end{vmatrix} \ .$$



Example

Find the cofactor matrix of **A** given that $\mathbf{A} = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 4 & 5 \\ 1 & 0 & 6 \end{bmatrix}$.

Solution:

$$a_{11} \Rightarrow \begin{vmatrix} 4 & 5 \\ 0 & 6 \end{vmatrix} = 24, \qquad a_{12} \Rightarrow -\begin{vmatrix} 0 & 5 \\ 1 & 6 \end{vmatrix} = 5, \qquad a_{13} \Rightarrow \begin{vmatrix} 0 & 4 \\ 1 & 0 \end{vmatrix} = -4,$$

$$a_{21} \Rightarrow -\begin{vmatrix} 2 & 3 \\ 0 & 6 \end{vmatrix} = -12, \qquad a_{22} \Rightarrow \begin{vmatrix} 1 & 3 \\ 1 & 6 \end{vmatrix} = 3, \qquad a_{23} \Rightarrow -\begin{vmatrix} 1 & 2 \\ 1 & 0 \end{vmatrix} = 2,$$

$$a_{31} \Rightarrow \begin{vmatrix} 2 & 3 \\ 4 & 5 \end{vmatrix} = -2, \qquad a_{32} \Rightarrow -\begin{vmatrix} 1 & 3 \\ 0 & 5 \end{vmatrix} = -5, \qquad a_{33} \Rightarrow \begin{vmatrix} 1 & 2 \\ 0 & 4 \end{vmatrix} = 4,$$

The cofactor matrix C is thus $\begin{bmatrix} 24 & 5 & -4 \\ -12 & 3 & 2 \\ -2 & -5 & 4 \end{bmatrix}$.

Ref: https://www.mathwords.com/c/cofactor_matrix.htm



Systems of Linear Equations

Module II Contents

- Operations on Vectors and Matrices
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- Ridge Regression
- Polynomial Regression

EE2211 Lecture 4: Nature of Solutions of Linear Systems

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Nature of Solutions of Linear Systems

- A set of linear equations can have no solution, one solution, or multiple solutions.
- The system is characterized by a matrix (called the design matrix) $\mathbf{X} \in \mathbb{R}^{m \times d}$ and a vector (called the target vector) $\mathbf{y} \in \mathbb{R}^m$ and we seek to find (if possible) a solution (the weights) $\mathbf{w} \in \mathbb{R}^d$ satisfying

$$\mathbf{X}\mathbf{w}=\mathbf{y}.$$

Note that

$$\mathbf{X} = \begin{bmatrix} x_{1,1} & x_{1,2} & \dots & x_{1,d} \\ x_{2,1} & x_{2,2} & \dots & x_{2,d} \\ \vdots & \vdots & \ddots & \vdots \\ x_{m,1} & x_{m,2} & \dots & x_{m,d} \end{bmatrix}, \quad \mathbf{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix} \quad \text{and} \quad \mathbf{w} = \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_d \end{bmatrix}.$$

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Rank of a Matrix

The rank of a matrix is the number of pivots in its reduced row-echelon form (RREF) (cf. MA1508E). Let's try to find the RREF of the matrix

$$\mathbf{A} = \begin{bmatrix} 2 & -2 & 4 & -2 \\ 2 & 1 & 10 & 7 \\ -4 & 4 & -8 & 4 \\ 4 & -1 & 14 & 6 \end{bmatrix}$$

Perform $R_2 - R_1$ and $2R_1 + R_3$ and $R_4 - 2R_1$. We get

$$\begin{bmatrix} 2 & -2 & 4 & -2 \\ 0 & 3 & 6 & 9 \\ 0 & 0 & 0 & 0 \\ 0 & 3 & 6 & 10 \end{bmatrix}$$

Now do $R_4 - R_2$ and swap R_3 and R_4 . We get

$$\mathbf{A}_{REF} = \begin{bmatrix} 2 & -2 & 4 & -2 \\ 0 & 3 & 6 & 9 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

The matrix is in row-echelon form.



Rank of a Matrix

To get it into its RREF, we can divide R_1 by 2, divide R_2 by 3, do $R_3 + R_1$, $R_2 - 3R_3$, $R_2 + R_1$ to get

$$\mathbf{A}_{\text{RREF}} = \begin{bmatrix} \mathbf{1} & 0 & 4 & 0 \\ 0 & \mathbf{1} & 2 & 0 \\ 0 & 0 & 0 & \mathbf{1} \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

There are 3 pivots, indicated in red above. Hence, the rank of A is 3.

Alternatively (simpler method), the rank of a matrix is the number of linearly independent rows or columns or A. Note that in A,

$$R_3 = -2R_1$$

so there are no more than three linearly independent rows (e.g., R_1 , R_2 , and R_4). We need to confirm that R_1 , R_2 and R_4 are indeed linearly independent. You can show that R_4 cannot be expressed as a linear combination of R_1 and R_2 . Hence, the rank of \mathbf{A} is 3.

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The Rouché-Capelli Theorem

Form the augmented matrix

$$\tilde{\mathbf{X}} = \begin{bmatrix} \mathbf{X} & \mathbf{y} \end{bmatrix} = \begin{bmatrix} x_{1,1} & x_{1,2} & \dots & x_{1,d} & y_1 \\ x_{2,1} & x_{2,2} & \dots & x_{2,d} & y_2 \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ x_{m,1} & x_{m,2} & \dots & x_{m,d} & y_m \end{bmatrix} \in \mathbb{R}^{m \times (d+1)}.$$

(i) The system $\mathbf{X}\mathbf{w} = \mathbf{y}$ admits a unique solution if and only if

$$rank(\mathbf{X}) = rank(\tilde{\mathbf{X}}) = d;$$

(ii) The system $\mathbf{X}\mathbf{w} = \mathbf{y}$ has no solution if and only if

$$rank(\mathbf{X}) < rank(\tilde{\mathbf{X}});$$

(iii) The system $\mathbf{X}\mathbf{w}=\mathbf{y}$ has infinitely many solutions if and only if

$$rank(\mathbf{X}) = rank(\tilde{\mathbf{X}}) < d.$$

Example of Case (i)

Consider the following even determined system in which m = 2 and d = 2:

$$\mathbf{X} = \begin{bmatrix} 2 & 1 \\ 4 & 3 \end{bmatrix}, \qquad \text{and} \qquad \mathbf{y} = \begin{bmatrix} 4 \\ 10 \end{bmatrix}.$$

The augmented matrix is

$$\tilde{\mathbf{X}} = \begin{bmatrix} \mathbf{X} & \mathbf{y} \end{bmatrix} = \begin{bmatrix} 2 & 1 & 4 \\ 4 & 3 & 10 \end{bmatrix}$$

Then $\operatorname{rank}(\boldsymbol{X}) = \operatorname{rank}(\tilde{\boldsymbol{X}}) = 2$ and there is a unique solution.

Example of Case (ii): Usual Situation

Consider the following over-determined system in which m=3 and d = 2:

$$\mathbf{X} = \begin{bmatrix} 2 & 1 \\ 4 & 3 \\ 5 & 6 \end{bmatrix}, \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}.$$

The augmented matrix is

$$\tilde{\mathbf{X}} = \begin{bmatrix} \mathbf{X} & \mathbf{y} \end{bmatrix} = \begin{bmatrix} 2 & 1 & 1 \\ 4 & 3 & 2 \\ 5 & 6 & 3 \end{bmatrix}.$$

- In this case, $rank(\mathbf{X}) = 2$ and $rank(\mathbf{X}) = 3$.
- This is case (ii) of the RC Theorem and there is no solution.
- This is the usual case for over-determined systems.
- In Python, you can find the rank of a matrix (2D array) A using np.linalq.matrix rank(A).

Example of Case (i): Unusual Situation

Consider the following over-determined system in which m = 3 and d = 2:

$$\mathbf{X} = \begin{bmatrix} 2 & 1 \\ 4 & 3 \\ 5 & 6 \end{bmatrix}, \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 4 \\ 10 \\ 17 \end{bmatrix}.$$

- In this case $rank(\mathbf{X}) = 2$ and $rank(\tilde{\mathbf{X}}) = 2$.
- This is case (i) of the Rouché-Capelli Theorem and there is a unique solution even though the system is over-determined.
- Note that y is one times the first column of X plus two times the second column of X, so it is in the linear span of the columns of X.

Example of Case (iii): Usual Situation

Consider the following under-determined system in which m = 2 and d = 3:

$$\mathbf{X} = \begin{bmatrix} 2 & 1 & 3 \\ 4 & 2 & 5 \end{bmatrix}, \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 10 \\ 7 \end{bmatrix}.$$

- In this case, $rank(\mathbf{X}) = 2$ and $rank(\tilde{\mathbf{X}}) = 2$ but d = 3.
- This is case (iii) of the Rouché-Capelli Theorem and there are infinitely many solutions.
- This is the usual case for under-determined systems.

Example of Case (iii): Unusual Situation

Consider the following over-determined system in which m = 3 and d = 2:

$$\mathbf{X} = \begin{bmatrix} 2 & 1 \\ 4 & 2 \\ 6 & 3 \end{bmatrix}, \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 8 \\ 16 \\ 24 \end{bmatrix}.$$

- In this case $rank(\mathbf{X}) = 1$ and $rank(\tilde{\mathbf{X}}) = 1$ and both these ranks are less than d = 2.
- This is case (iii) of the Rouché-Capelli Theorem and there are infinitely many solutions even though the system is over-determined.
- Note that the three columns of \tilde{X} are collinear.

Example of Case (iii): Unusual Situation

Consider the following under-determined system in which m = 2 and d = 3:

$$\mathbf{X} = \begin{bmatrix} 2 & 1 & 3 \\ 4 & 2 & 6 \end{bmatrix}, \quad \text{and} \quad \mathbf{y} = \begin{bmatrix} 1 \\ 3 \end{bmatrix}.$$

- In this case, $rank(\mathbf{X}) = 1$ and $rank(\tilde{\mathbf{X}}) = 2$ because \mathbf{y} is not in the range of \mathbf{X} .
- This is case (ii) of the Rouché-Capelli Theorem and there is no solution.
- Note that \mathbf{y} boosts the rank of \mathbf{X} by 1 in the augmented matrix $\tilde{\mathbf{X}}$, i.e., \mathbf{y} is not in the column space of \mathbf{X} , which is the ray $\{[t,2t]^\top:t\in\mathbb{R}\}.$

Questions

- For under-determined systems (m < d), briefly explain why we cannot have case (i) of the Rouché-Capelli Theorem?
- We have seen that for over-determined systems (m > d) all three cases of the Rouché-Capelli Theorem are possible.
- Why is there an asymmetry here?

Solving A Linear System

Consider the square or even-determined system

$$\mathbf{X}\mathbf{w} = \mathbf{y} \iff \begin{bmatrix} x_{1,1} & x_{1,2} & \dots & x_{1,d} \\ x_{2,1} & x_{2,2} & \dots & x_{2,d} \\ \vdots & \vdots & \ddots & \vdots \\ x_{m,1} & x_{m,2} & \dots & x_{m,d} \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_d \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix}$$

where $\mathbf{X} \in \mathbb{R}^{m \times d}$ and m = d.

- Same number of equations m and unknowns d.
- If $rank(\mathbf{X}) = d = m$, there is a unique solution (why in the context of Rouché–Capelli theorem?).
- In this case, the inverse \mathbf{X}^{-1} exists (\mathbf{X} is invertible or non-singular) and the solution can be found by

$$\mathbf{X}^{-1}\mathbf{X}\hat{\mathbf{w}} = \mathbf{X}^{-1}\mathbf{y} \iff \hat{\mathbf{w}} = \mathbf{X}^{-1}\mathbf{y}.$$

Example of Square or Even-Determined System

Consider the example with two equations and two unknowns

$$w_1 + w_2 = 4$$
 and $w_1 - 2w_2 = 1$

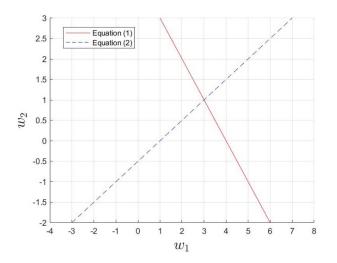
We can rewrite this as

$$\underbrace{\begin{bmatrix} 1 & 1 \\ 1 & -2 \end{bmatrix}}_{=\mathbf{X}} \underbrace{\begin{bmatrix} w_1 \\ w_2 \end{bmatrix}}_{=\mathbf{w}} = \underbrace{\begin{bmatrix} 4 \\ 1 \end{bmatrix}}_{=\mathbf{y}}$$

Since X is invertible (why?),

$$\hat{\mathbf{w}} = \begin{bmatrix} 1 & 1 \\ 1 & -2 \end{bmatrix}^{-1} \begin{bmatrix} 4 \\ 1 \end{bmatrix} = \frac{-1}{3} \begin{bmatrix} -2 & -1 \\ -1 & 1 \end{bmatrix} \begin{bmatrix} 4 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$$

Example of Square or Even-Determined System



Over-Determined System (m > d)

Now, we have more equations m than unknowns d, i.e., the system of equations

$$\mathbf{X}\mathbf{w} = \mathbf{y} \iff \begin{bmatrix} x_{1,1} & \dots & x_{1,d} \\ x_{2,1} & \dots & x_{2,d} \\ x_{3,1} & \dots & x_{3,d} \\ \vdots & \ddots & \vdots \\ x_{m-1,1} & \dots & x_{m-1,d} \\ x_{m,1} & \dots & x_{m,d} \end{bmatrix} \begin{bmatrix} w_1 \\ \vdots \\ w_d \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \\ \vdots \\ y_{m-1} \\ y_m \end{bmatrix}$$

- X is tall (non-square). Not invertible.
- No unique solution in the usual case (see slide "Example of Case (ii): Usual Situation").
- Can find an approximate solution called the least squares solution

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Over-Determined Systems (m > d): Least Squares

lacktriangle The least squares solution of an over-determined system Xw=y is

$$\hat{\mathbf{w}} = \mathbf{X}^{\dagger} \mathbf{y},$$

where $\mathbf{X}^{\dagger} = (\mathbf{X}^{\top}\mathbf{X})^{-1}\mathbf{X}^{\top}$ is the left-inverse of \mathbf{X} .

- The left inverse X^{\dagger} satisfies $X^{\dagger}X = I$, the identity matrix.
- The left inverse exists if X has full column rank, i.e., number of linearly independent columns equals number of columns.
- What are the column ranks of

$$\mathbf{X}_1 = \begin{bmatrix} 2 & 1 \\ 4 & 3 \\ 5 & 6 \end{bmatrix} \quad \mathbf{X}_2 = \begin{bmatrix} 2 & 4 \\ 4 & 8 \\ 5 & 10 \end{bmatrix} \quad \mathbf{X}_3 = \begin{bmatrix} 1 & 4 \\ 2 & 8 \\ 3 & 10 \end{bmatrix}?$$

■ Important: The least squares solution is

$$\hat{\mathbf{w}} = (\mathbf{X}^{\top} \mathbf{X})^{-1} \mathbf{X}^{\top} \mathbf{y}.$$



Example of Over-Determined System

Consider an example with three equations and two unknowns

$$w_1 + w_2 = 1,$$
 $w_1 - w_2 = 0,$ $w_1 = 2.$

We can rewrite this as

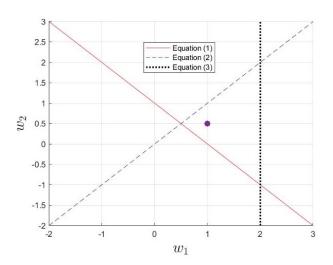
$$\underbrace{\begin{bmatrix} 1 & 1 \\ 1 & -1 \\ 1 & 0 \end{bmatrix}}_{=\mathbf{X}} \underbrace{\begin{bmatrix} w_1 \\ w_2 \end{bmatrix}}_{=\mathbf{w}} = \underbrace{\begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}}_{=\mathbf{y}}$$

Since X has full column rank (X^TX is invertible)

$$\hat{\mathbf{w}} = (\mathbf{X}^{\top}\mathbf{X})^{-1}\mathbf{X}^{\top}\mathbf{y} = \begin{bmatrix} 3 & 0 \\ 0 & 2 \end{bmatrix}^{-1} \begin{bmatrix} 1 & 1 & 1 \\ 1 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 0.5 \end{bmatrix}$$

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Example of Over-Determined System



Under-Determined System (m < d)

Now, we have fewer equations m than unknowns d (m < d), i.e., the system of equations

$$\mathbf{X}\mathbf{w} = \mathbf{y} \iff \begin{bmatrix} x_{1,1} & x_{2,1} & \dots & x_{1,d-1} & x_{1,d} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ x_{m,1} & x_{m,1} & \dots & x_{m,d-1} & x_{m,d} \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ \vdots \\ w_{d-1} \\ w_d \end{bmatrix} = \begin{bmatrix} y_1 \\ \vdots \\ y_m \end{bmatrix}$$

- X is fat (non-square). Not invertible.
- Multiple solutions in the usual case (see slide "Example of Case (iii): Usual Situation").
- Among the many, find one called the least norm solution.

Under-Determined Systems (m < d): Least Norm

lacktriangle The least norm solution of an under-determined system Xw=y is

$$\hat{\mathbf{w}} = \mathbf{X}^{\dagger} \mathbf{y},$$

where $\mathbf{X}^{\dagger} = \mathbf{X}^{\top} (\mathbf{X} \mathbf{X}^{\top})^{-1}$ is the right inverse of \mathbf{X} .

- The right inverse X^{\dagger} satisfies $XX^{\dagger} = I$, the identity matrix.
- The right inverse exists if **X** has full row rank, i.e., number of linearly independent rows equals number of rows.
- What are the row ranks of

$$\mathbf{X}_1 = \begin{bmatrix} 2 & 1 & 3 \\ 4 & 3 & 2 \end{bmatrix} \quad \mathbf{X}_2 = \begin{bmatrix} 2 & 1 & 3 \\ 4 & 2 & 6 \end{bmatrix}?$$

 Important: The least norm solution of an under-determined system is

 $\hat{\mathbf{w}} = \mathbf{X}^{\top} (\mathbf{X} \mathbf{X}^{\top})^{-1} \mathbf{y}.$

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Example of Under-Determined System

Consider an example with m = 2 equations and d = 3 unknowns

$$w_1 + 2w_2 + 3w_3 = 2,$$
 $w_1 - 2w_2 + 3w_3 = 1.$

We can rewrite this as

$$\underbrace{\begin{bmatrix} 1 & 2 & 3 \\ 1 & -2 & 3 \end{bmatrix}}_{=\mathbf{X}} \underbrace{\begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix}}_{=\mathbf{w}} = \underbrace{\begin{bmatrix} 2 \\ 1 \end{bmatrix}}_{=\mathbf{y}}$$

Since **X** has full row rank (XX^{T} is invertible)

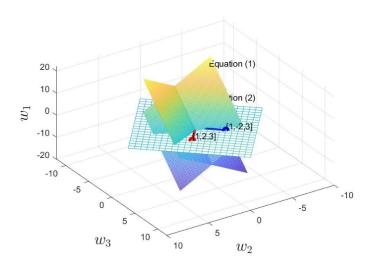
$$\hat{\mathbf{w}} = \mathbf{X}^{\top} (\mathbf{X} \mathbf{X}^{\top})^{-1} \mathbf{y} = \begin{bmatrix} 1 & 1 \\ 2 & -2 \\ 3 & 3 \end{bmatrix} \begin{bmatrix} 14 & 6 \\ 6 & 14 \end{bmatrix}^{-1} \begin{bmatrix} 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 0.15 \\ 0.25 \\ 0.45 \end{bmatrix}$$

4□ > 4□ > 4 = > 4 = > = 90

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Vincent Tan (NUS) Poisson Process EE2211 Spring 2023

Example of an Under-Determined System



Final Example

Consider an example with m = 2 equations and d = 3 unknowns

$$w_1 + 2w_2 + 3w_3 = 2,$$
 $3w_1 + 6w_2 + 9w_3 = 1.$

i.e.,

$$\mathbf{X}\mathbf{w} = \mathbf{y} \Longleftrightarrow \begin{bmatrix} 1 & 2 & 3 \\ 3 & 6 & 9 \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$$

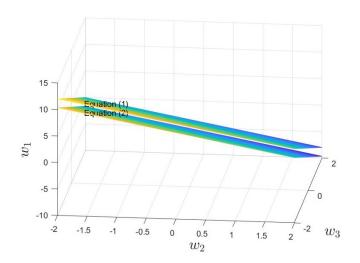
- Does X have full column rank/full row rank? No in both cases.
- Neither $(\mathbf{X}^{\top}\mathbf{X})^{-1}$ nor $(\mathbf{X}\mathbf{X}^{\top})^{-1}$ exist. Note that

$$\mathbf{X}^{\top}\mathbf{X} = \begin{bmatrix} 10 & 20 & 30 \\ 20 & 40 & 60 \\ 30 & 60 & 90 \end{bmatrix} \quad \text{and} \quad \mathbf{X}\mathbf{X}^{\top} = \begin{bmatrix} 14 & 42 \\ 42 & 126 \end{bmatrix}$$

No least squares or least norm solution because $\operatorname{rank}(\mathbf{X}^{\top}\mathbf{X}) = \operatorname{rank}(\mathbf{X}\mathbf{X}^{\top}) = 1$.

■ $1 = \operatorname{rank}(\mathbf{X}) < \operatorname{rank}(\tilde{\mathbf{X}}) = 2$. Case (ii) of RC Theorem.

Final Example





Systems of Linear Equations

Module II Contents

- Operations on Vectors and Matrices
- Systems of Linear Equations



- Derivative and Gradient
- Least Squares, Linear Regression
- Linear Regression with Multiple Outputs
- Linear Regression for Classification
- Ridge Regression
- Polynomial Regression

Notations: Set



- A set is an unordered collection of unique elements
 - Denoted as a calligraphic capital character e.g., S, R, N etc
 - When an element x belongs to a set S, we write $x \in S$
- A set of numbers can be finite include a fixed amount of values
 - Denoted using accolades, e.g. $\{1, 3, 18, 23, 235\}$ or $\{x_1, x_2, x_3, x_4, \ldots, x_d\}$
- A set can be infinite and include all values in some interval
 - If a set of real numbers includes all values between a and b, including a and b, it is denoted using square brackets as [a, b]
 - If the set does not include the values a and b, it is denoted using parentheses as (a, b)
- Examples:
 - The special set denoted by ${\mathcal R}$ includes all real numbers from minus infinity to plus infinity
 - The set [0, 1] includes values like 0, 0.0001, 0.25, 0.9995, and 1.0

Ref: [Book1] Andriy Burkov, "The Hundred-Page Machine Learning Book", 2019 (p4 of chp2).

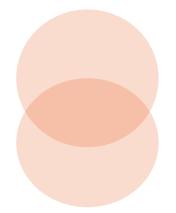
Notations: Set operations



Intersection of two sets:

$$\boldsymbol{\mathcal{S}}_3 \leftarrow \boldsymbol{\mathcal{S}}_1 \cap \boldsymbol{\mathcal{S}}_2$$

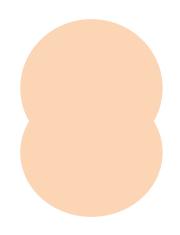
Example: $\{1,3,5,8\} \cap \{1,8,4\} = \{1,8\}$



Union of two sets:

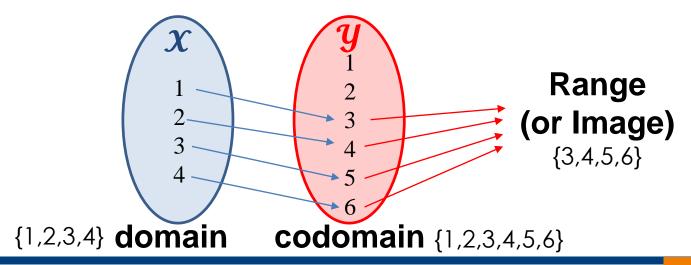
$$\boldsymbol{\mathcal{S}}_3 \leftarrow \boldsymbol{\mathcal{S}}_1 \cup \boldsymbol{\mathcal{S}}_2$$

Example: $\{1,3,5,8\} \cup \{1,8,4\} = \{1,3,4,5,8\}$





- A function is a relation that associates each element x of a set X, the domain of the function, to a single element y of another set Y, the codomain of the function
- If the function is called f, this relation is denoted y = f(x)
 - The element x is the argument or input of the function
 - y is the value of the function or the output
- The symbol used for representing the input is the variable of the function
 - -f(x) f is a function of the variable x; f(x, w) f is a function of the variable x and w





- A scalar function can have vector argument
 - E.g. $y = f(\mathbf{x}) = x_1 + x_2 + 2x_3$
- A vector function, denoted as y = f(x) is a function that returns a vector y
 - Input argument can be a **vector** y = f(x) or a **scalar** y = f(x)

$$- \operatorname{E.g.} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} -x_1 \\ x_2 \end{bmatrix}$$

$$- \operatorname{E.g.} \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} -2x_1 \\ 3x_1 \end{bmatrix}$$

Ref: [Book1] Andriy Burkov, "The Hundred-Page Machine Learning Book", 2019 (p7 of chp2).



- The notation $f: \mathbb{R}^d \to \mathbb{R}$ means that f is a function that maps real d-vectors to real numbers
 - − i.e., f is a scalar-valued function of d-vectors
- If x is a d-vector argument, then f(x) denotes the value of the function f at x

- i.e.,
$$f(\mathbf{x}) = f(x_1, x_2, ..., x_d), \mathbf{x} \in \mathcal{R}^d, f(\mathbf{x}) \in \mathcal{R}$$

• Example: we can define a function $f: \mathcal{R}^4 \to \mathcal{R}$ by $f(\mathbf{x}) = x_1 + x_2 - x_4^2$

Ref: [Book4] Stephen Boyd and Lieven Vandenberghe, "Introduction to Applied Linear Algebra", 2018 (Ch 2, p29)



The inner product function

Suppose α is a d-vector. We can define a scalar valued function f of d-vectors, given by

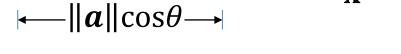
$$f(\mathbf{x}) = \mathbf{a}^T \mathbf{x} = a_1 x_1 + a_2 x_2 + \dots + a_d x_d \tag{1}$$

for any *d*-vector **x**

The inner product of its d-vector argument x with some (fixed) d-vector a

• We can also think of f as forming a **weighted sum** of the elements of x;

the elements of a give the weights



Ref: [Book4] Stephen Boyd and Lieven Vandenberghe, "Introduction to Applied Linear Algebra", Cambridge University Press, 2018 (p30)



Linear Functions

A function $f: \mathbb{R}^d \to \mathbb{R}$ is **linear** if it satisfies the following two properties:

Homogeneity

- For any *d*-vector **x** and any scalar α , $f(\alpha \mathbf{x}) = \alpha f(\mathbf{x})$
- Scaling the (vector) argument is the same as scaling the function value

Additivity

- For any *d*-vectors **x** and **y**, $f(\mathbf{x} + \mathbf{y}) = f(\mathbf{x}) + f(\mathbf{y})$
- Adding (vector) arguments is the same as adding the function values

Ref: [Book4] Stephen Boyd and Lieven Vandenberghe, "Introduction to Applied Linear Algebra", Cambridge University Press, 2018 (p31)



Linear Functions

Superposition and linearity

• The inner product function $f(\mathbf{x}) = \mathbf{a}^T \mathbf{x}$ defined in equation (1) (slide 9) satisfies the property

$$f(\alpha \mathbf{x} + \beta \mathbf{y}) = \mathbf{a}^{T}(\alpha \mathbf{x} + \beta \mathbf{y})$$

$$= \mathbf{a}^{T}(\alpha \mathbf{x}) + \mathbf{a}^{T}(\beta \mathbf{y})$$

$$= \alpha(\mathbf{a}^{T}\mathbf{x}) + \beta(\mathbf{a}^{T}\mathbf{y})$$

$$= \alpha f(\mathbf{x}) + \beta f(\mathbf{y})$$

for all d-vectors \mathbf{x} , \mathbf{y} , and all scalars α , β .

- This property is called superposition, which consists of homogeneity and additivity
- A function that satisfies the superposition property is called linear

Ref: [Book4] Stephen Boyd and Lieven Vandenberghe, "Introduction to Applied Linear Algebra", Cambridge University Press, 2018 (p30)



Linear Functions

• If a function *f* is linear, superposition extends to linear combinations of any number of vectors:

$$f(\alpha_1\mathbf{x}_1+\cdots+\alpha_k\mathbf{x}_k)=\alpha_1f(\mathbf{x}_1)+\cdots+\alpha_kf(\mathbf{x}_k)$$
 for any d vectors $\mathbf{x}_1+\cdots+\mathbf{x}_k$, and any scalars $\alpha_1+\cdots+\alpha_k$.

Ref: [Book4] Stephen Boyd and Lieven Vandenberghe, "Introduction to Applied Linear Algebra", Cambridge University Press, 2018 (p30)



Linear and Affine Functions

A linear function plus a constant is called an affine function

A linear function $f: \mathcal{R}^d \to \mathcal{R}$ is **affine** if and only if it can be expressed as $f(\mathbf{x}) = \mathbf{a}^T \mathbf{x} + \mathbf{b}$ for some d-vector \mathbf{a} and scalar \mathbf{b} , which is called the offset (or bias)

Example:

$$f(\mathbf{x}) = 2.3 - 2x_1 + 1.3x_2 - x_3$$

This function is affine, with b = 2.3, $a^T = [-2, 1.3, -1]$.

Ref: [Book4] Stephen Boyd and Lieven Vandenberghe, "Introduction to Applied Linear Algebra", Cambridge University Press, 2018 (p32)



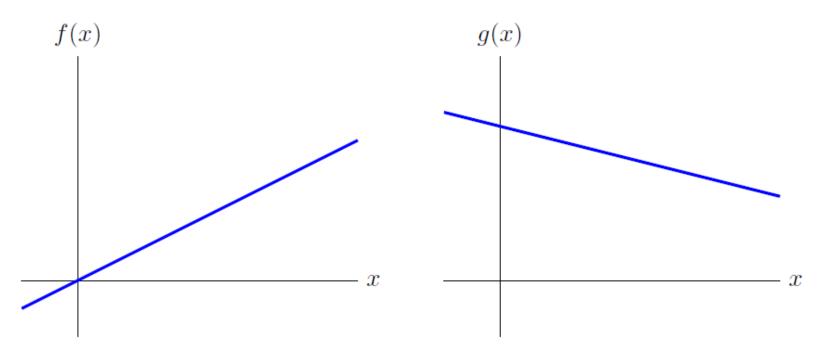


Figure 2.1 Left. The function f is linear. Right. The function g is affine, but not linear.

Ref: [Book4] Stephen Boyd and Lieven Vandenberghe, "Introduction to Applied Linear Algebra", Cambridge University Press, 2018 (p33)

Summary



- Operations on Vectors and Matrices
 - Dot-product, matrix inverse
- Systems of Linear Equations Xw = y
 - Matrix-vector notation, linear dependency, invertible
 - Even-, over-, under-determined linear systems
- Set and Functions

X is Square	Even- determined	m = d	One unique solution in general	$\widehat{\mathbf{w}} = \mathbf{X}^{-1}\mathbf{y}$
X is Tall	Over- determined	m > d	No exact solution in general; An approximated solution	$\hat{\mathbf{w}} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y}$ Left-inverse
X is Wide	Under- determined	m < d	Infinite number of solutions in general; Unique constrained solution	$\widehat{\mathbf{w}} = \mathbf{X}^T (\mathbf{X} \mathbf{X}^T)^{-1} \mathbf{y}$ Right-inverse

- Scalar and vector functions
- Inner product function
- Linear and affine functions

python package *numpy*

Inverse: *numpy.linalg.inv(X)*

Assignment 1 (week 6)

Tutorial 4

Transpose: X.T